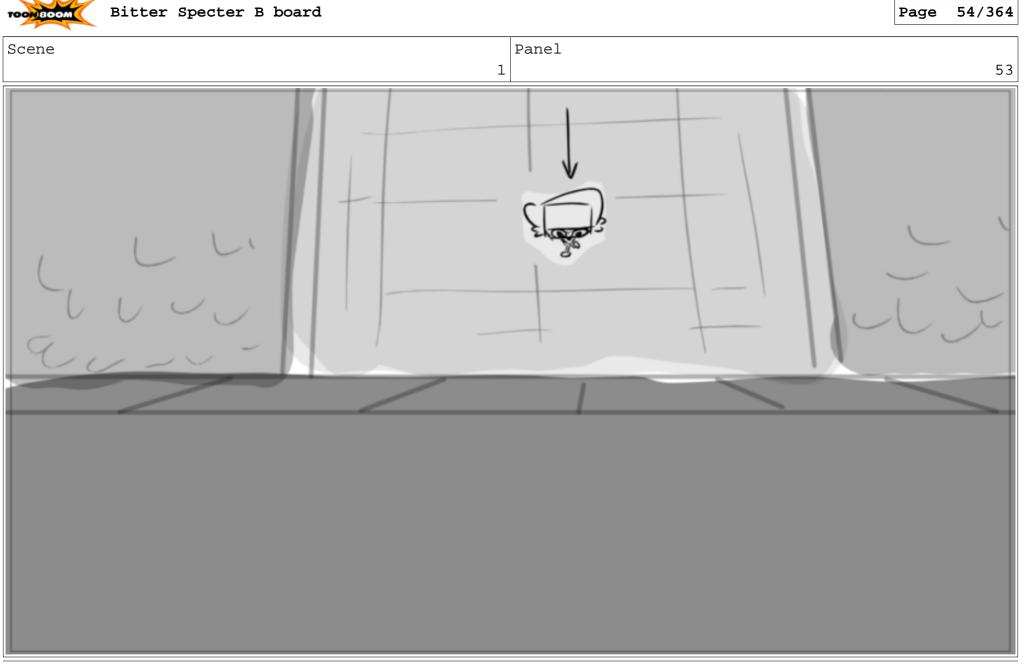
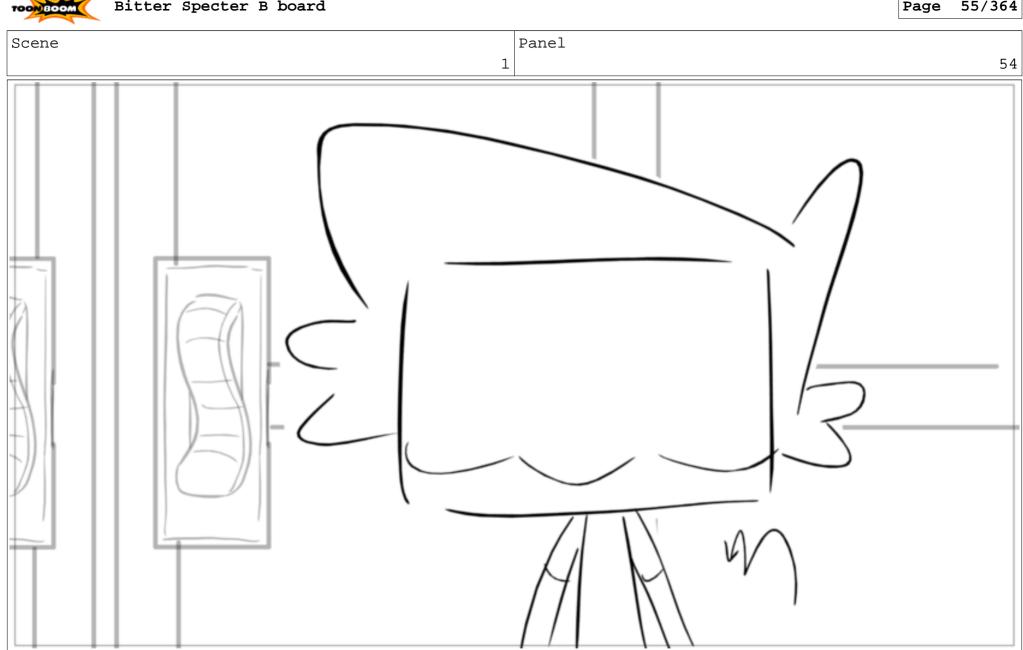






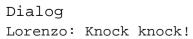
Dialog Lo: Spooky!



