

**Dialog**

JEFF: I'll be right back!

**Action Notes**

Jeff walks offscreen



**Dialog**

MEMPHIS: Hey, you gonna tell him his fly is down?

CHICKEN: I don't know *what* you're talking about-

**Action Notes**

Jeff will not return again



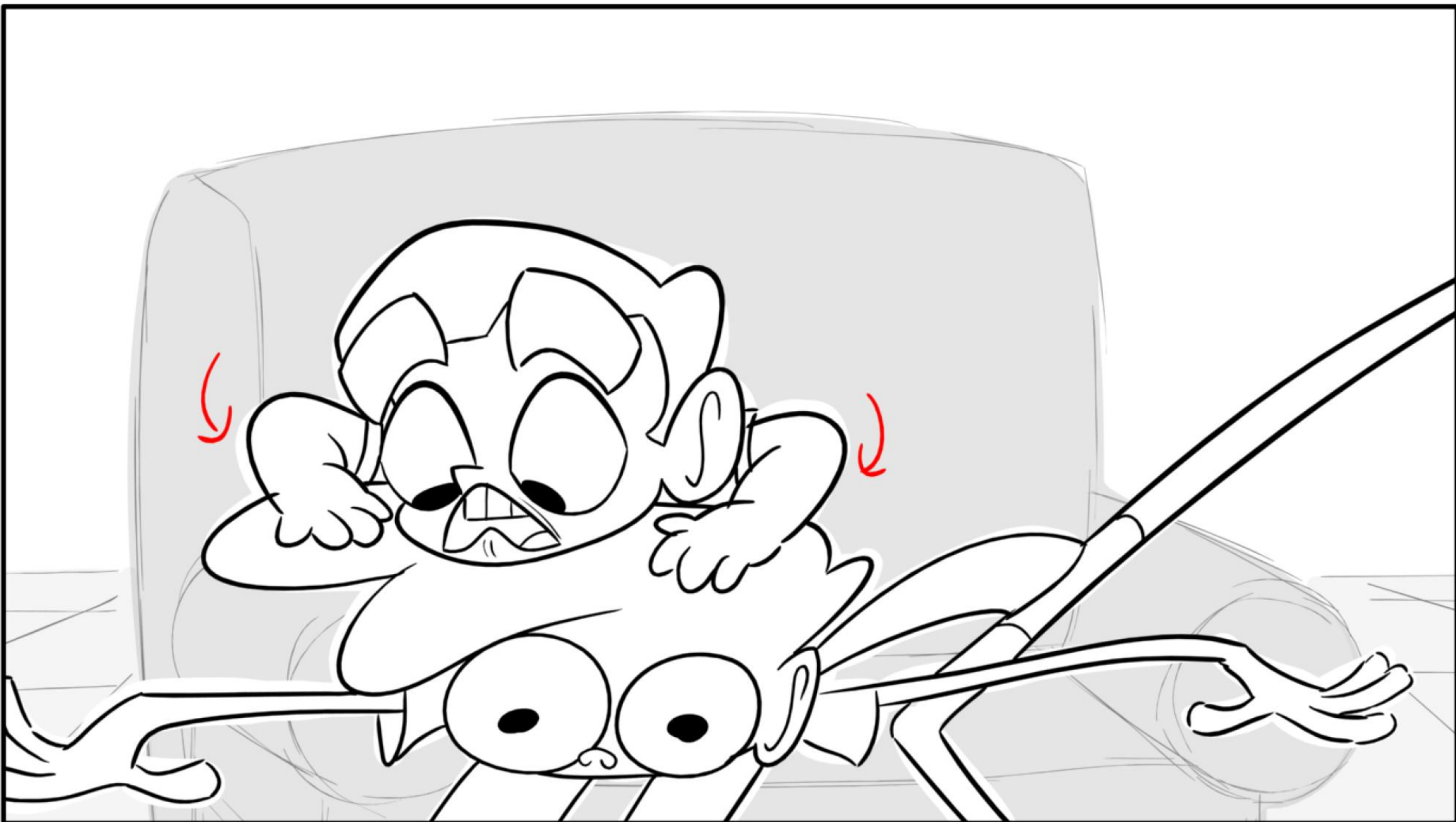
**Dialog**

CHICKEN: Hey! Wha- There's some weird text talking about Jeff!

MEMPHIS: Ugh, don't push! What are you talki-

**Action Notes**

Jeff will not return again



**Dialog**

MEMPHIS: Hey you're right! Where are those words coming from? It's repeating everything we're saying!

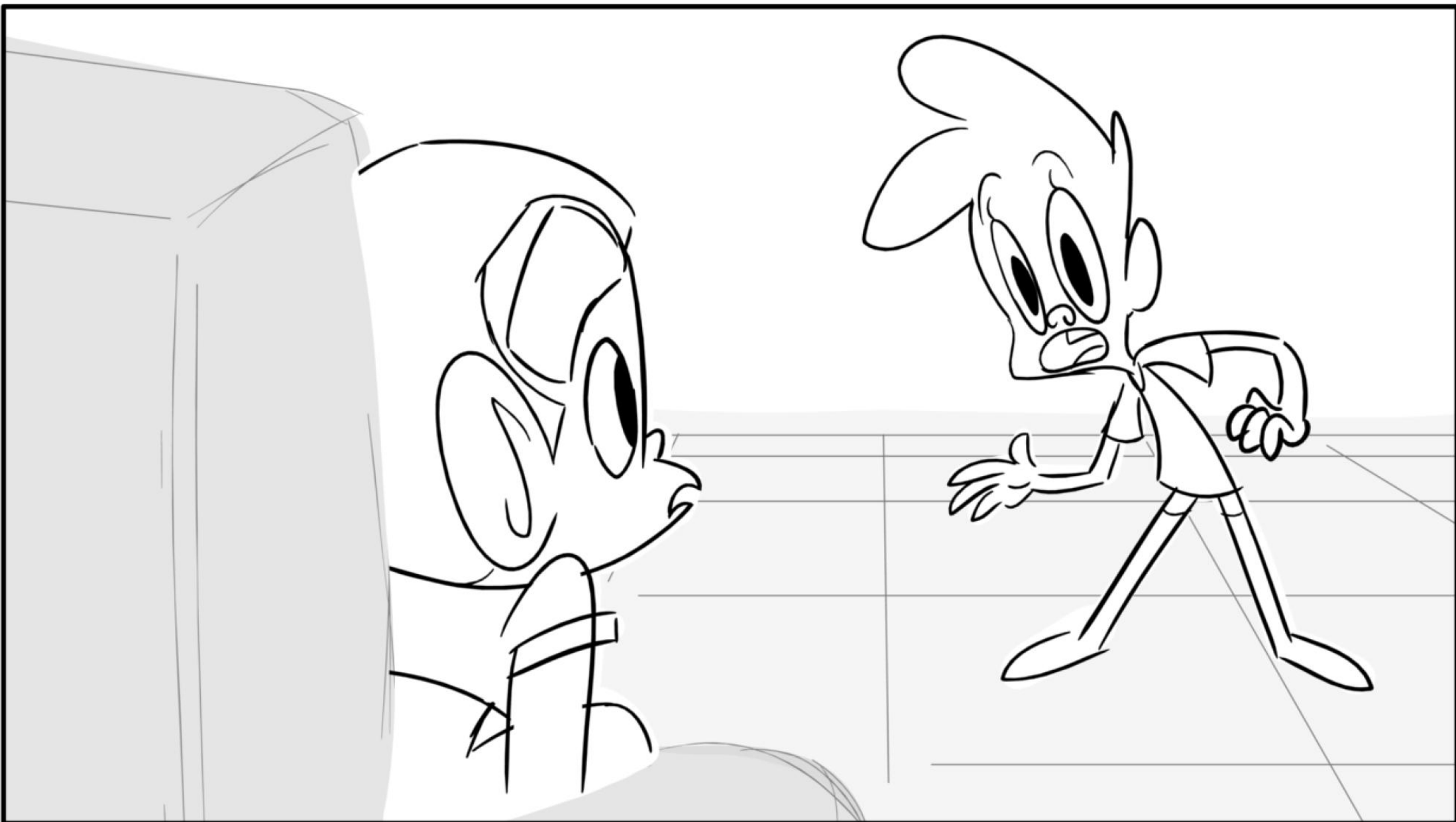
**Action Notes**



**Dialog**

**Action Notes**

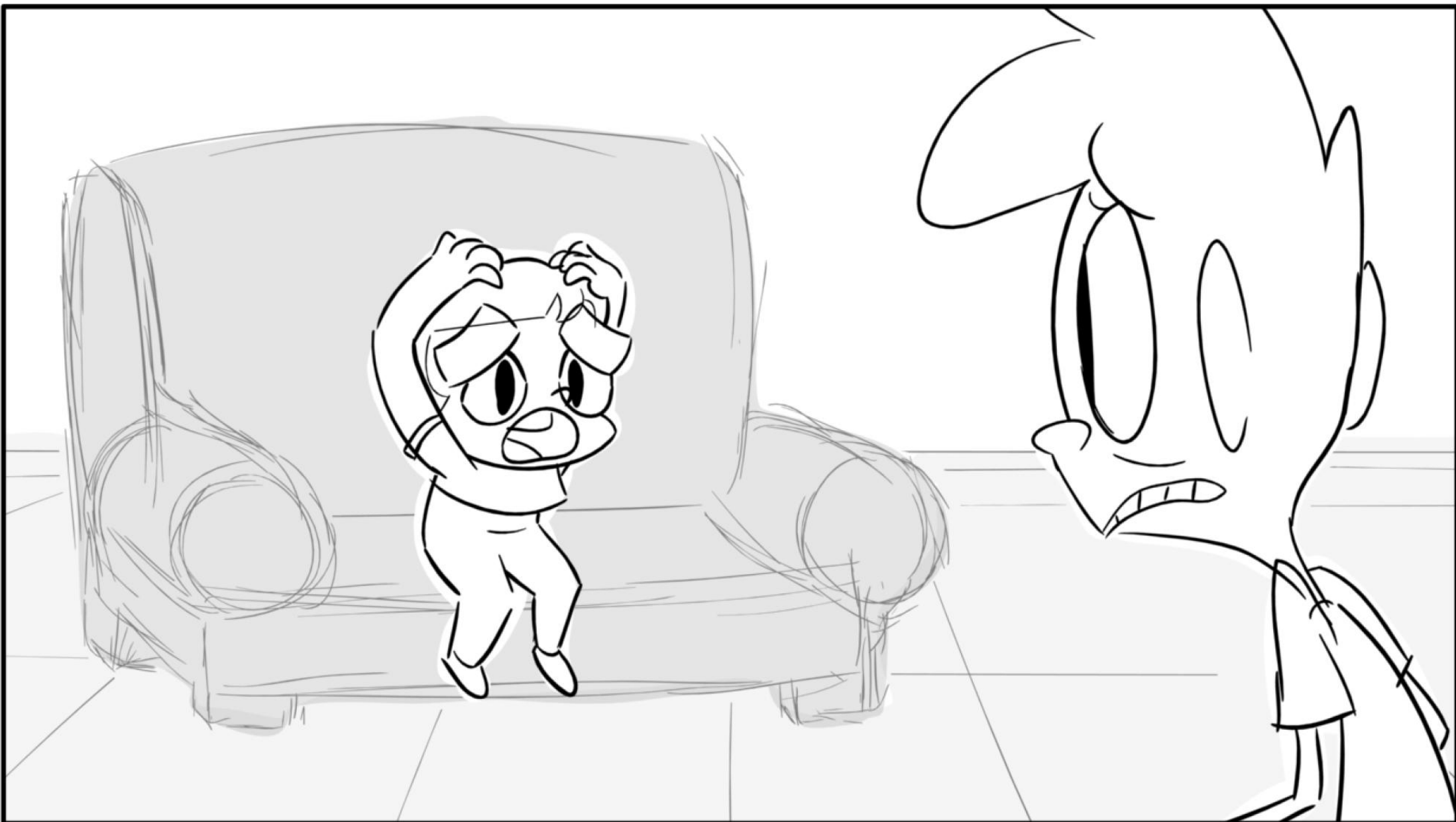
Chicken smears away from Memphis



**Dialog**

CHICKEN: Not only that, it also ominously said that Jeff is never coming back!