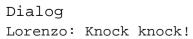


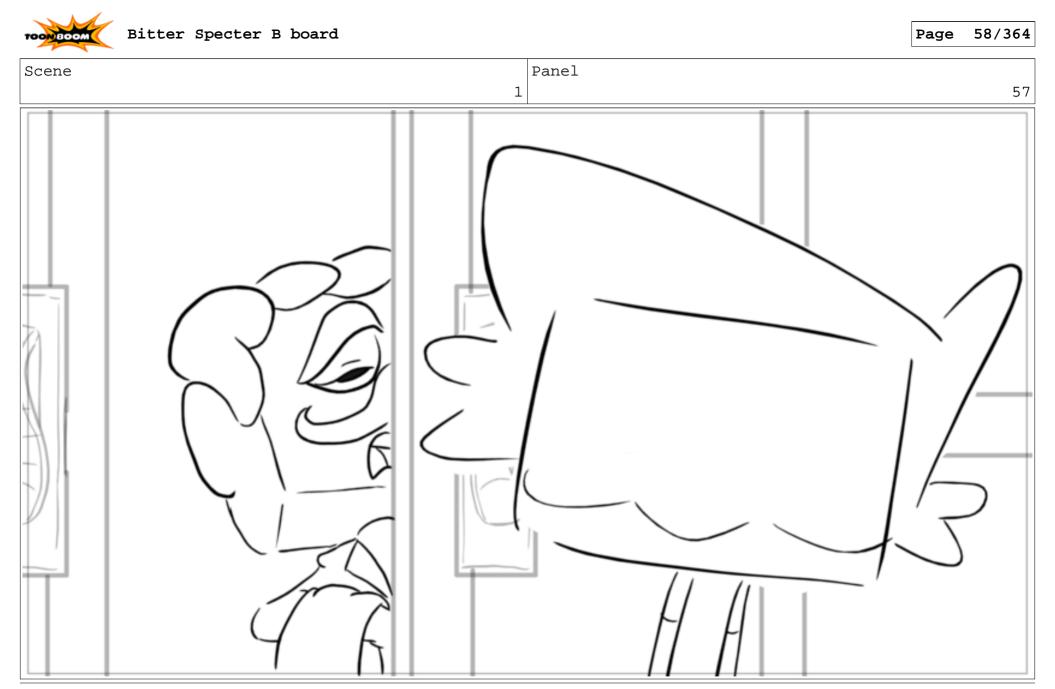
Page 55/364

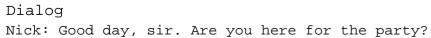


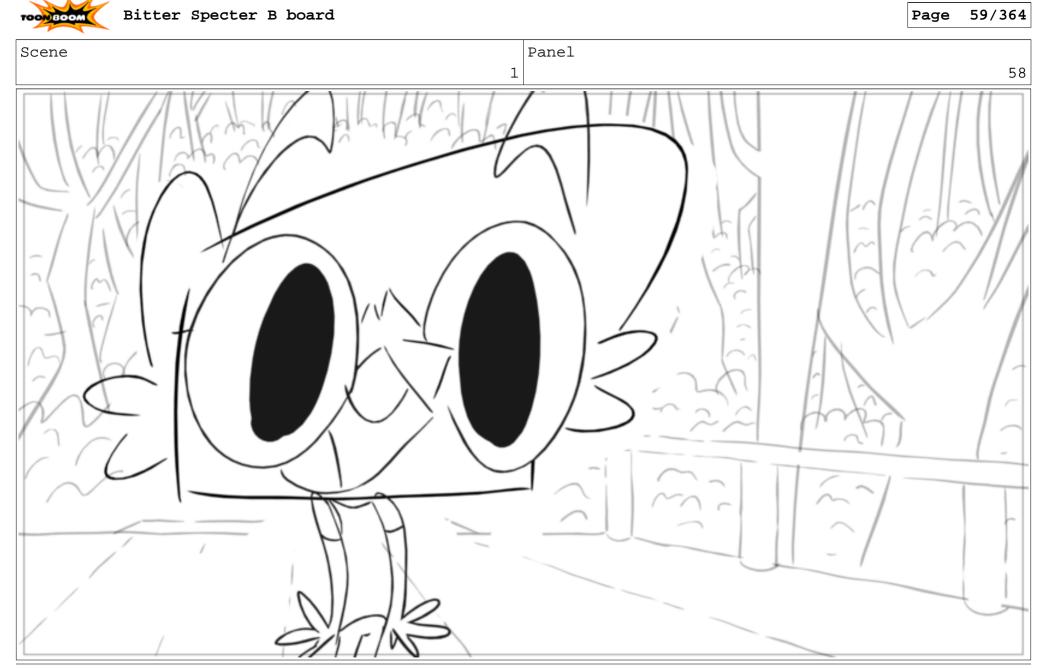




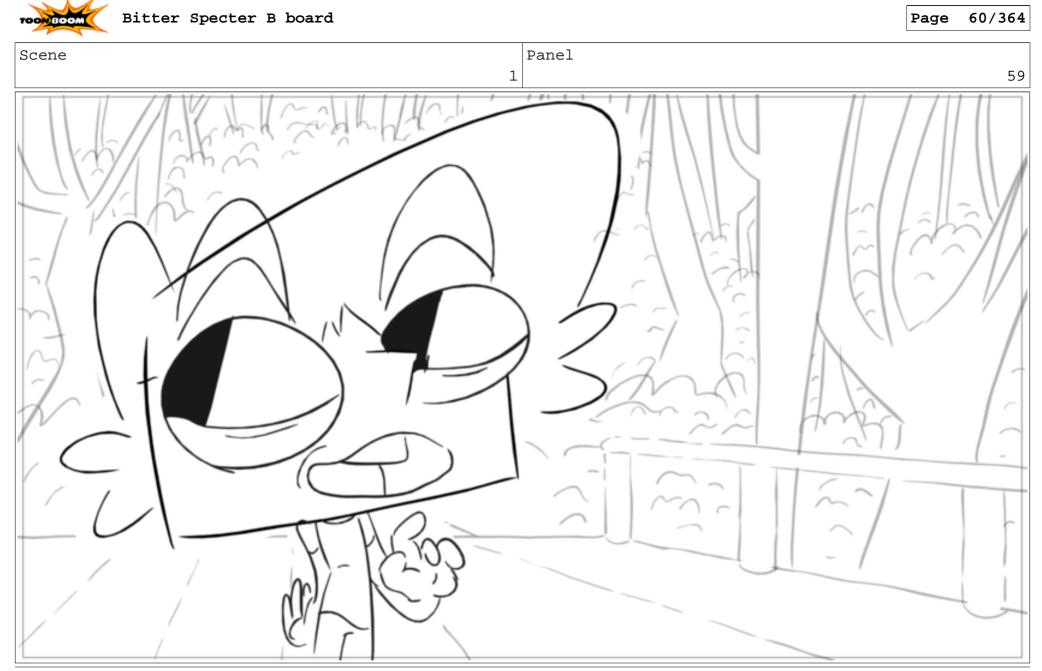








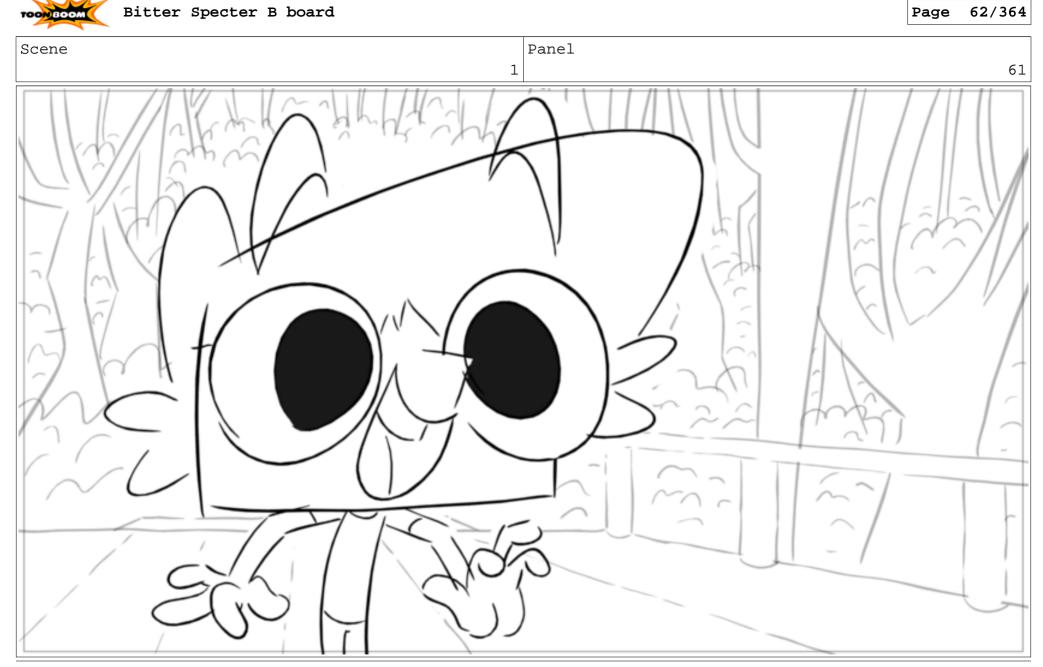


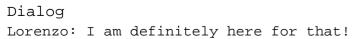


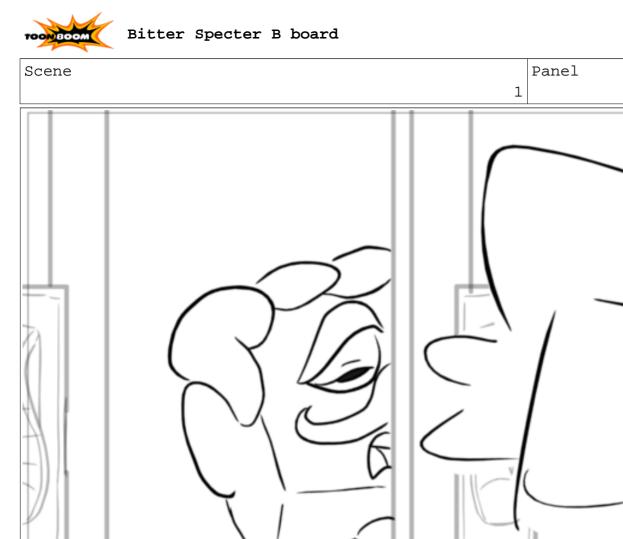
Dialog Lorenzo: Uh, why,

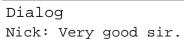


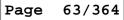
## Dialog Lorenzo: yes I am,



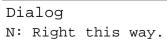












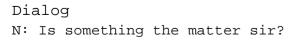


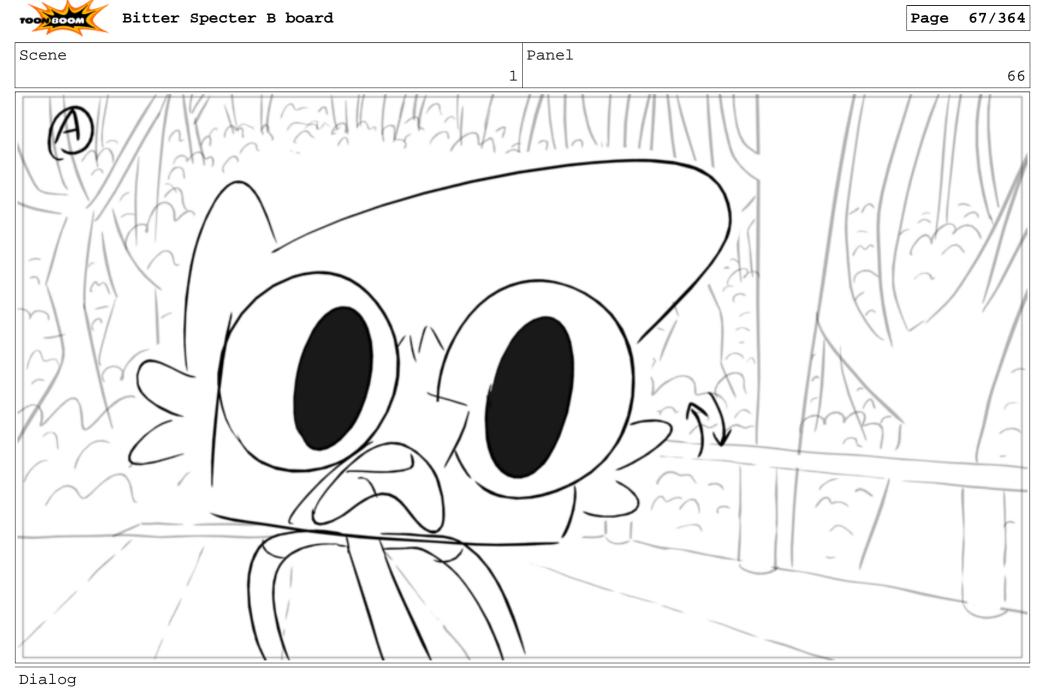






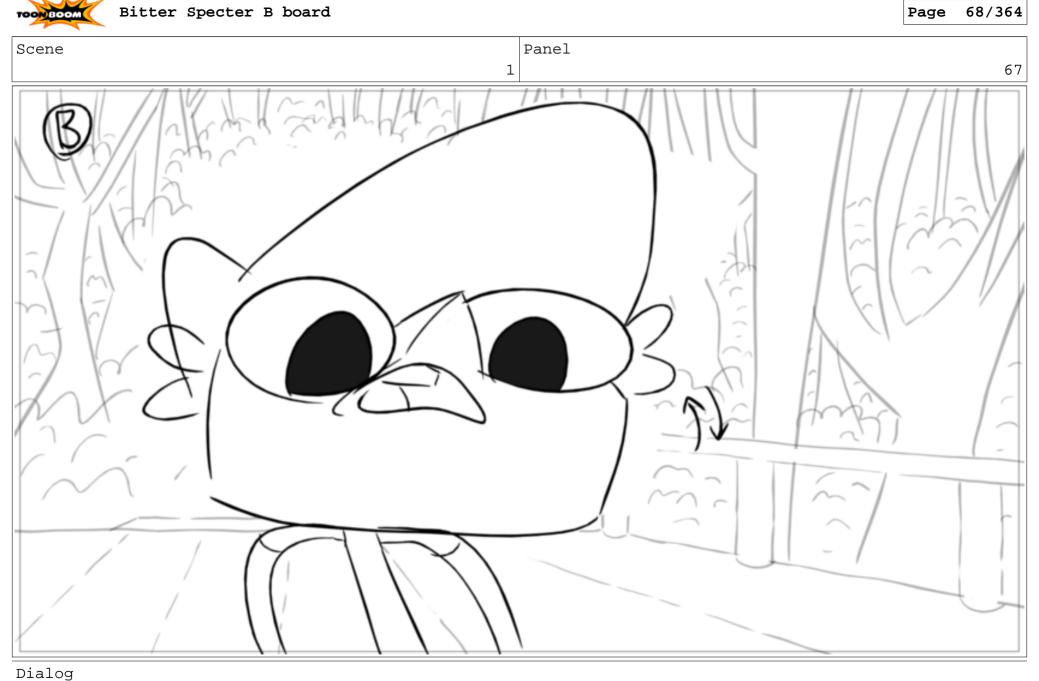






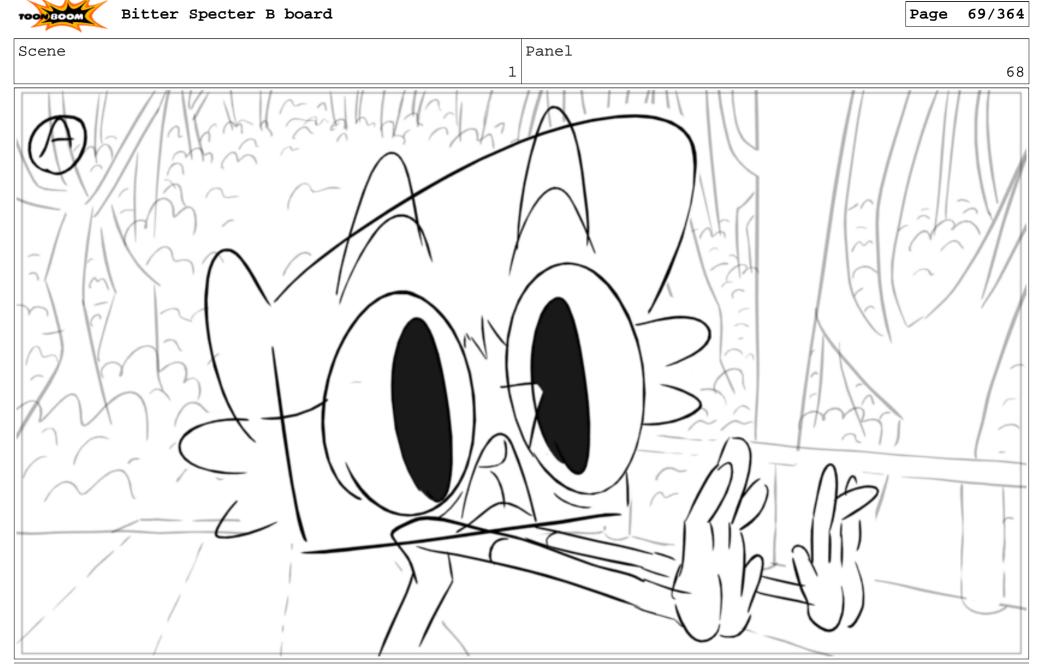
Lo: Yes!

Action Notes Lorenzo nods



Lo: Yes!

Action Notes Lorenzo nods



Dialog

L: I mean no!





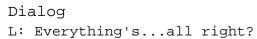
L: I mean no!





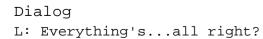
L: I mean uh,















Lorenzo: Uh, no, the other right, sorry.



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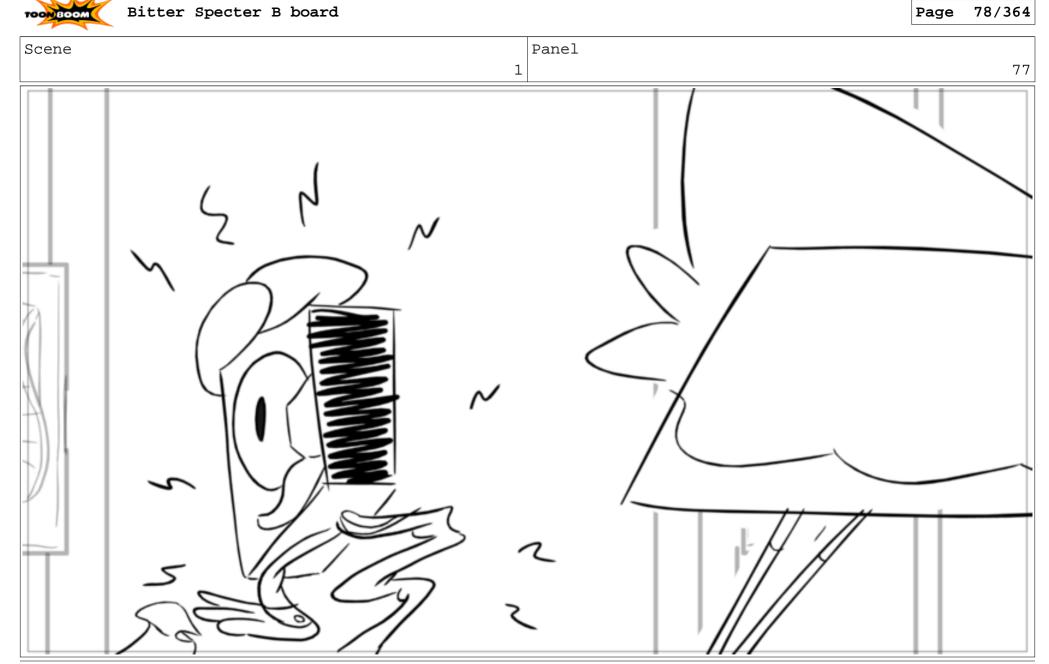




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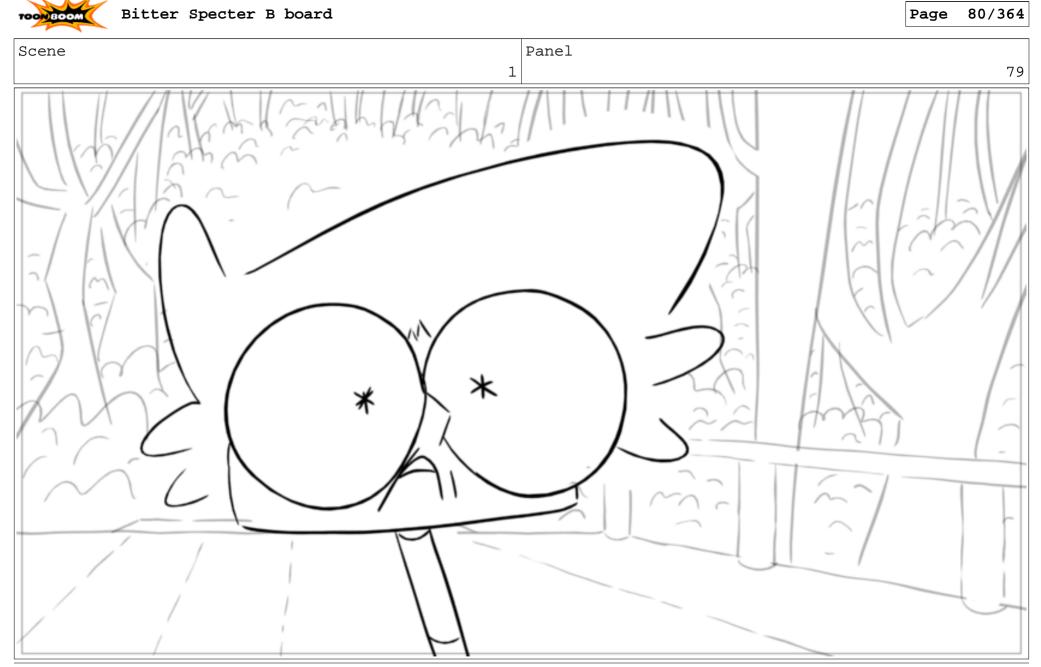
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Action Notes Butler Nick spazzes and implodes