**Action Notes**

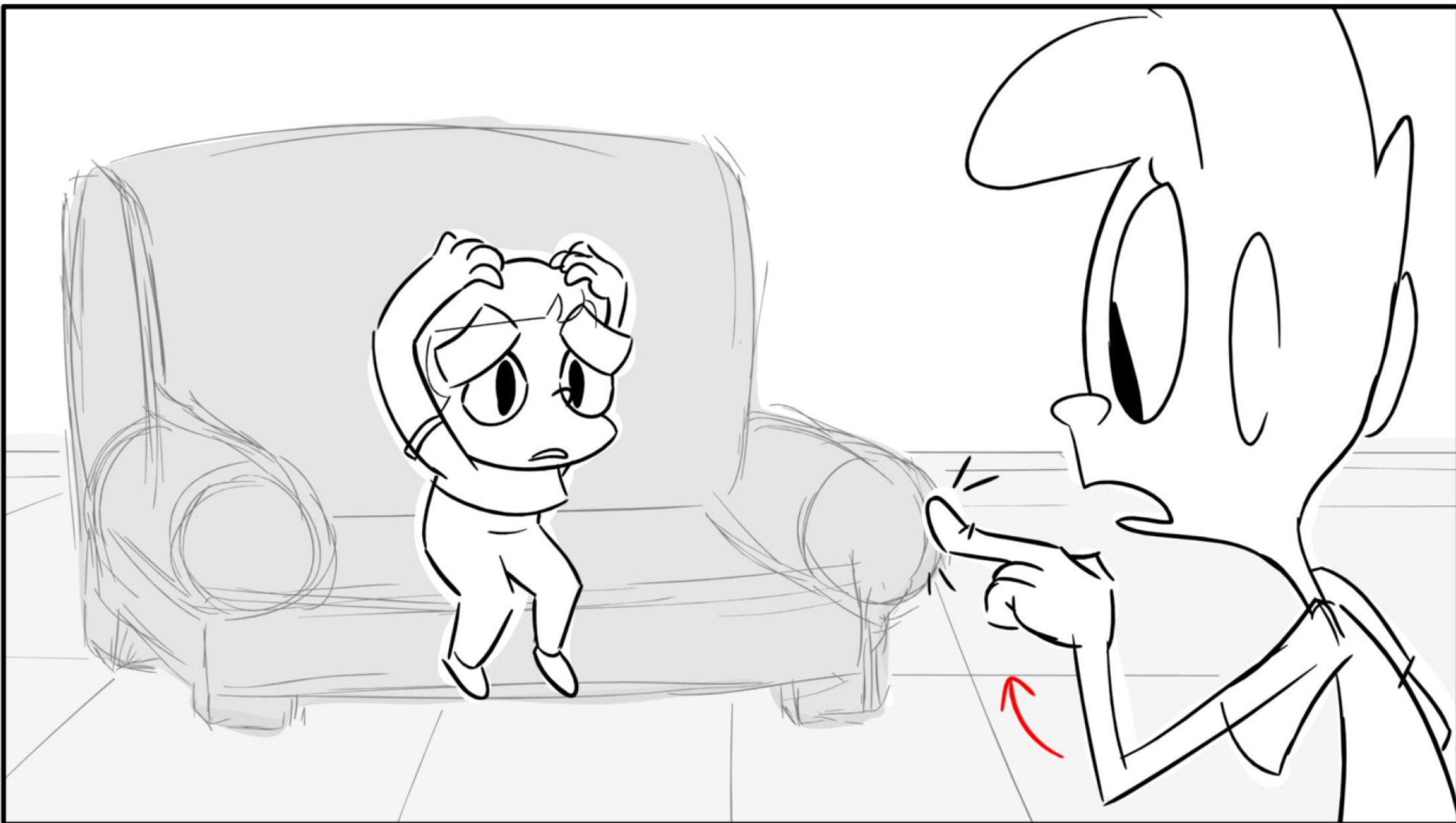


**Dialog**

MEMPHIS: What do we do??

**Action Notes**





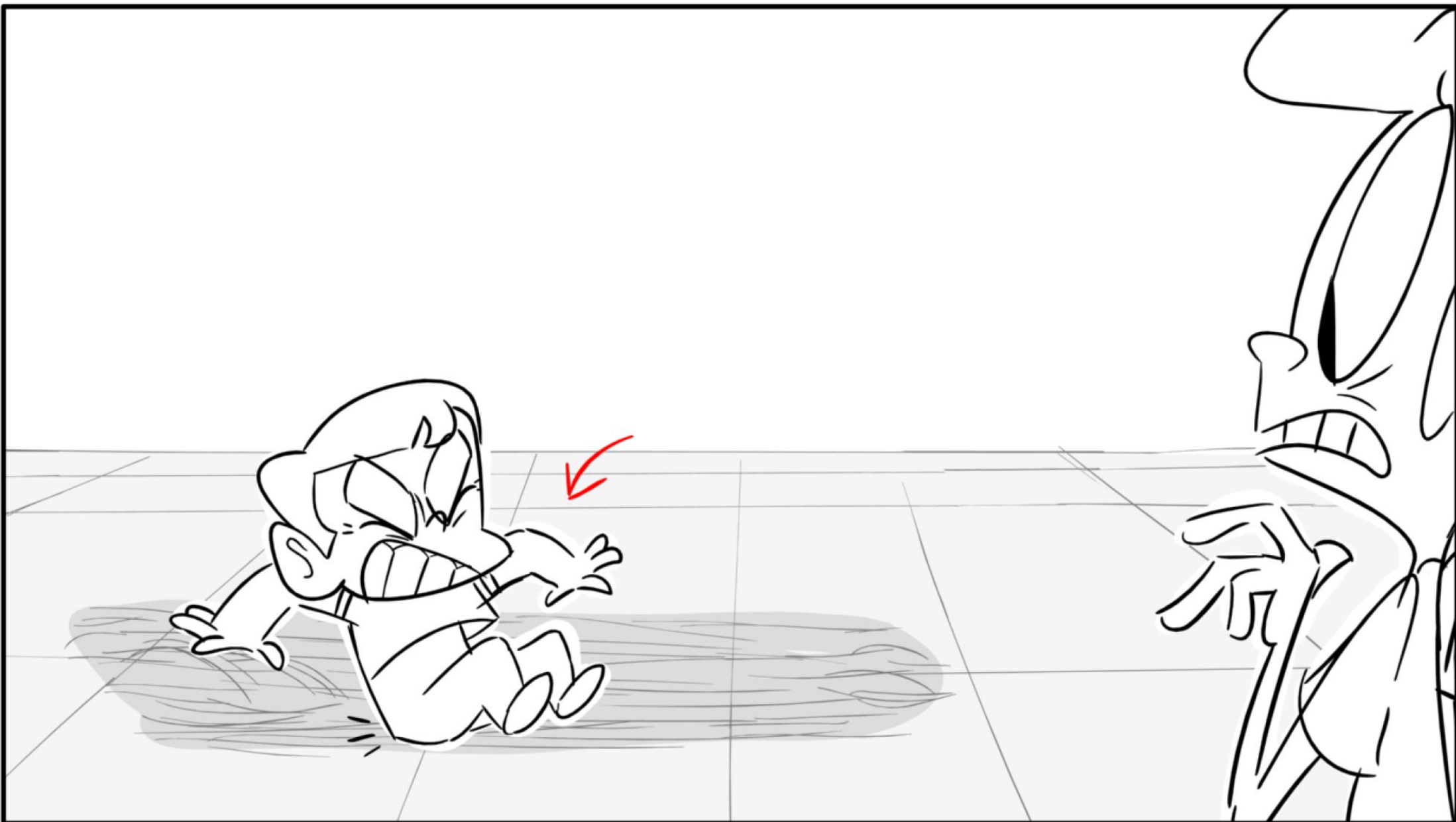
**Dialog**

CHICKEN: Hey what's up with your couch? It kinda looks like it's made up of a bunch of sketchy lines haphazardly thrown together.

**Action Notes**

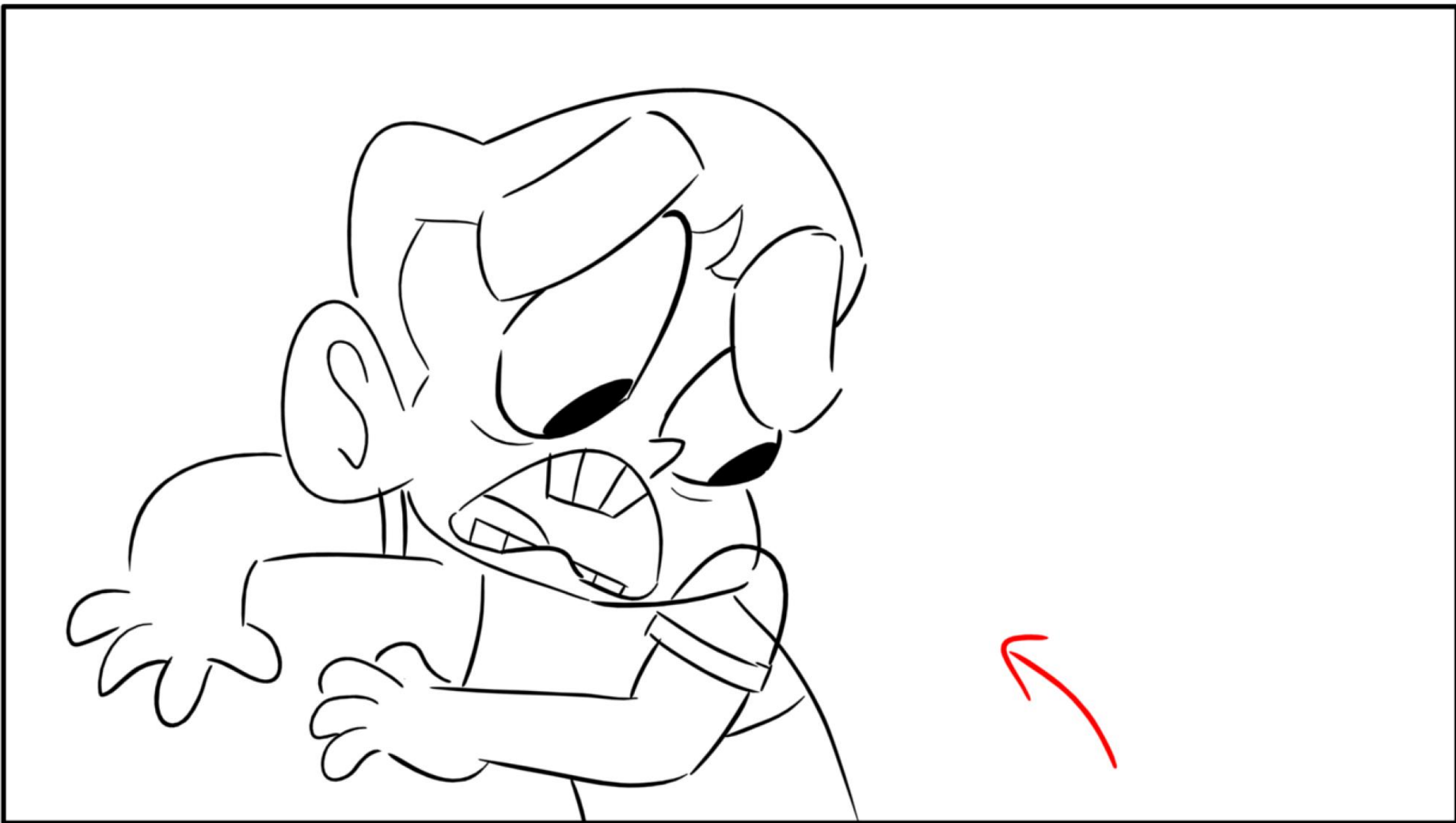
Chicken touches the couch lines which apparently aren't as far from Chicken as the perspective implies





**Dialog**  
MEMPHIS: Eugh!

**Action Notes**  
The couch falls apart from Chicken's touch and Memphis falls



**Dialog**

MEMPHIS: My couch!