Dialog L: ...Uh,











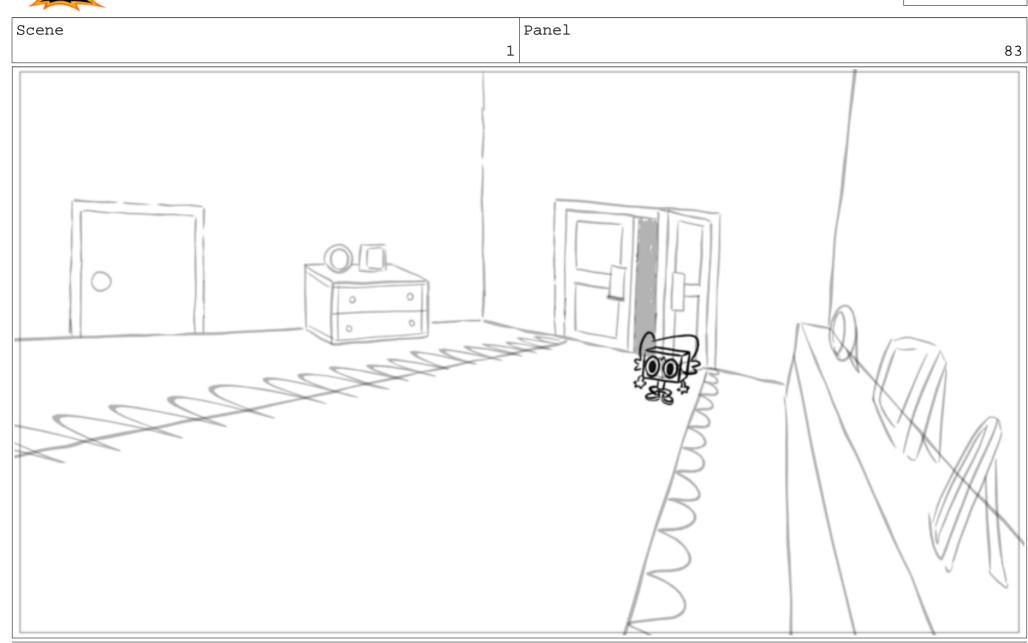
L: I think I'm just going to...





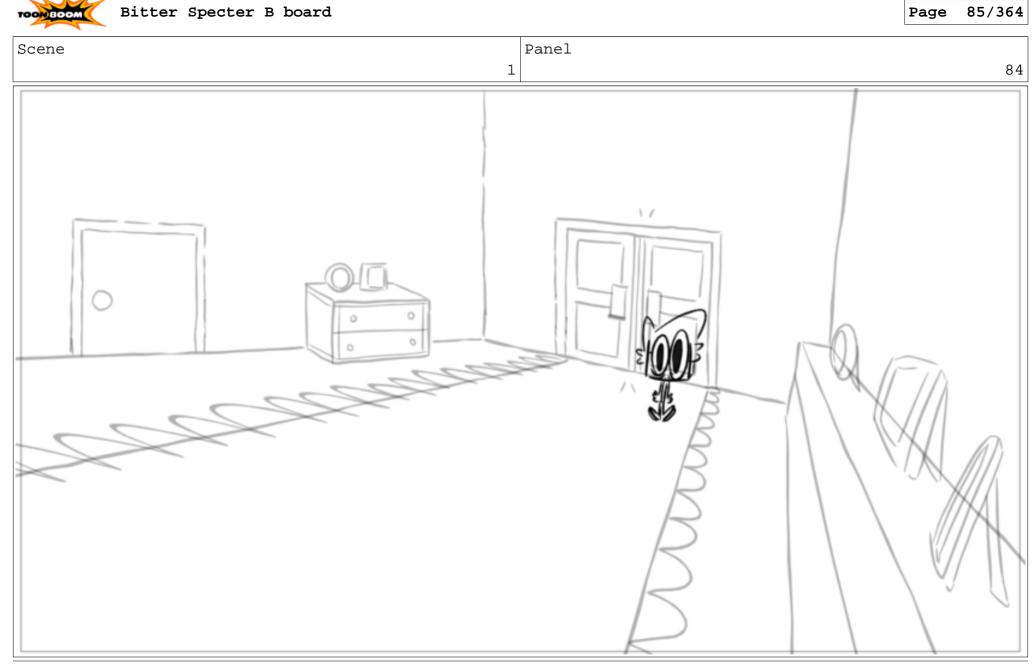


L: I think I'm just going to...

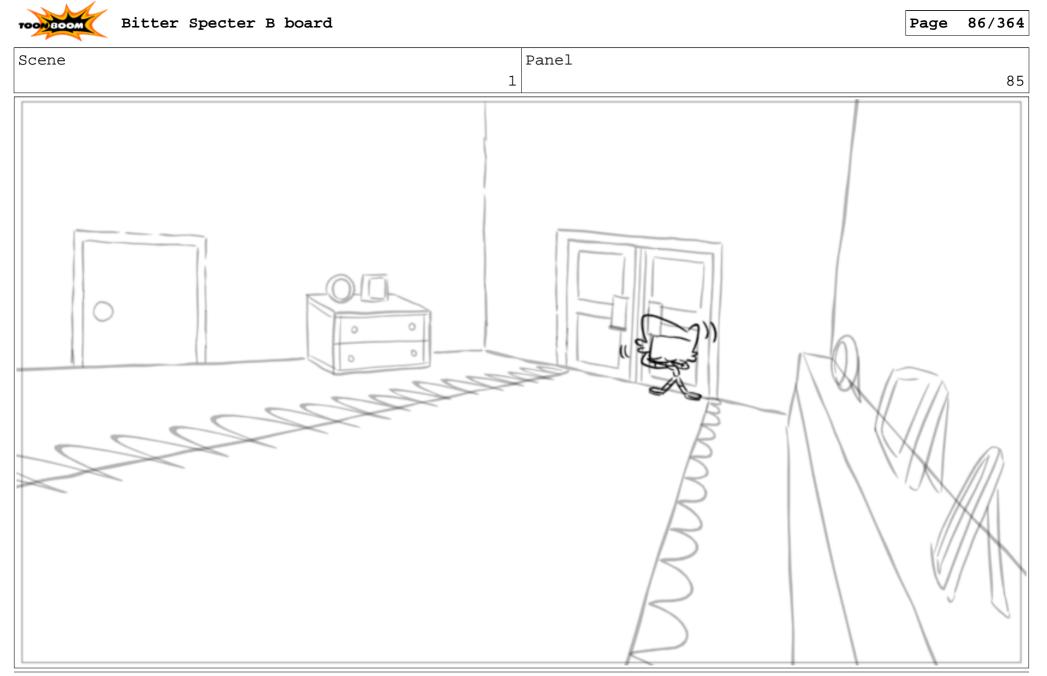


TOONBOO

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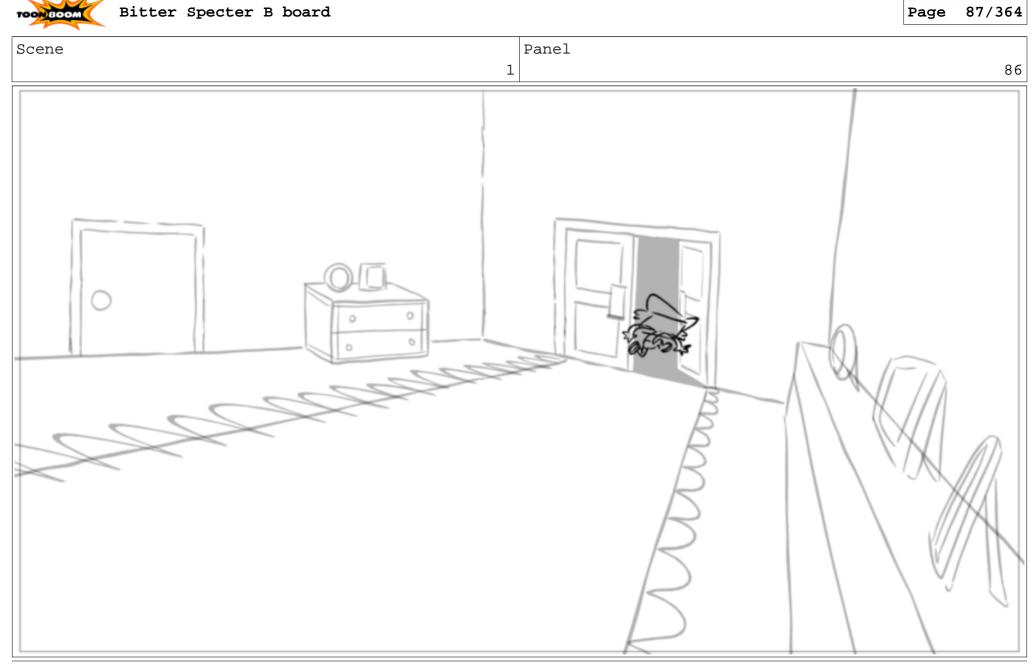
Action Notes Door closes by itself



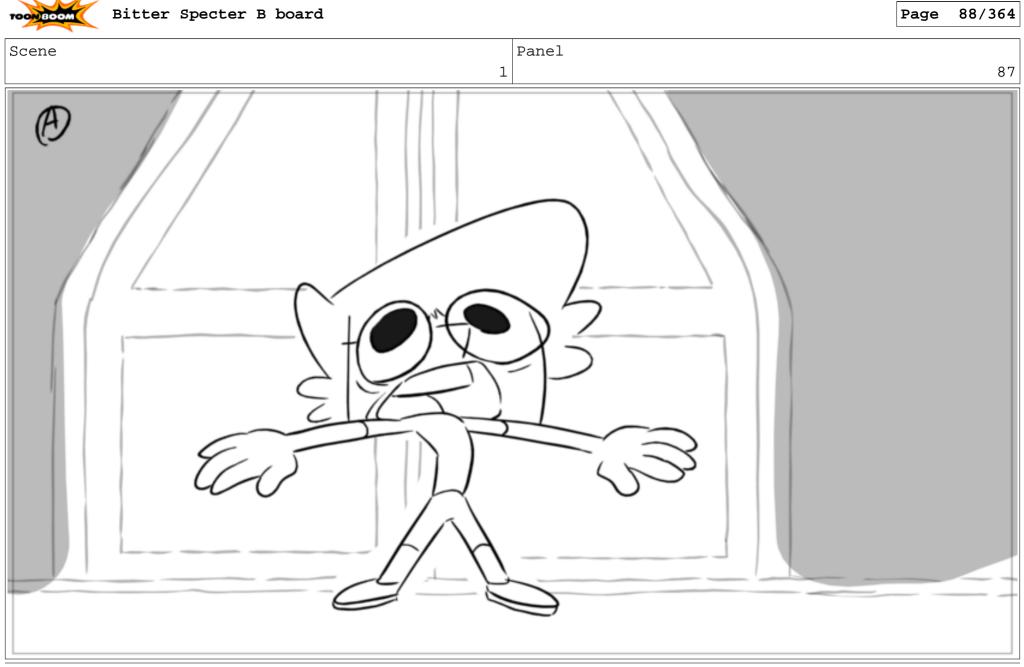
## Dialog

L: Oh man oh man oh man...