**Action Notes**

Memphis gets up and looks down



Dialog

**Action Notes**

Memphis notices the motion lines and grabs one



Dialog

**Action Notes**

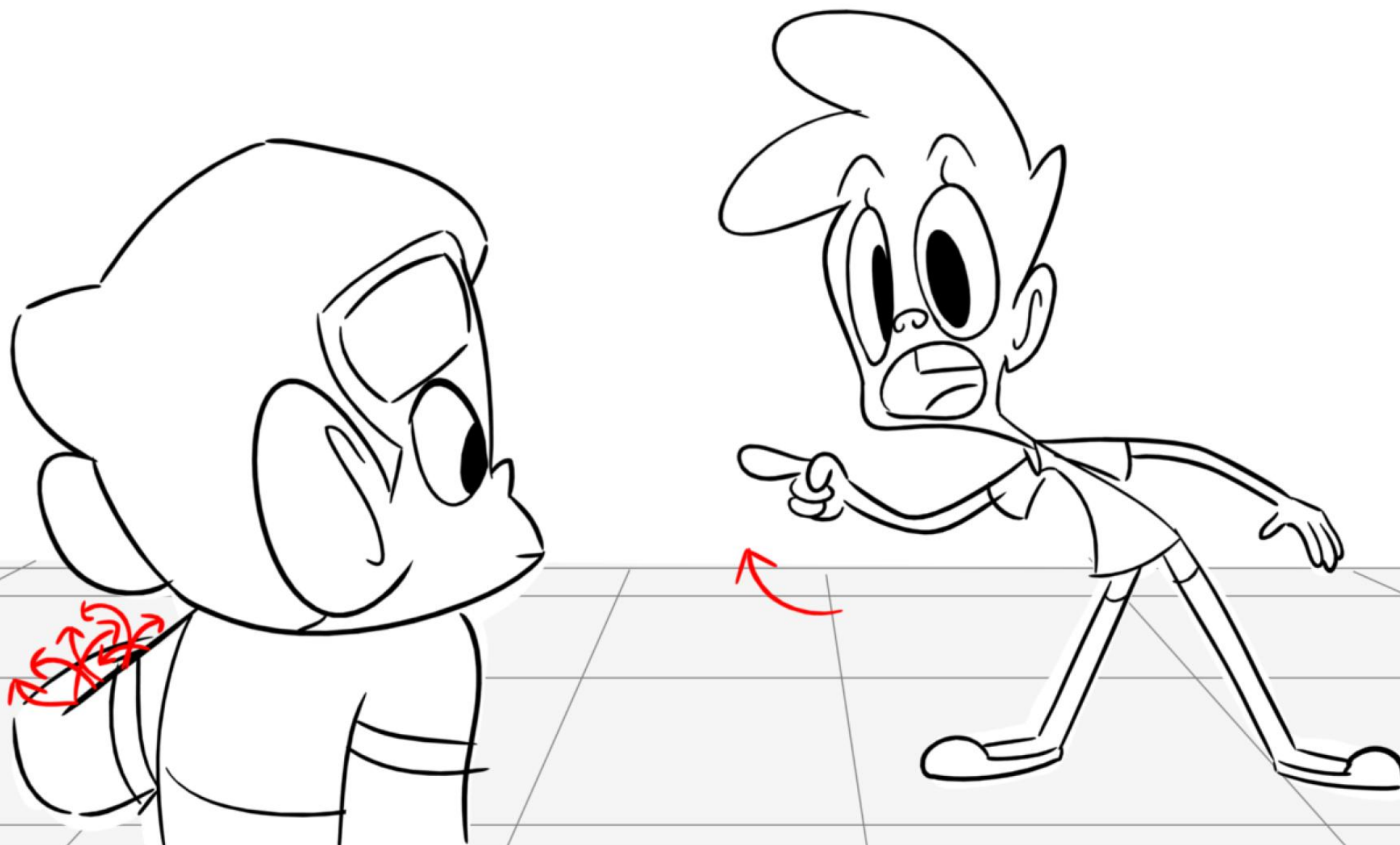
Memphis grabs another motion line and notices a third motion line appear while grabbing the second line



**Dialog**

MEMPHIS: Hey... this is weird.

**Action Notes**



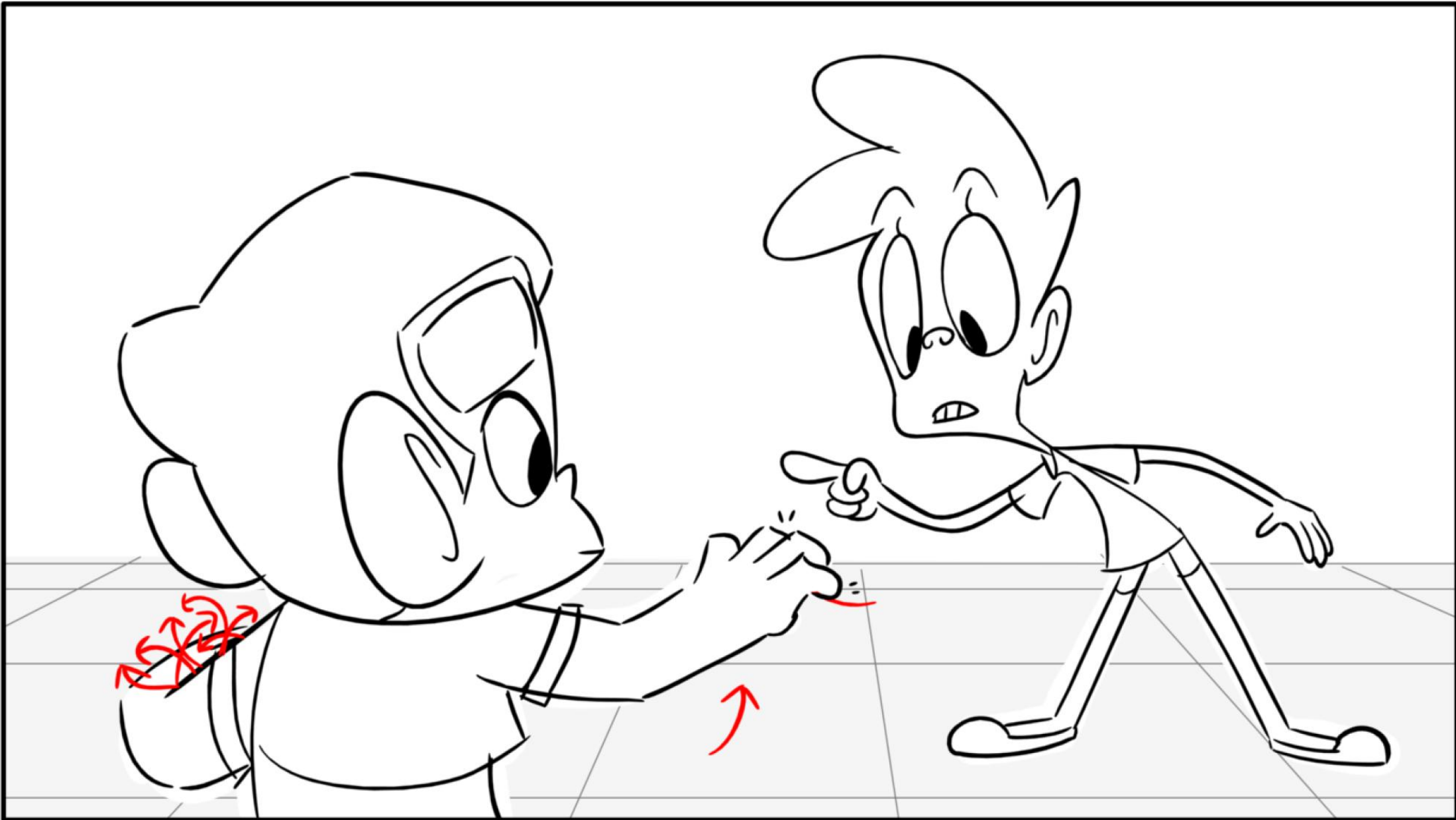
**Dialog**

CHICKEN: Hey wait a minute, I know what those are!

**Action Notes**

Chicken motions towards the motion lines and Memphis notices another line appear from the arm gesture





Dialog

**Action Notes**

Memphis grabs the motion line which also is not as far as perspective implies



**Dialog**

CHICKEN: I've seen these things before while looking up art from a tv show... I think we're trapped inside a storyboard!

**Action Notes**

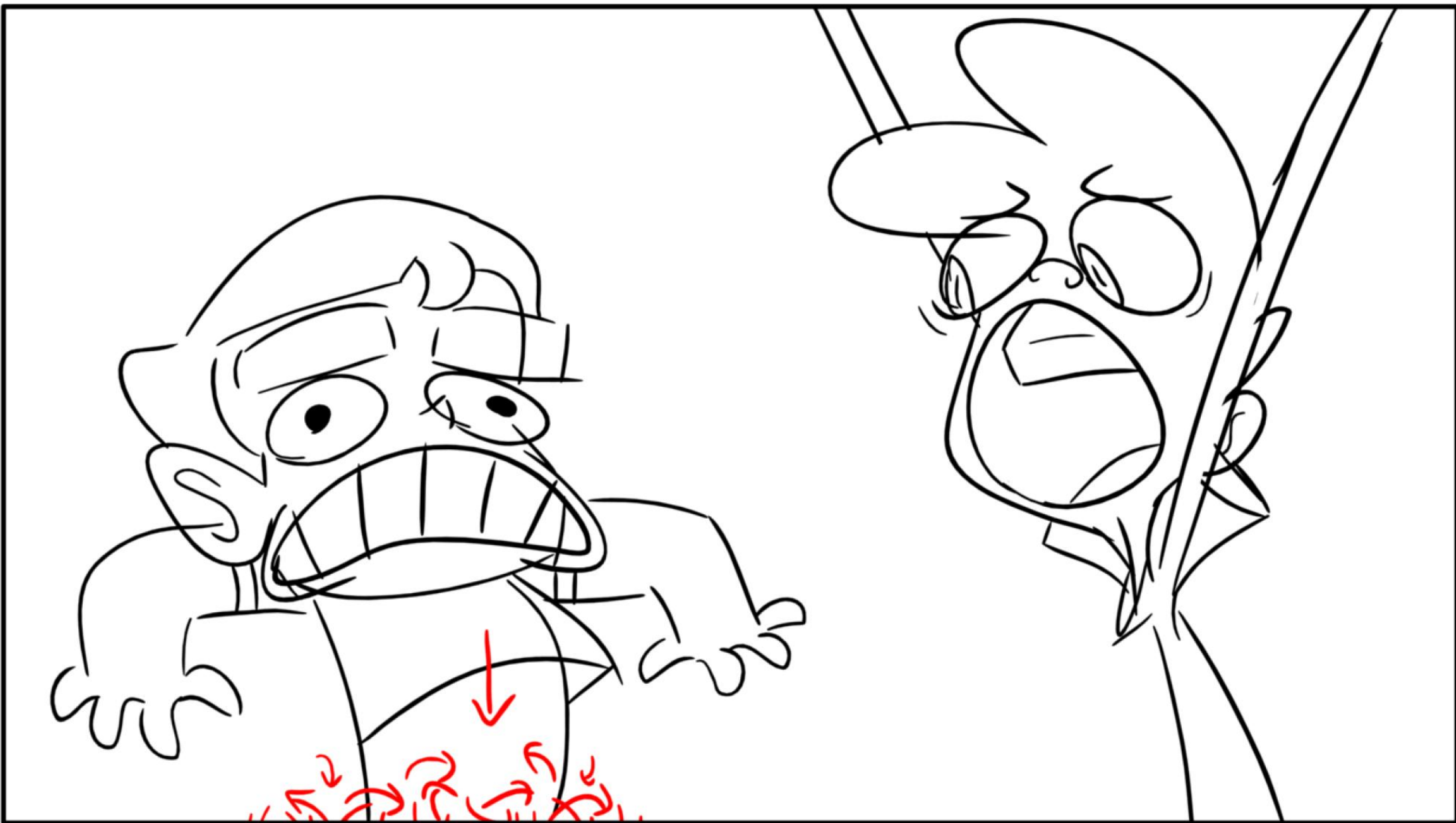
Detailed closeup on Chicken's face. The board panel is reflected on the pupils



Dialog

**Action Notes**

Chicken trembles with passion. Memphis is holding a bunch of motion lines



**Dialog**

CHICKEN: Why aren't you freaking out?!

**Action Notes**

Chicken's yell causes Memphis to drop the motion lines in surprise



**Dialog**

MEMPHIS: Well, I was thinking...

**Action Notes**



**Dialog**

MEMPHIS: How could you have seen these things before? Or know even what a storyboard is for that matter?

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**Action Notes**



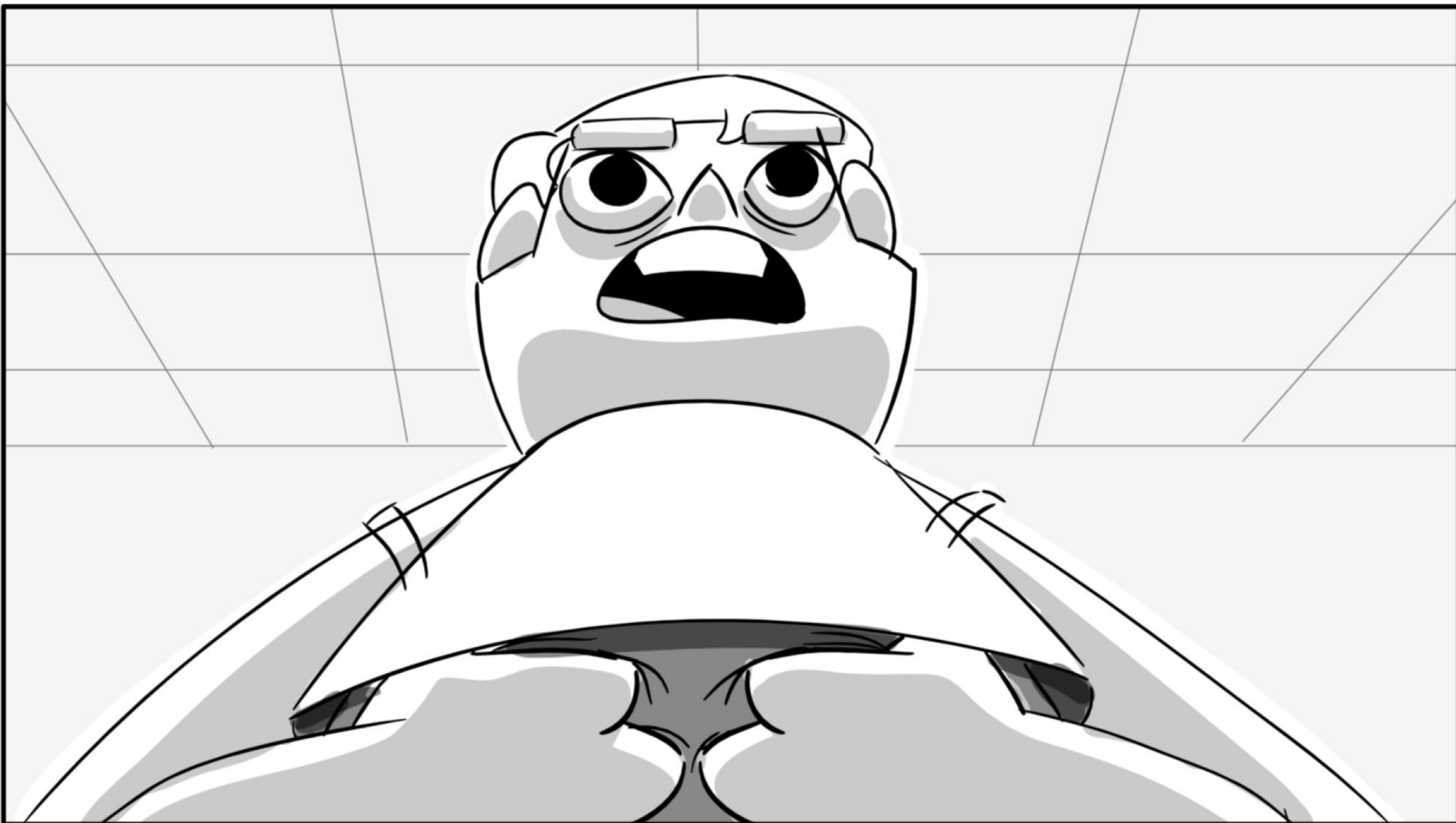


**Dialog**

MEMPHIS: If we really were created just for this storyboard, how could we remember anything that happened from before a couple minutes ago?