Action Notes \*Fumbling with door



Action Notes \*Open door

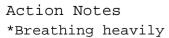


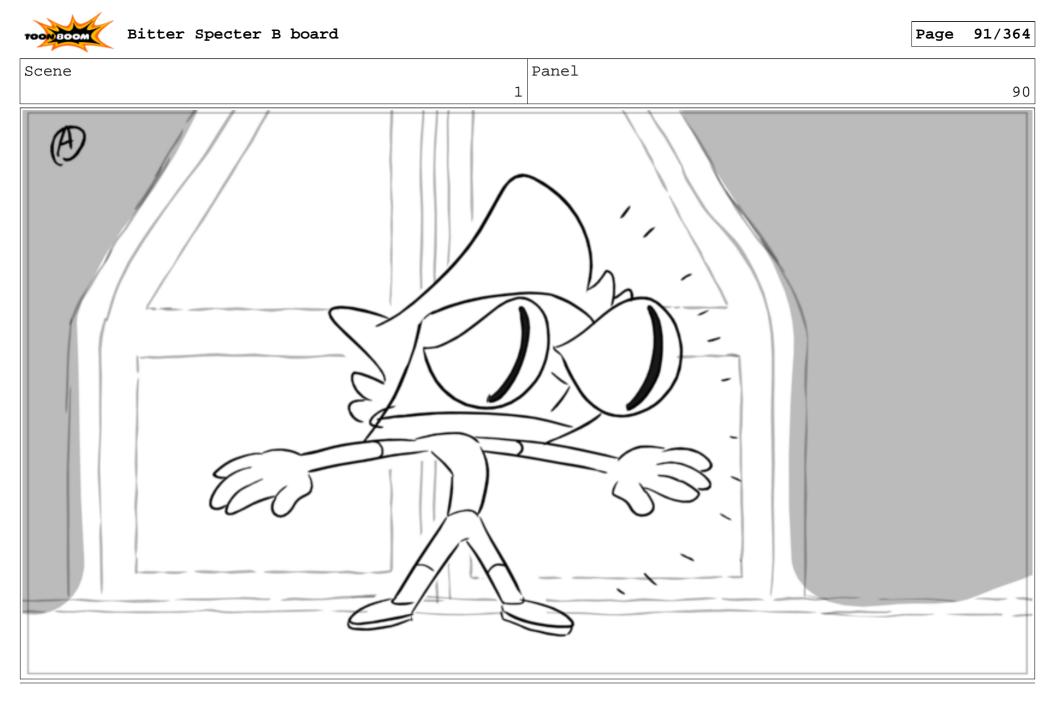
Action Notes \*Breathing heavily

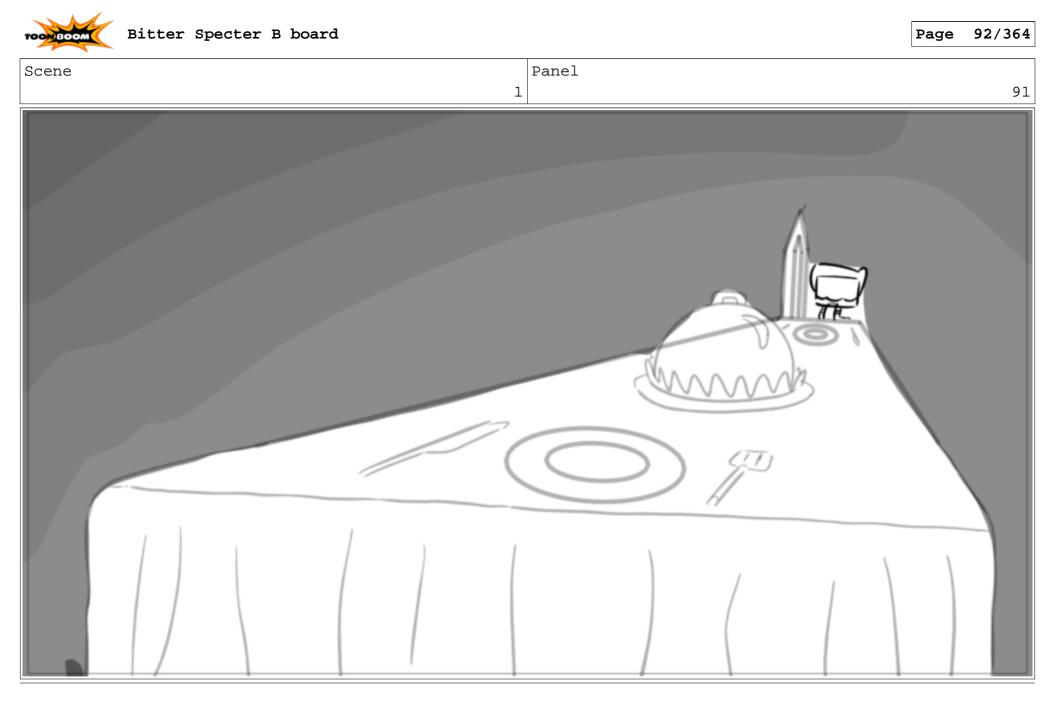


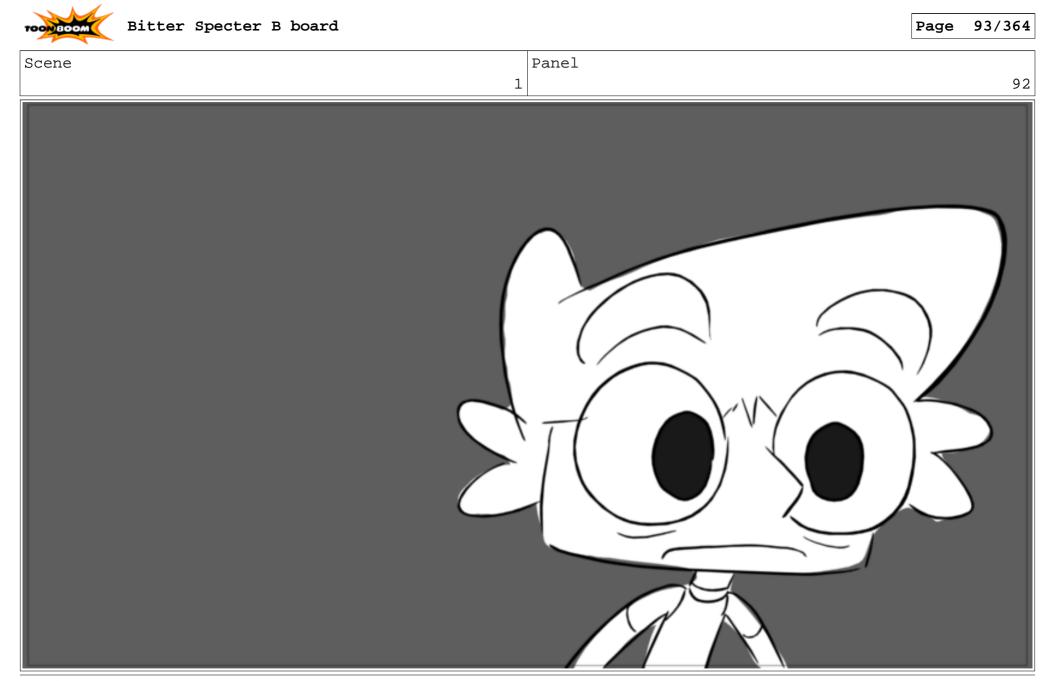
Action Notes \*Breathing heavily



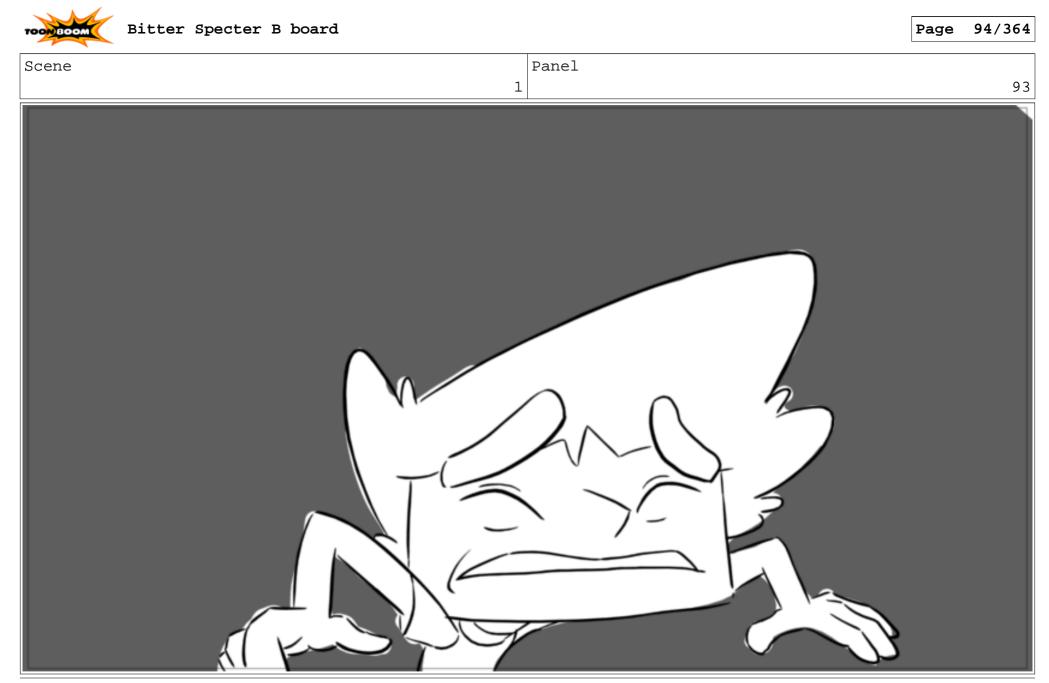




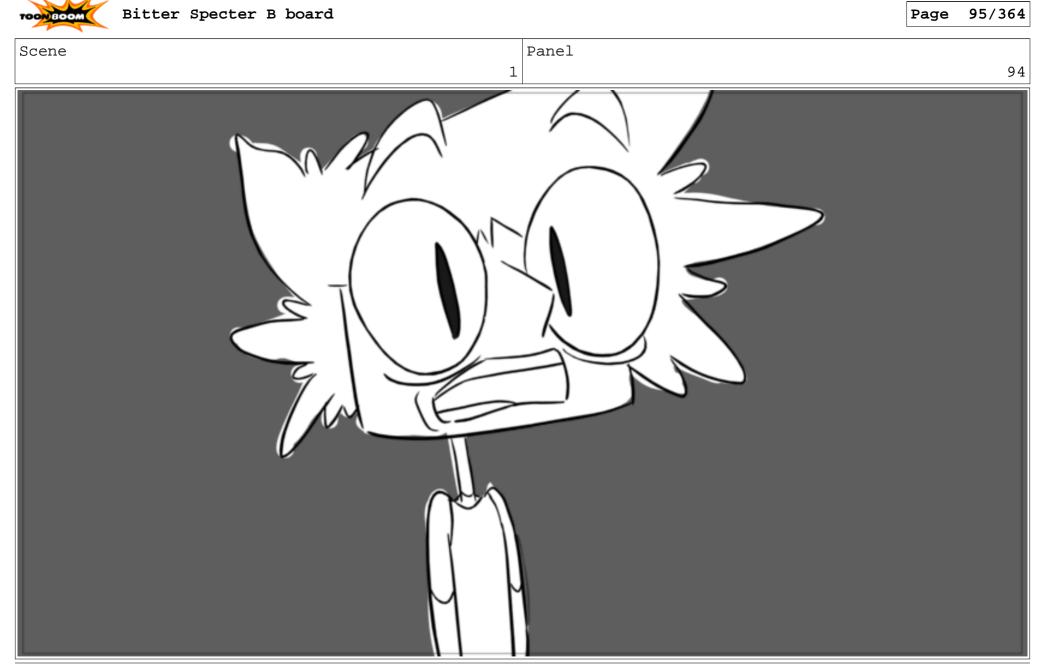




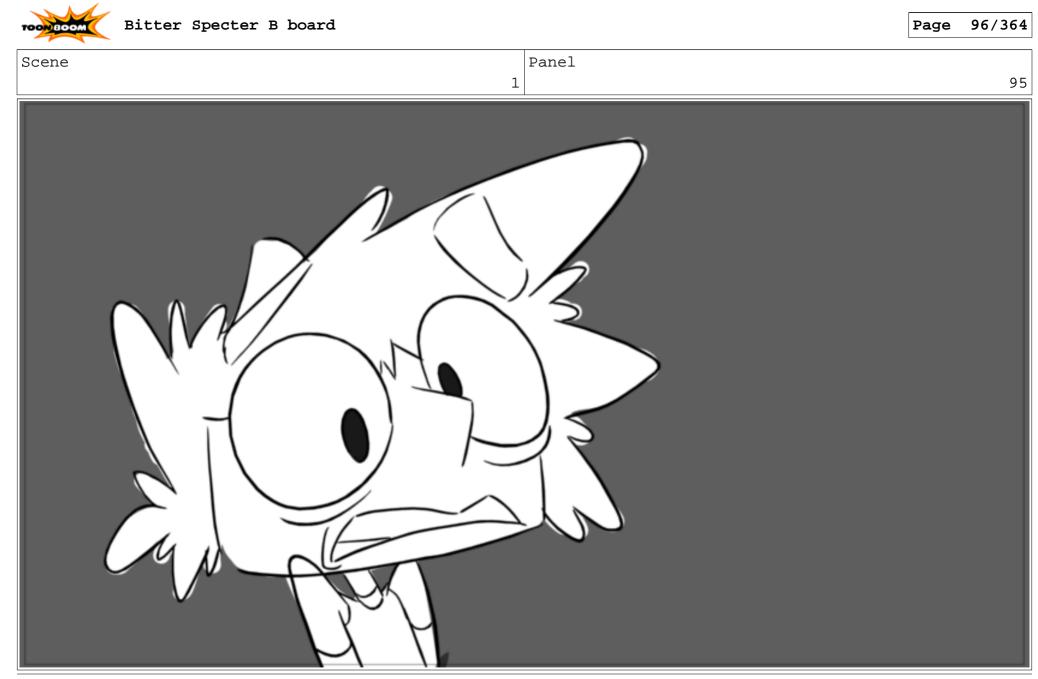
Action Notes Lorenzo does a "Shaggy take"