**Action Notes**

Slow camera zoom in



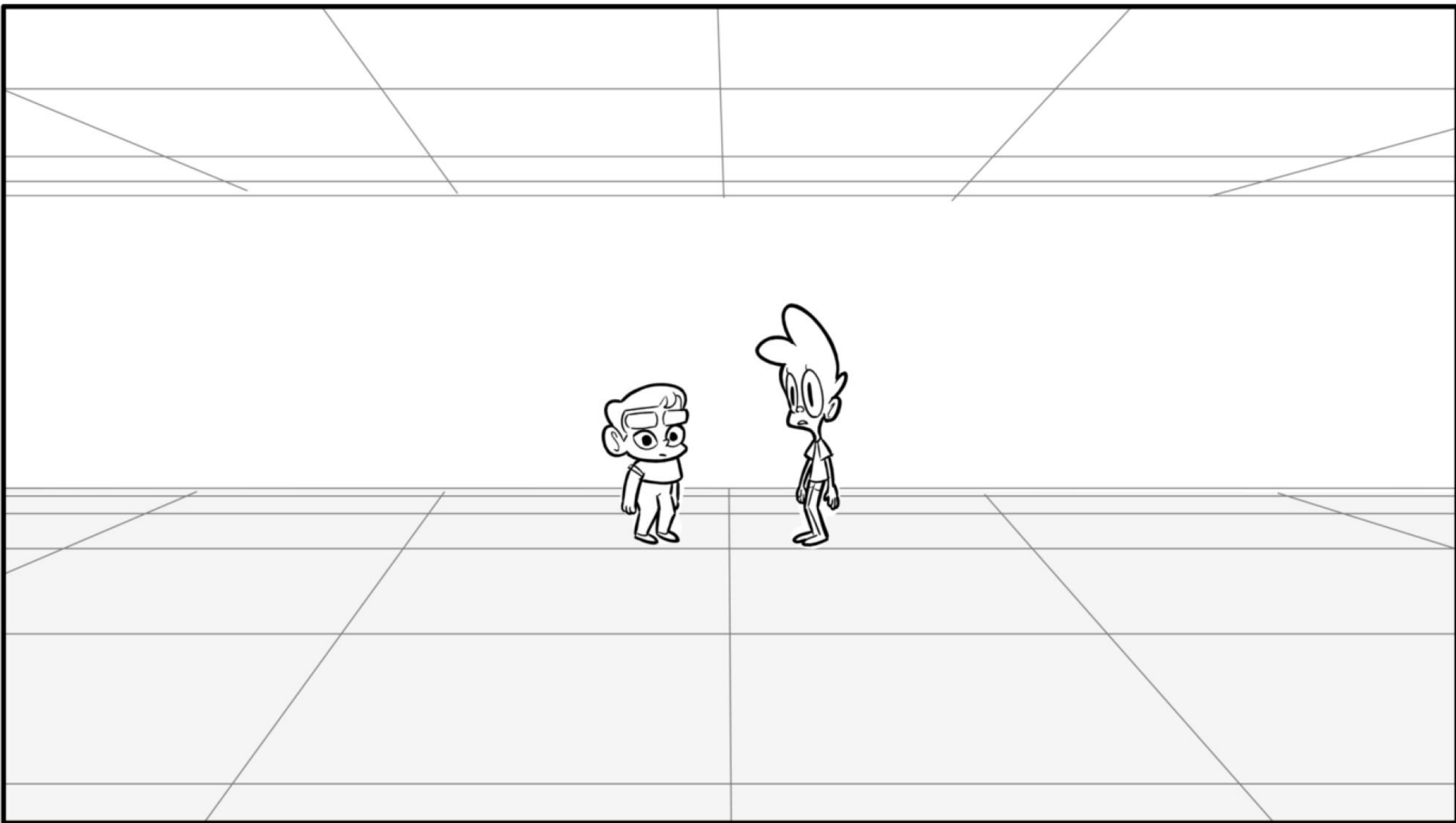
**Dialog**

MEMPHIS: It's impossible for us to have any experiences at all! Nothing has ever happened before today! Technically, before Jeff left the room, *we didn't even exist!*

**Action Notes**

Slow camera zoom in

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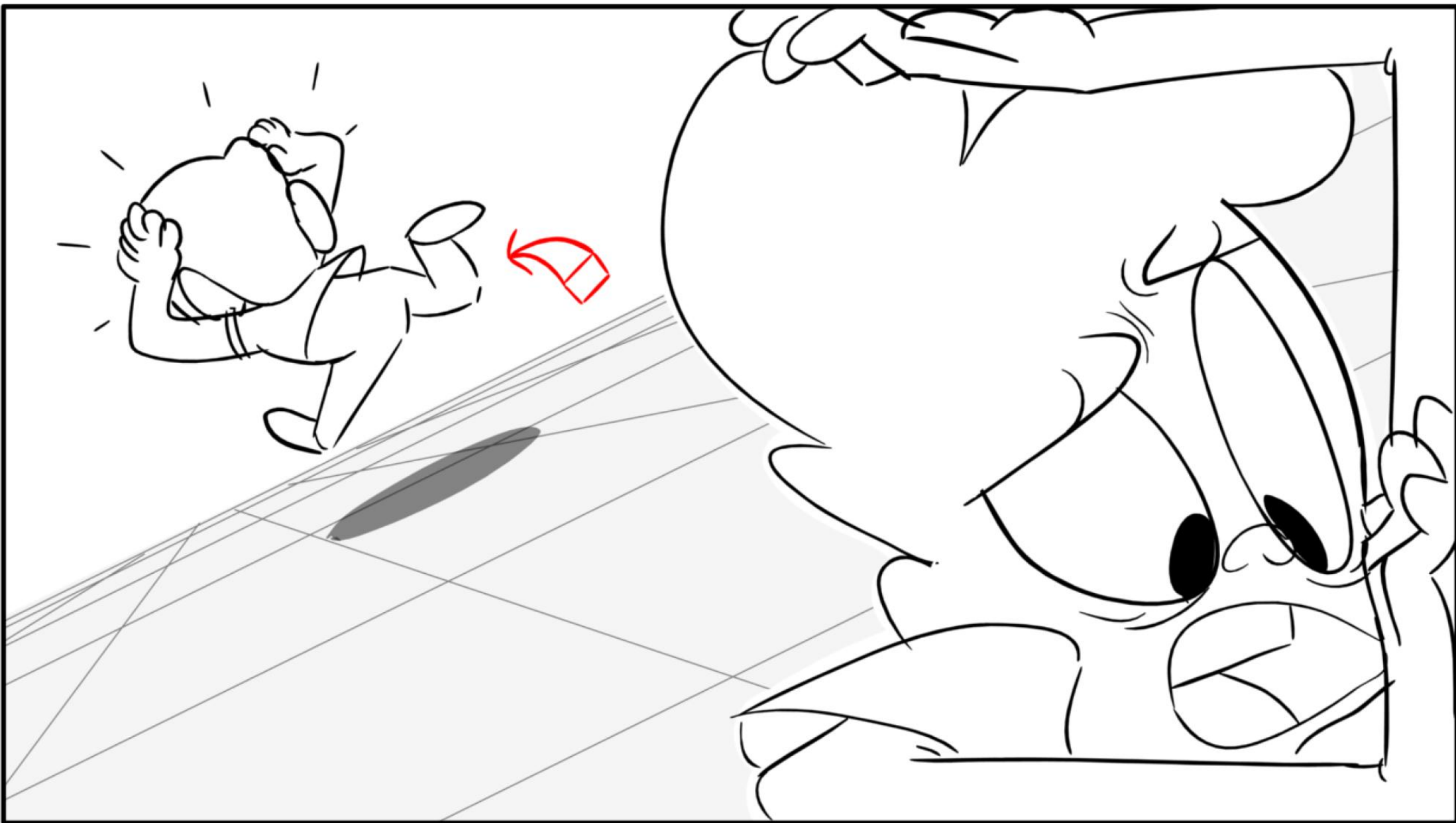


**Dialog**

CHICKEN: ... We gotta get outta here.

**Action Notes**

Beat. Then Chicken speaks



**Dialog**

CHICKEN: There's gotta be a way off this board!

**Action Notes**

Chicken presses against the corners of the screen as Memphis runs around in a panic



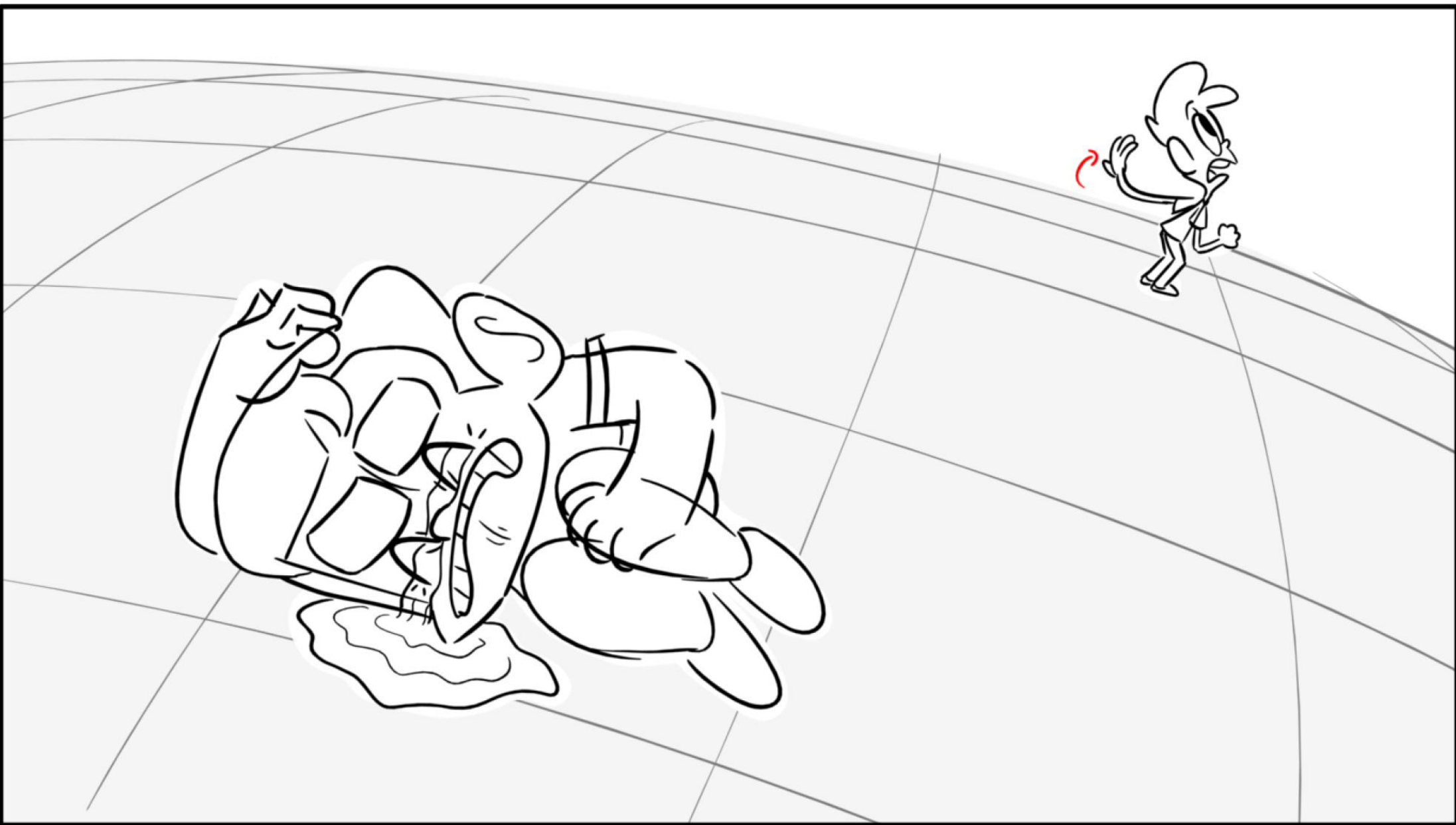
**Dialog**

MEMPHIS: What did we do to deserve this?!

**Action Notes**

Memphis kneels and yells at the sky

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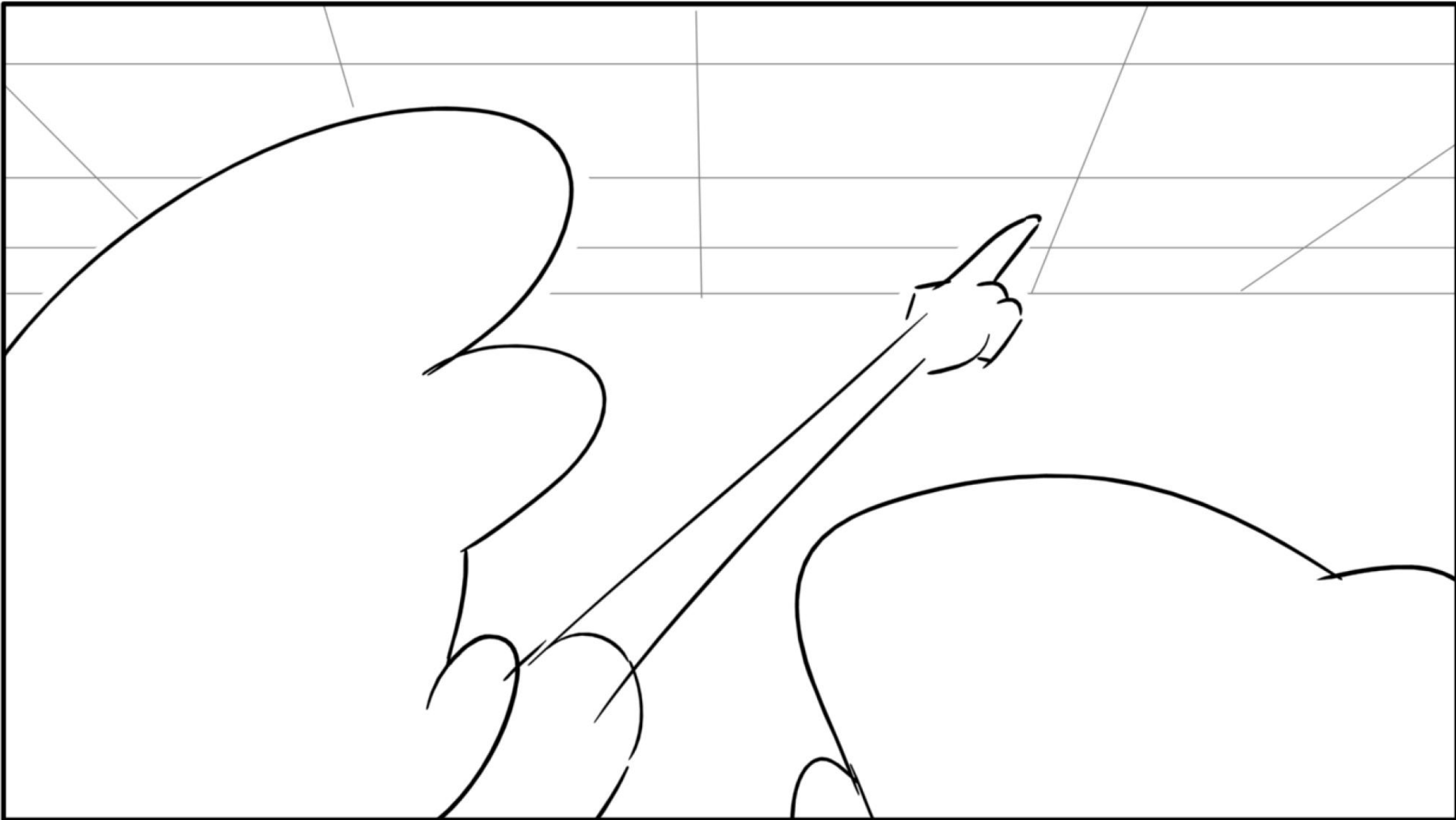
**Dialog**

CHICKEN: Hey Memphis, come look at this!

**Action Notes**

Memphis lies on the floor crying and Chicken gestures to come over



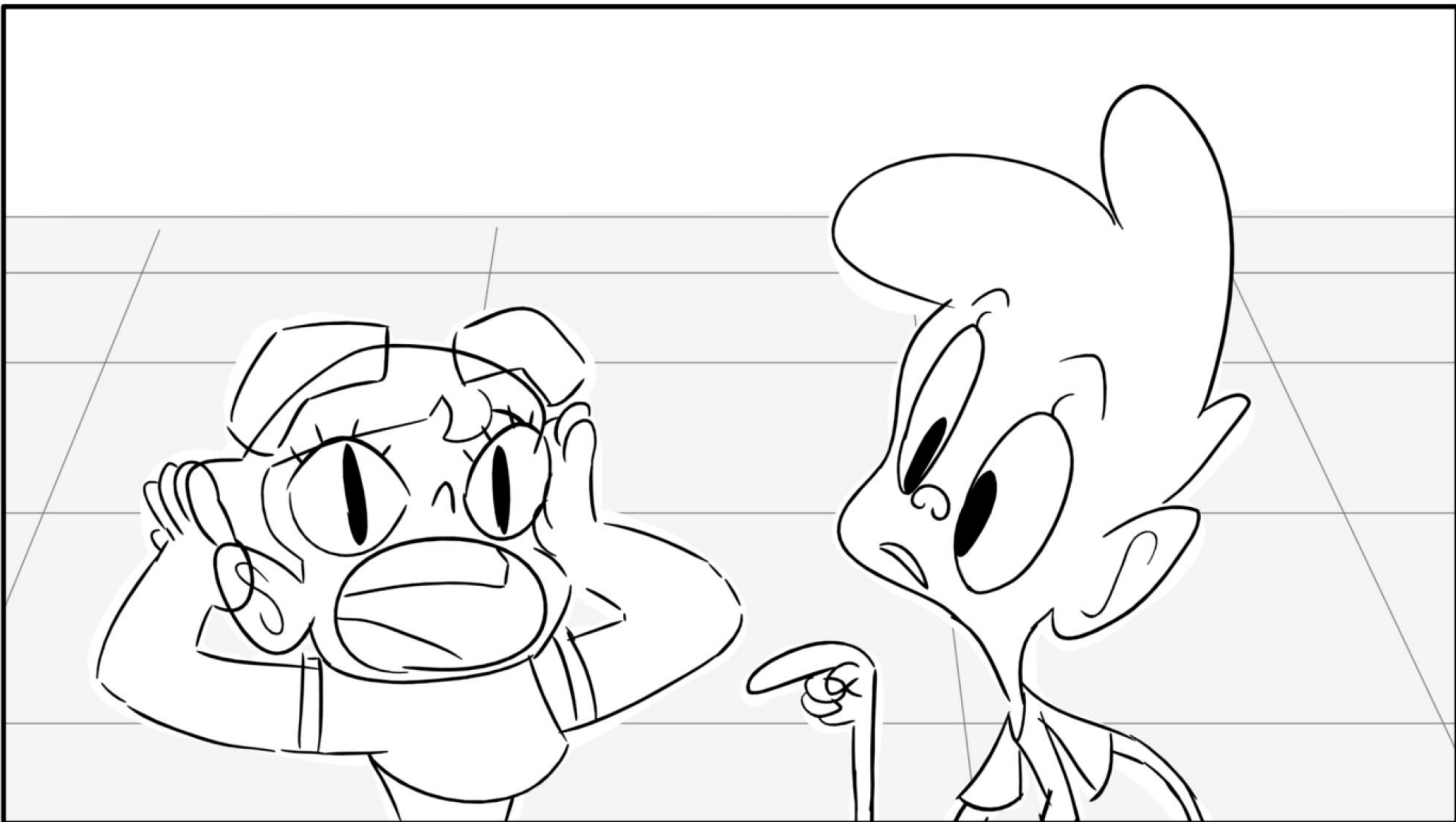


**Dialog**

CHICKEN: Look! You see those numbers? I think this is a 20 to 40 panel storyboard! We're running out of time!

**Action Notes**

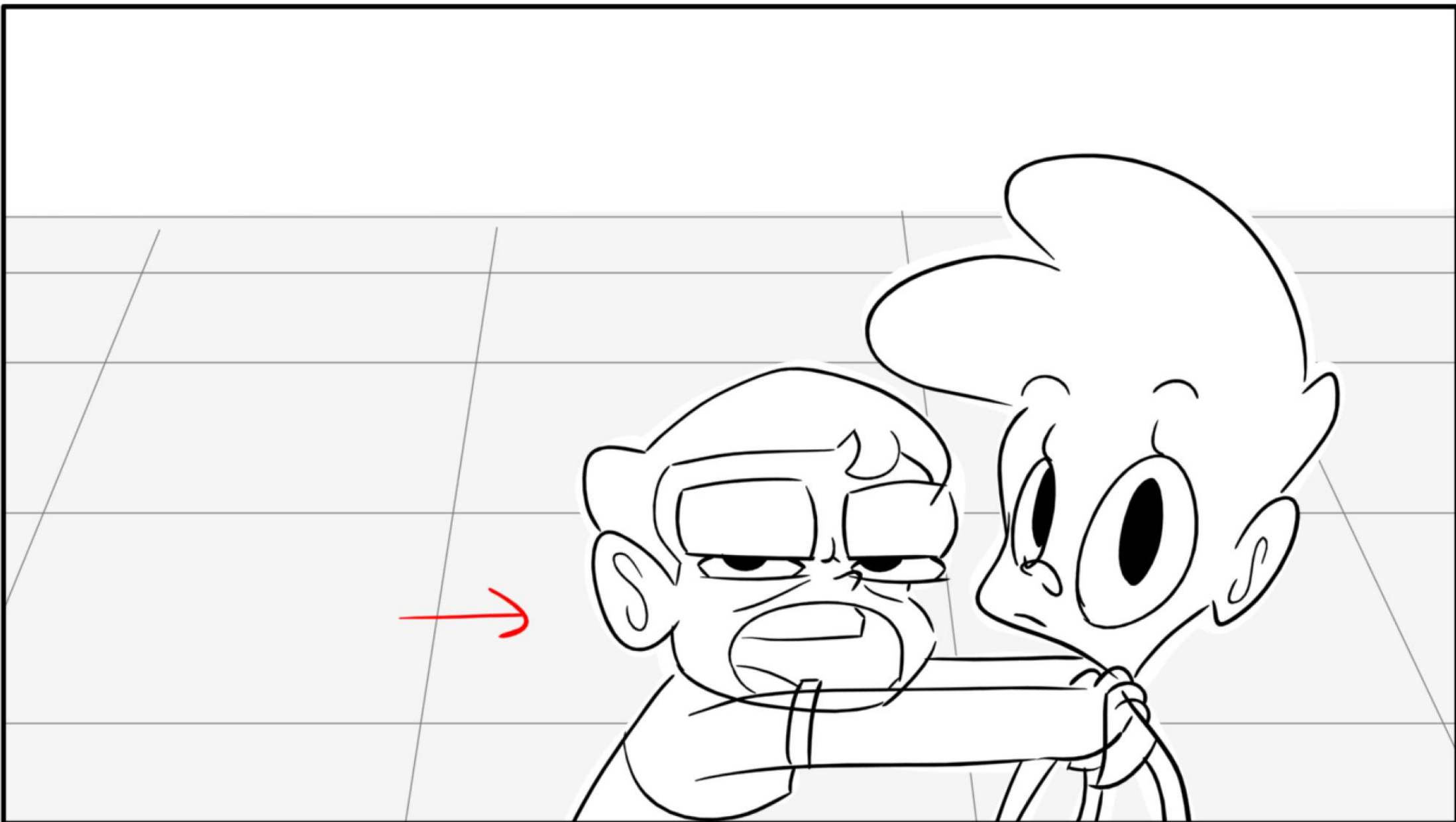
Memphis arrives and Chicken points to the panel count in the corner of the page



**Dialog**

MEMPHIS: *gasp!* That's it!