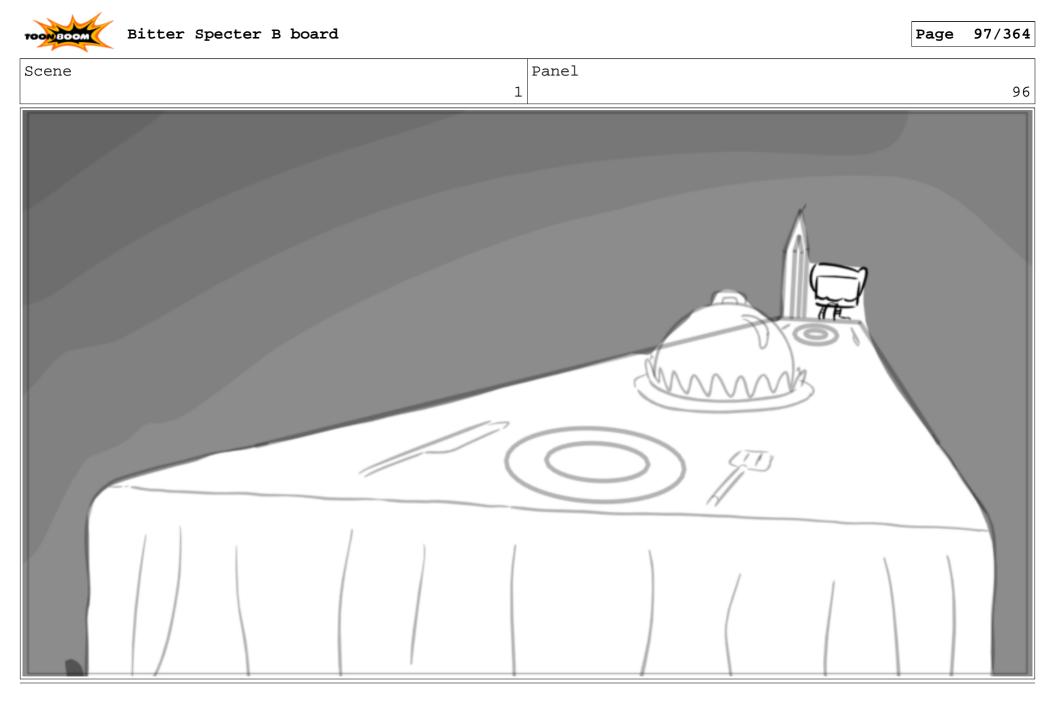
Action Notes Lorenzo does a "Shaggy take"

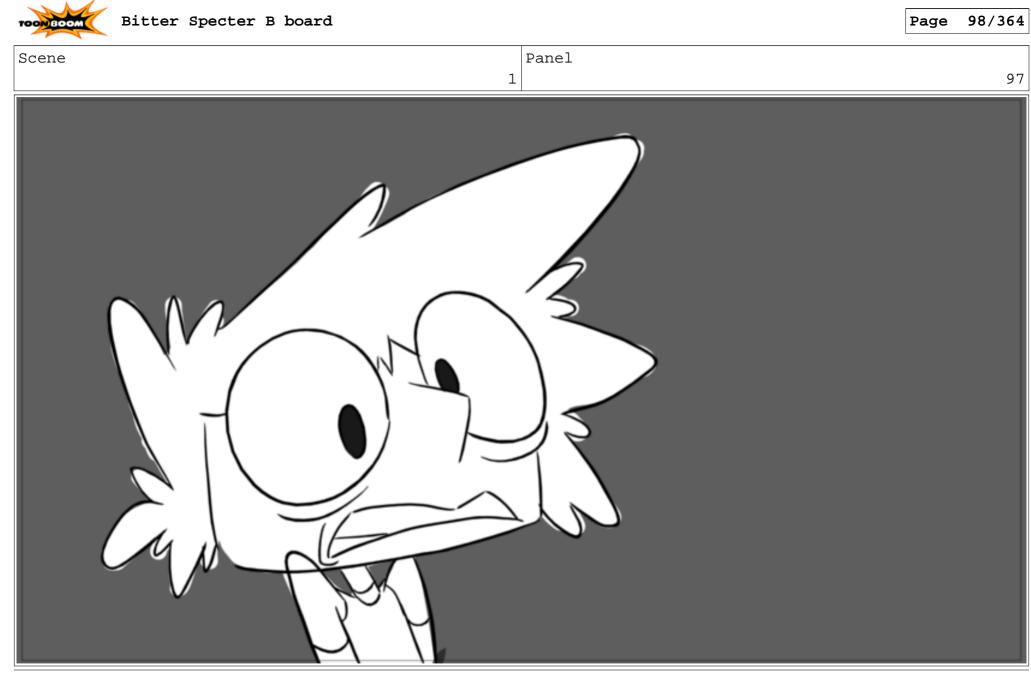


Action Notes Lorenzo does a "Shaggy take"