**Action Notes**

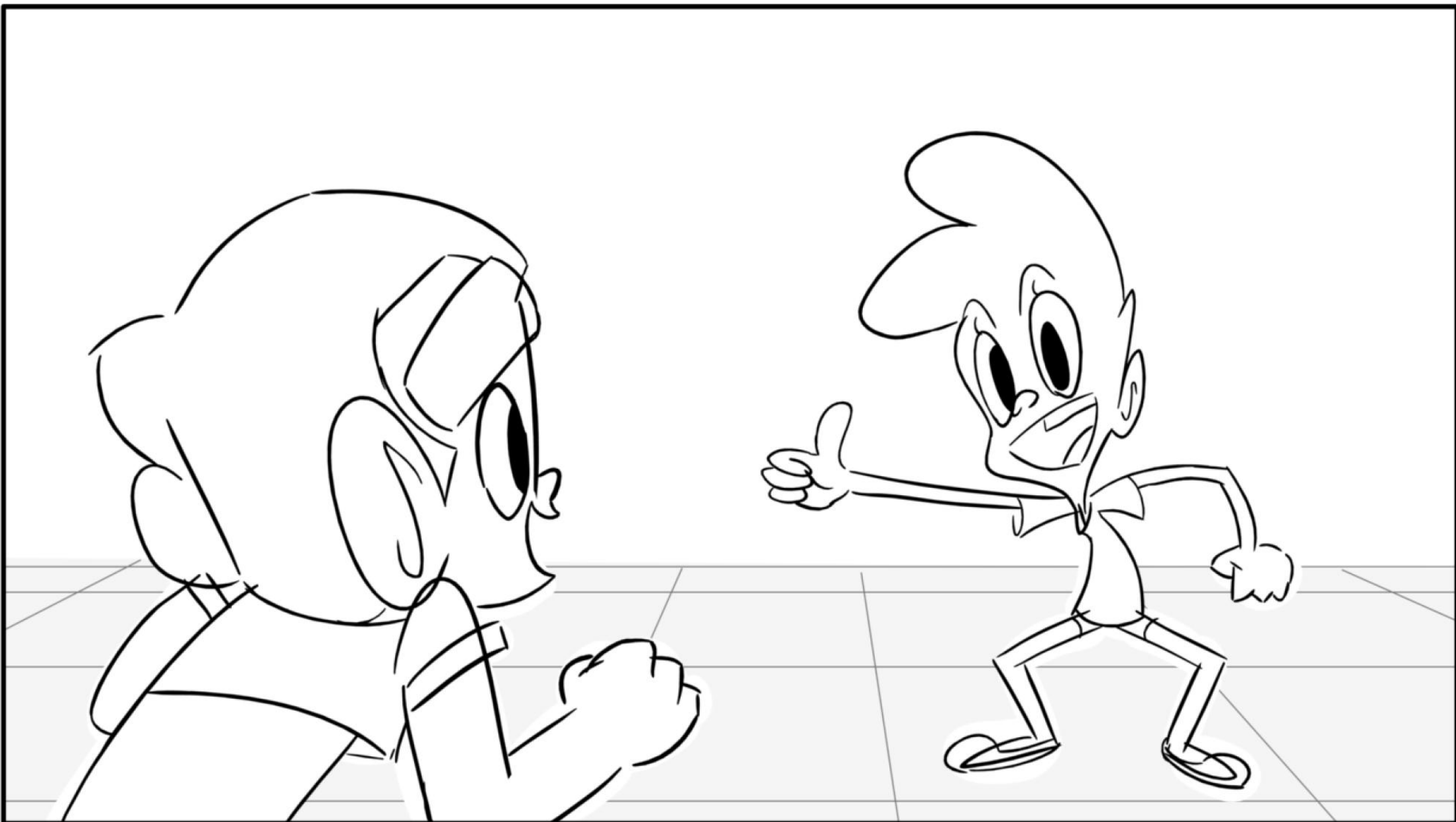


**Dialog**

MEMPHIS: Some sicko must be reading this board, right? If we can get 'em to stop flipping panels, it might just buy us enough time to figure out how to get outta here!

**Action Notes**

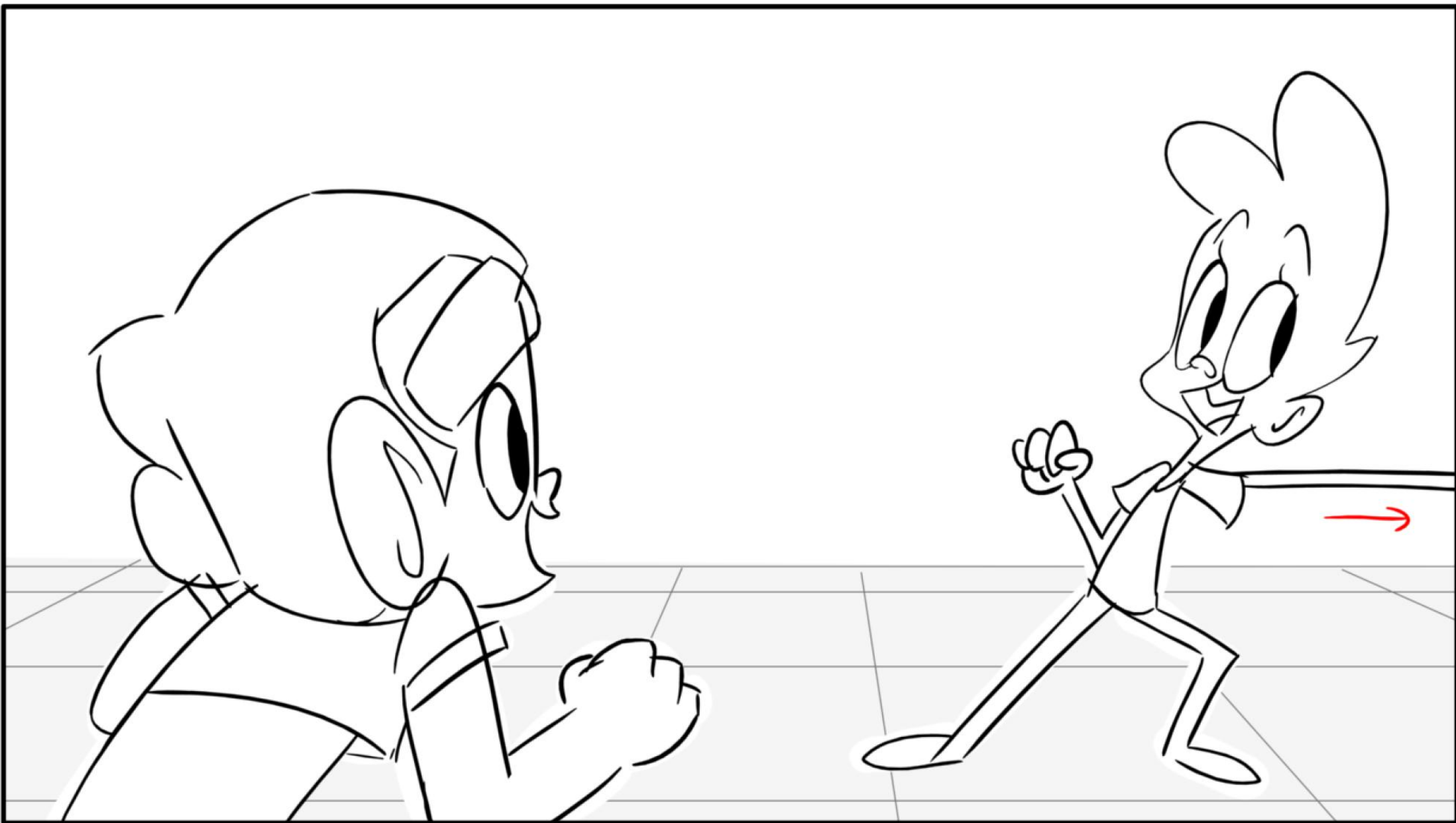
Memphis grabs Chicken's shoulders and looks suspiciously at the reader



**Dialog**

CHICKEN: Got it!

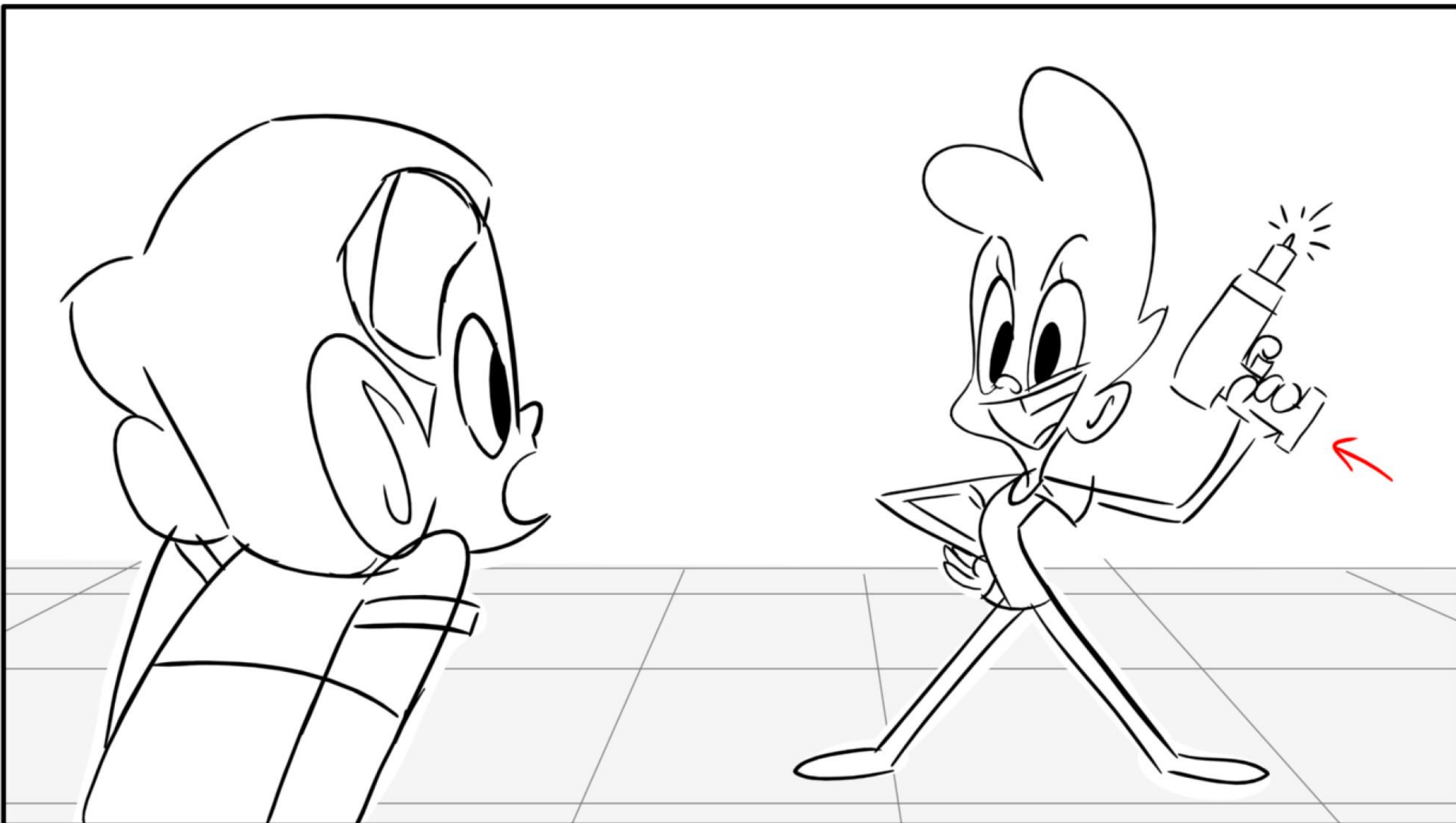
**Action Notes**



Dialog

**Action Notes**

Chicken reaches offscreen



**Dialog**

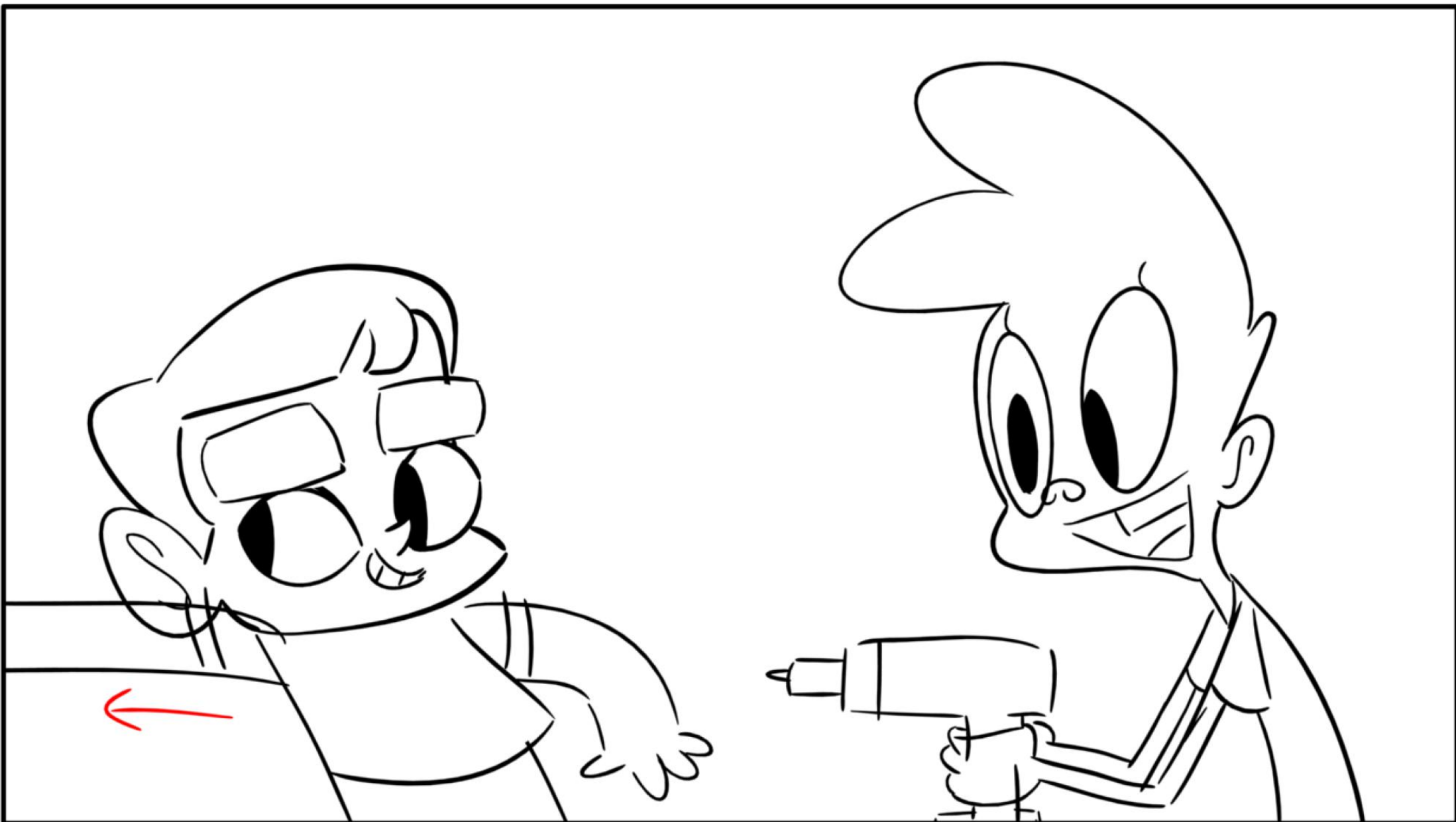
CHICKEN: We'll bolt the pages shut!

MEMPHIS: Whoa! Where did you get that from?

**Action Notes**

Chicken pulls a drill from offscreen





**Dialog**

CHICKEN: Well, it's a storybord right?

**Action Notes**

Memphis reaches offscreen

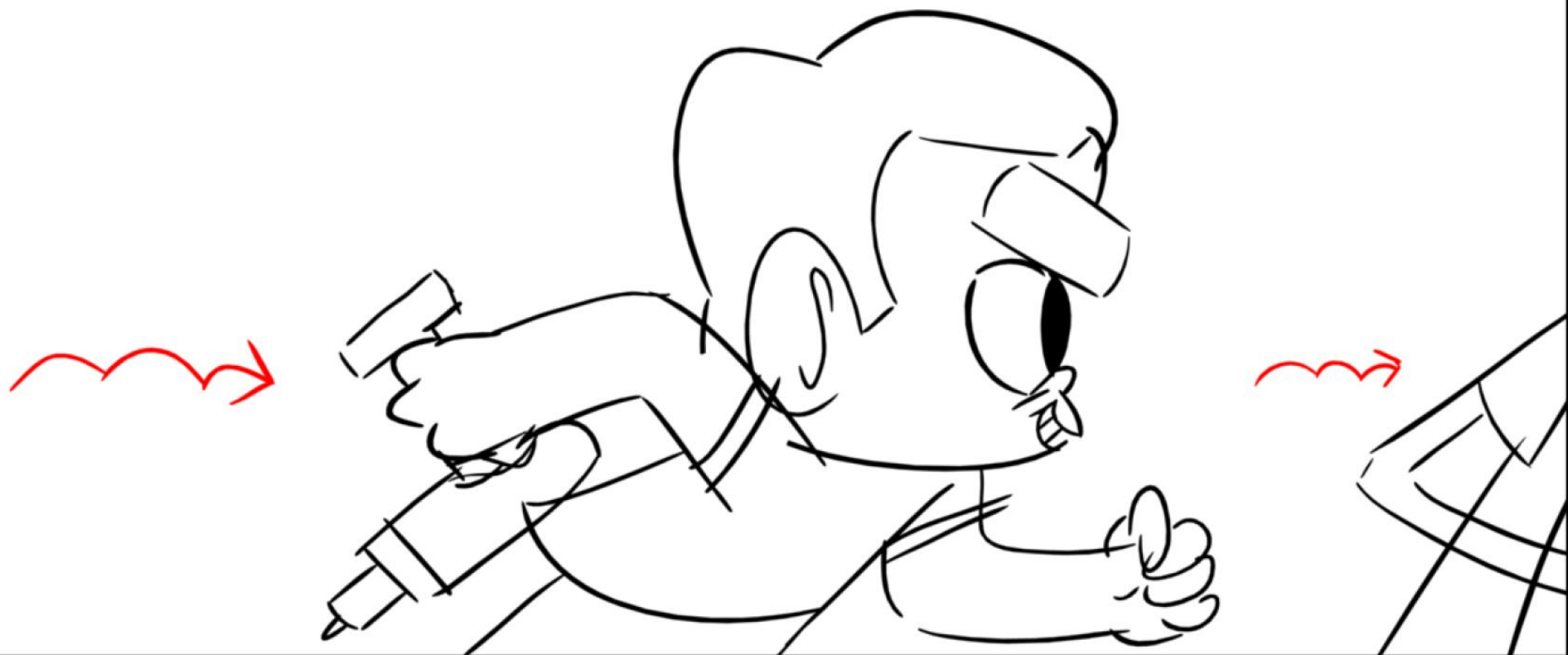


**Dialog**

CHICKEN: Anything the artist doesn't wanna draw is usually just offscreen if they're lazy enough!

**Action Notes**

Memphis pulls a drill from offscreen. Chicken shrugs



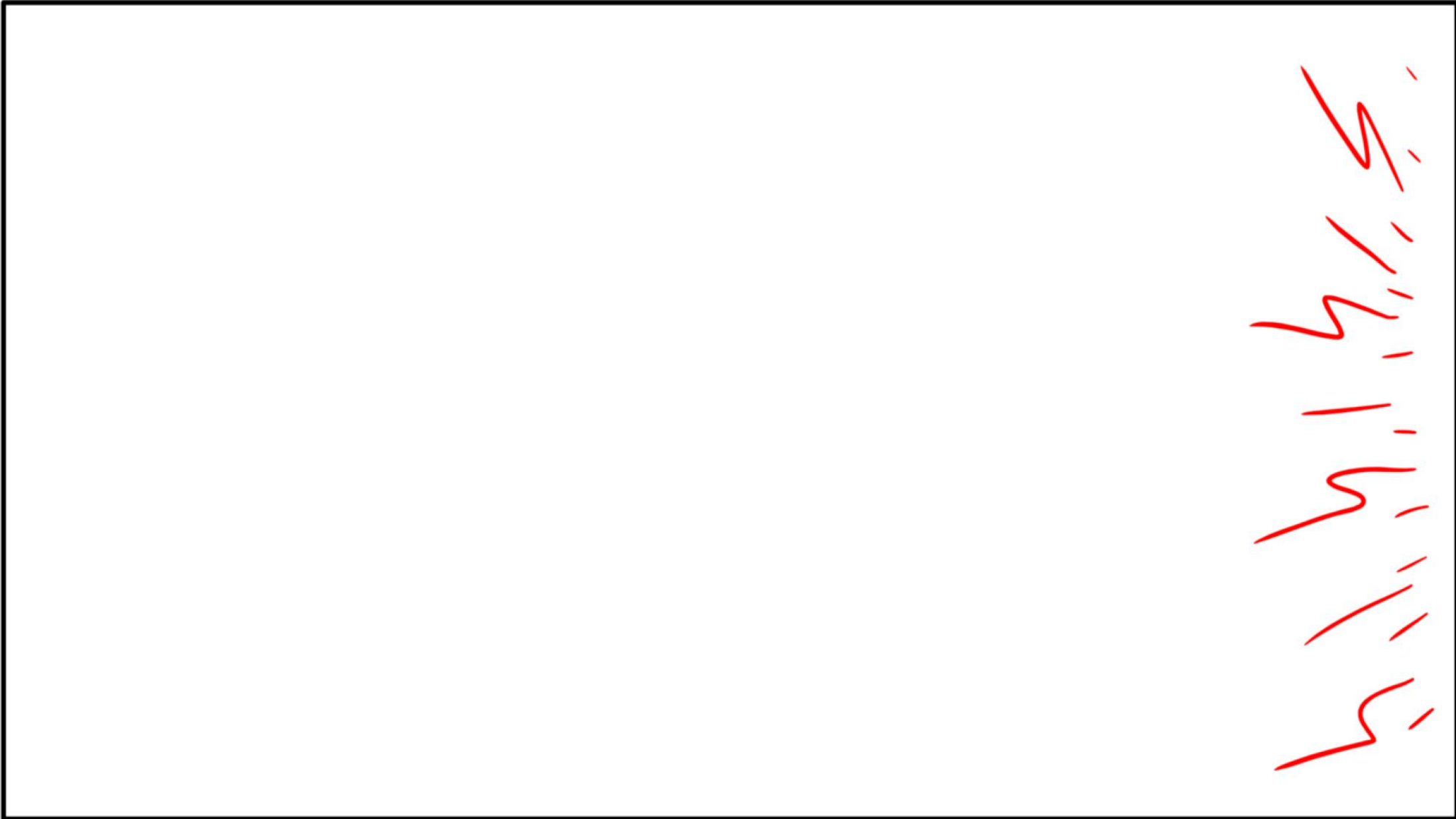
**Dialog**

CHICKEN: Now come on! Let's do it!

**Action Notes**

They run offscreen

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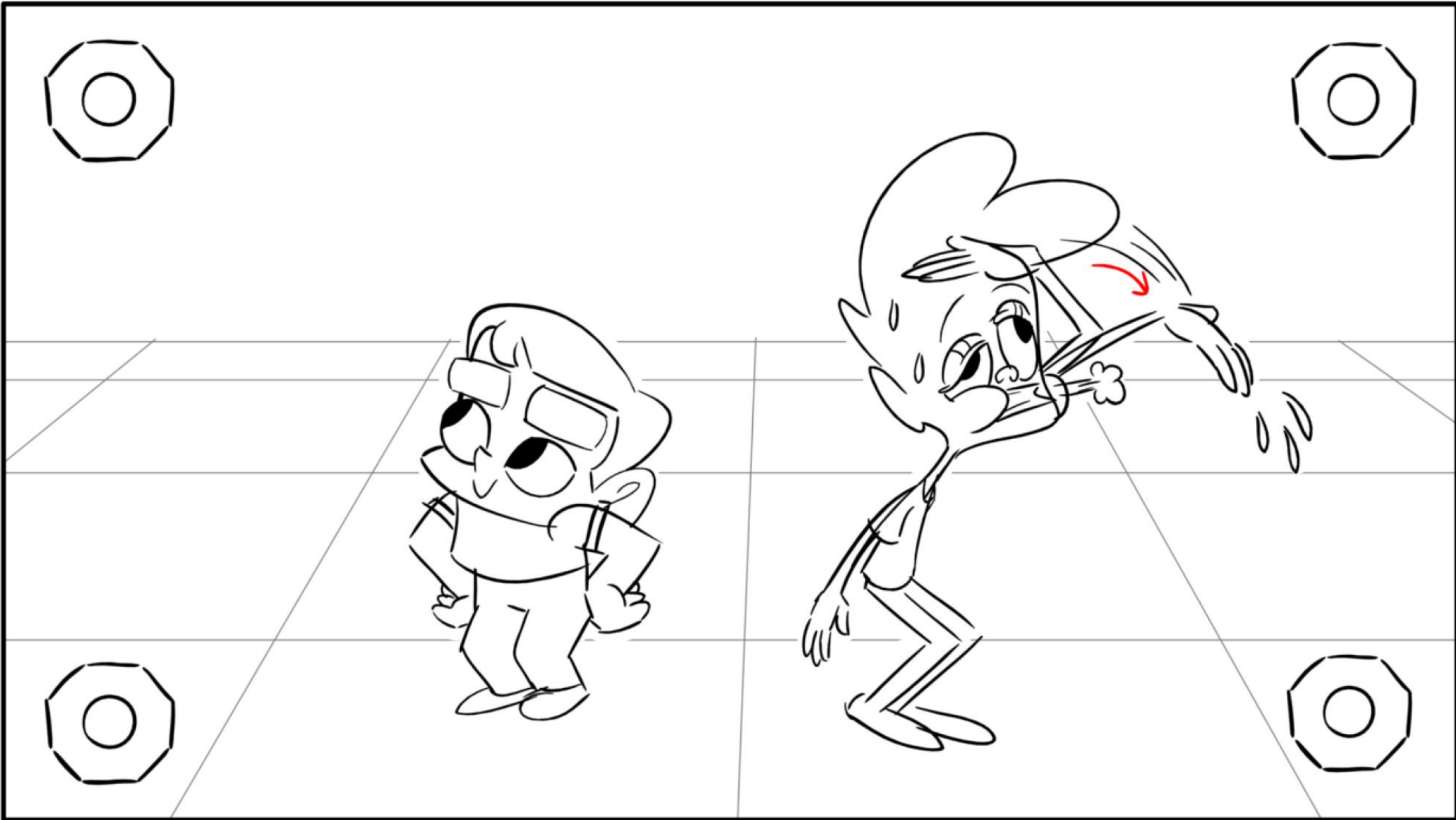


**Dialog**

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**Action Notes**

Drilling noises come from offscreen

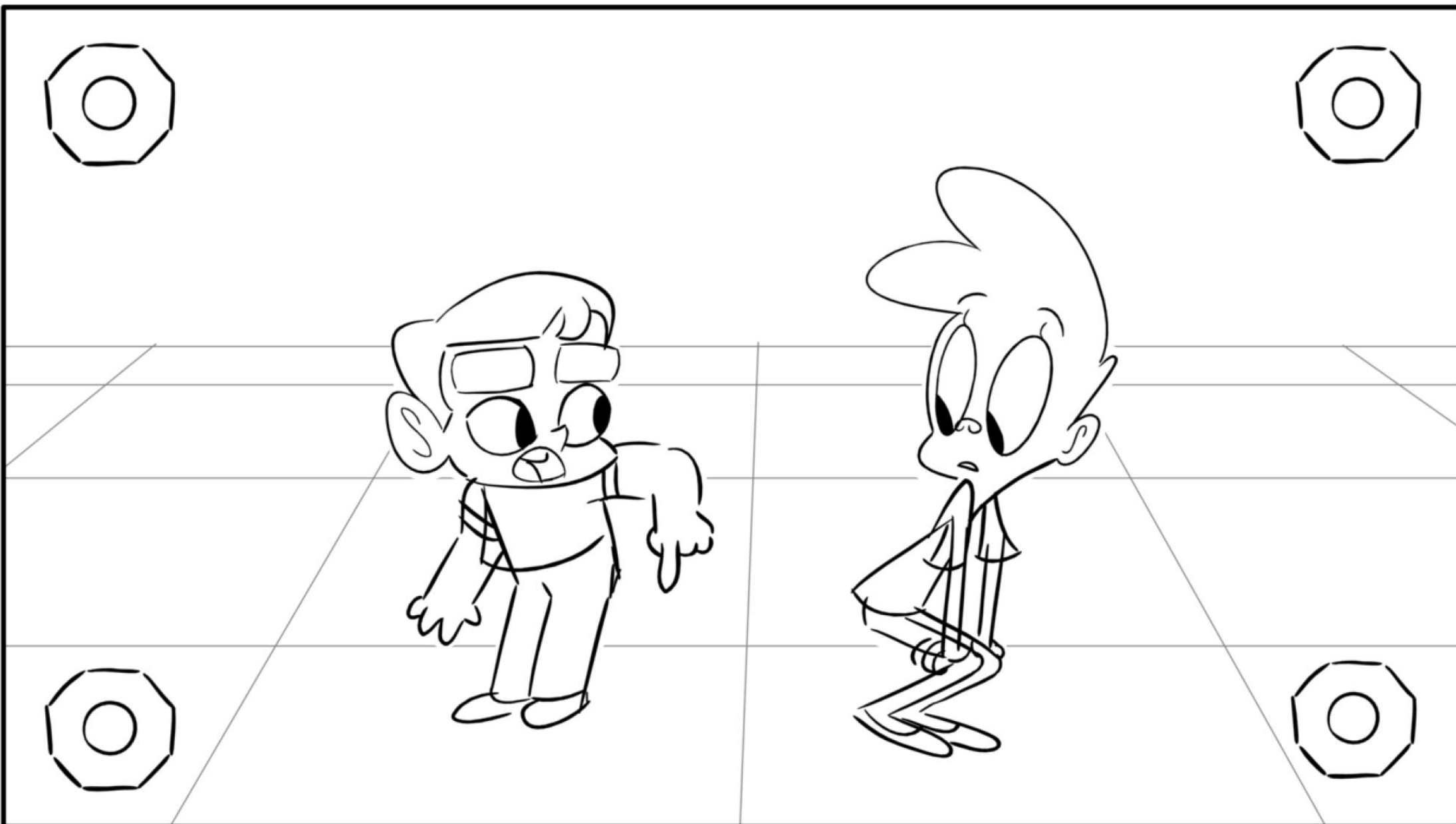


**Dialog**

CHICKEN: Whew! Now we have plenty of time to figure out an escape!

**Action Notes**

Chicken wipes the sweat away. Four bolts have bolted the panels shut and the page number is stuck on 36



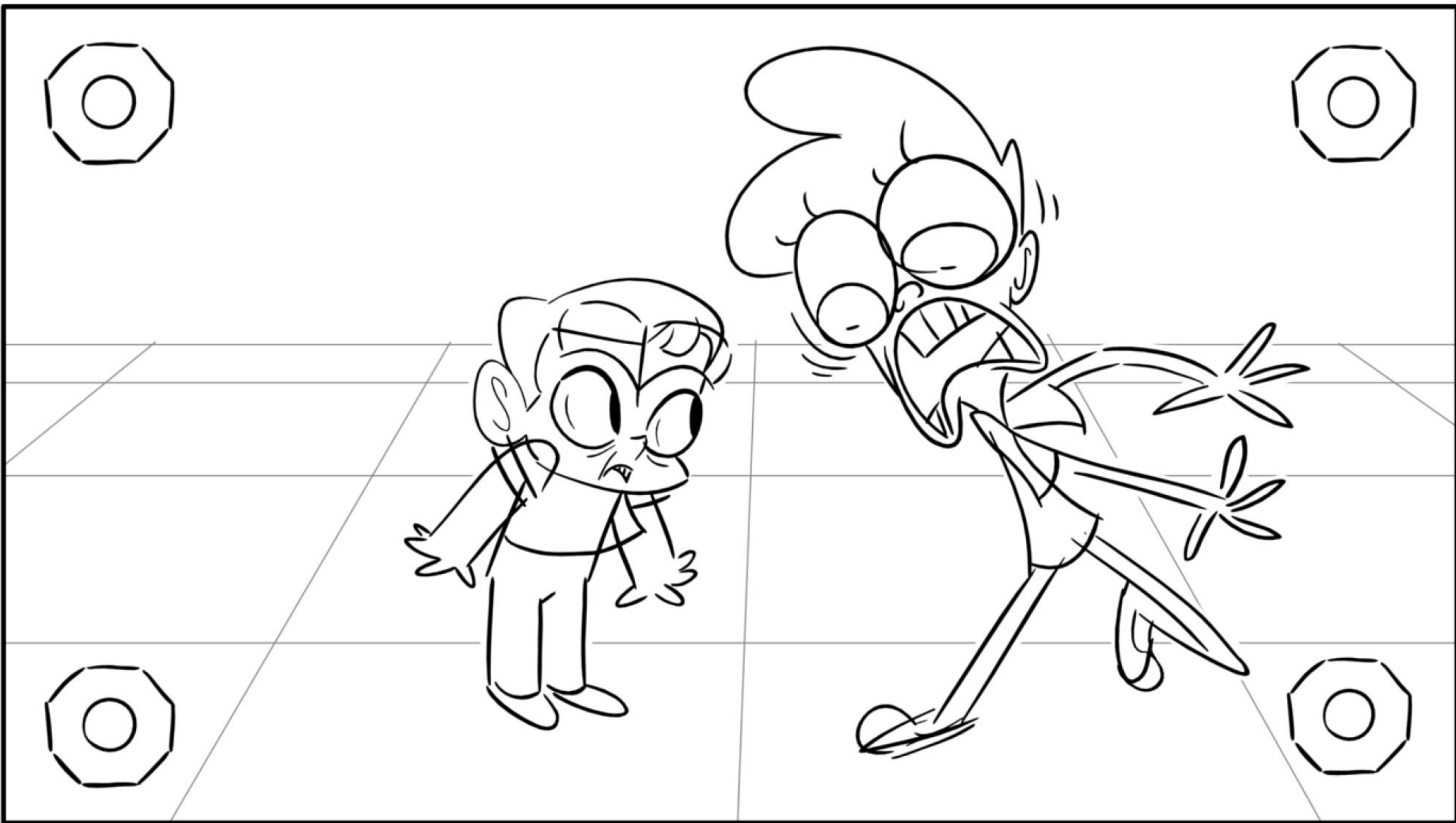
**Dialog**

MEMPHIS: Hey Chicken I've been meaning to ask, what are these lines that sometimes show up on the floor?

**Action Notes**

Memphis points down and Chicken looks

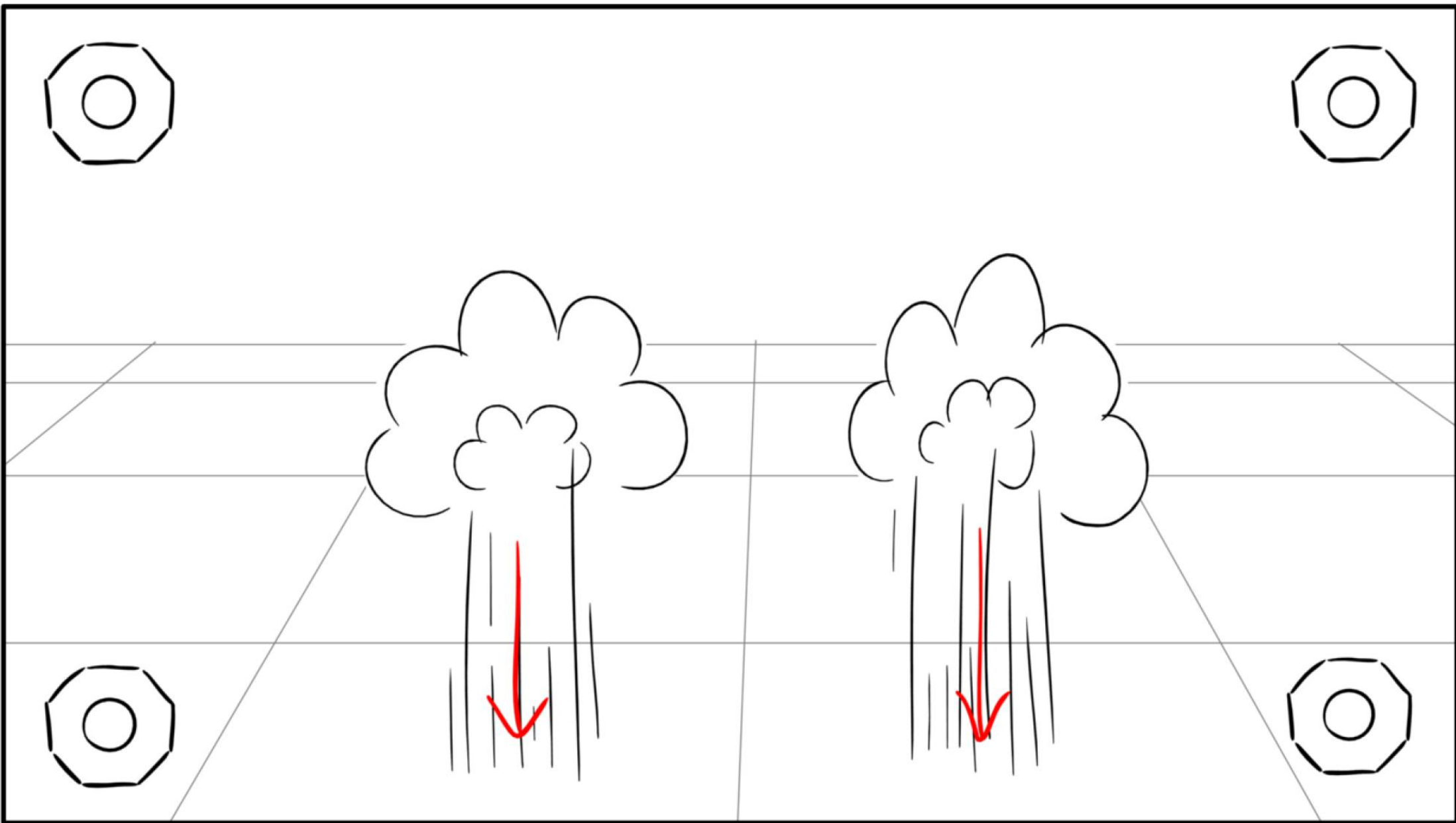




**Dialog**

CHICKEN: *\*violent gasp\** Th- that's not a floor!! That's just a-

**Action Notes**



**Dialog**  
CHICKEN: Griiiiiiiiiiiiiiiiiiiiiiiiiiiiiiiiiiiiiid!!!!

**Action Notes**  
Chicken and Memphis fall through the perspective grid lines. The end!