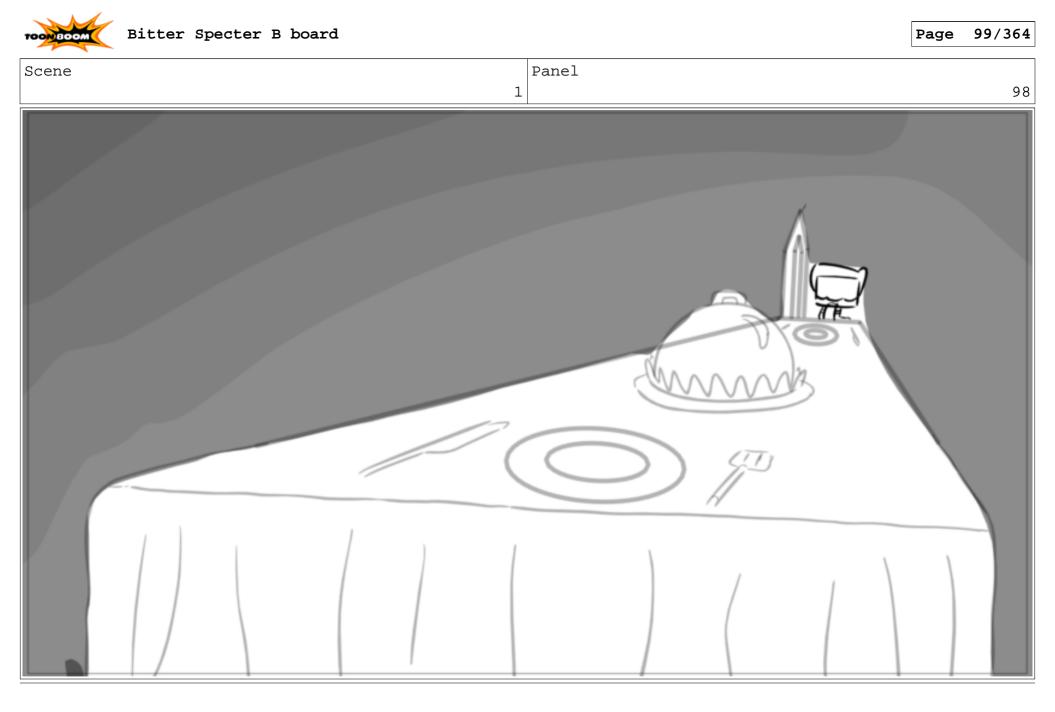


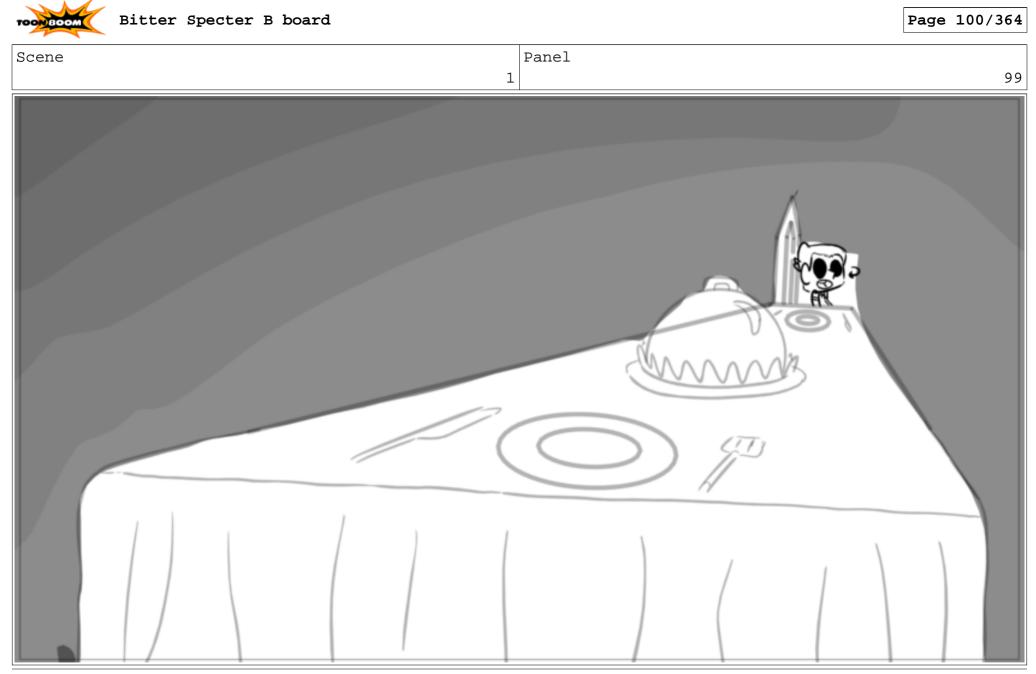
Action Notes Lorenzo does a "Shaggy take"





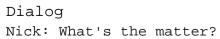
Dialog Lo: Nick?

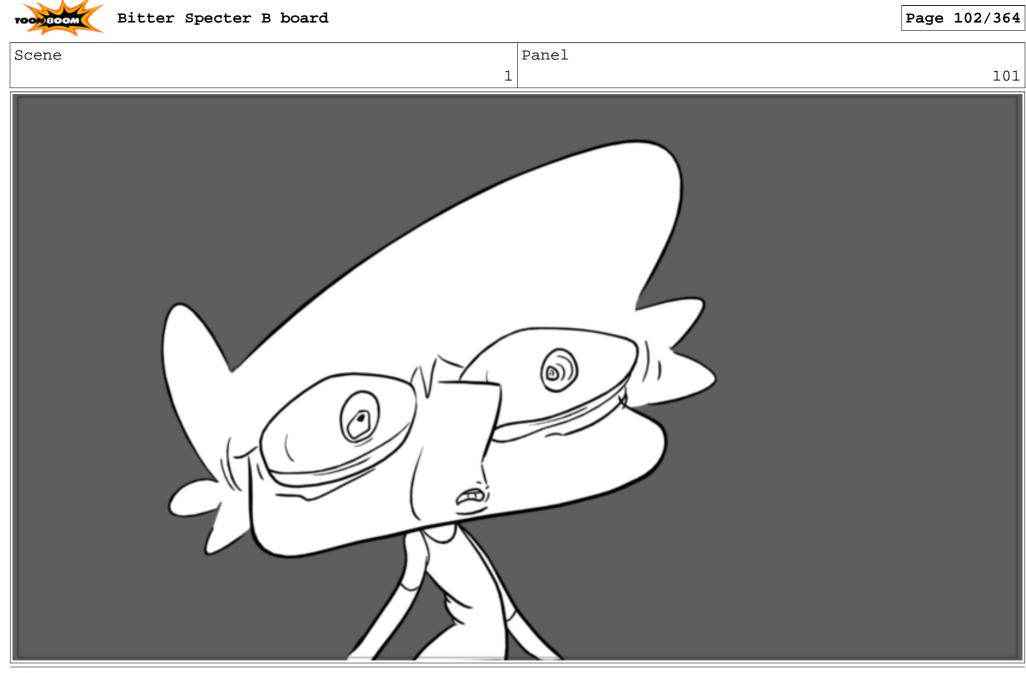


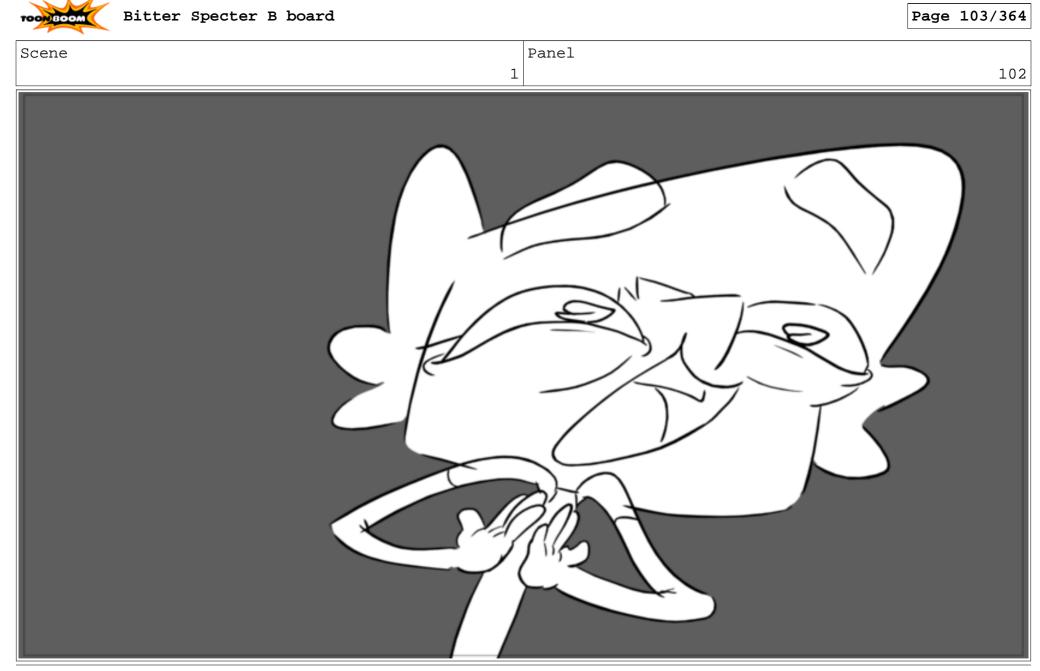


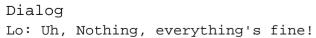












TOONBOOM	Bitter Specter B board	Page 104/364
Scene	Panel 1	103
Dialog		

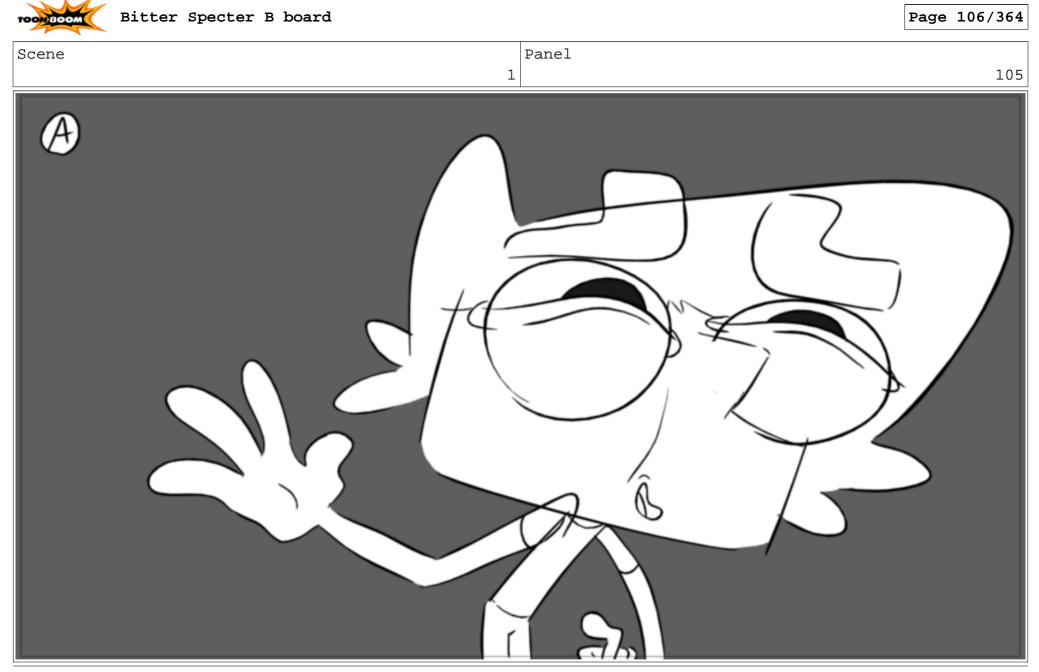
Lo: Uh,

Action Notes wiggles fingers

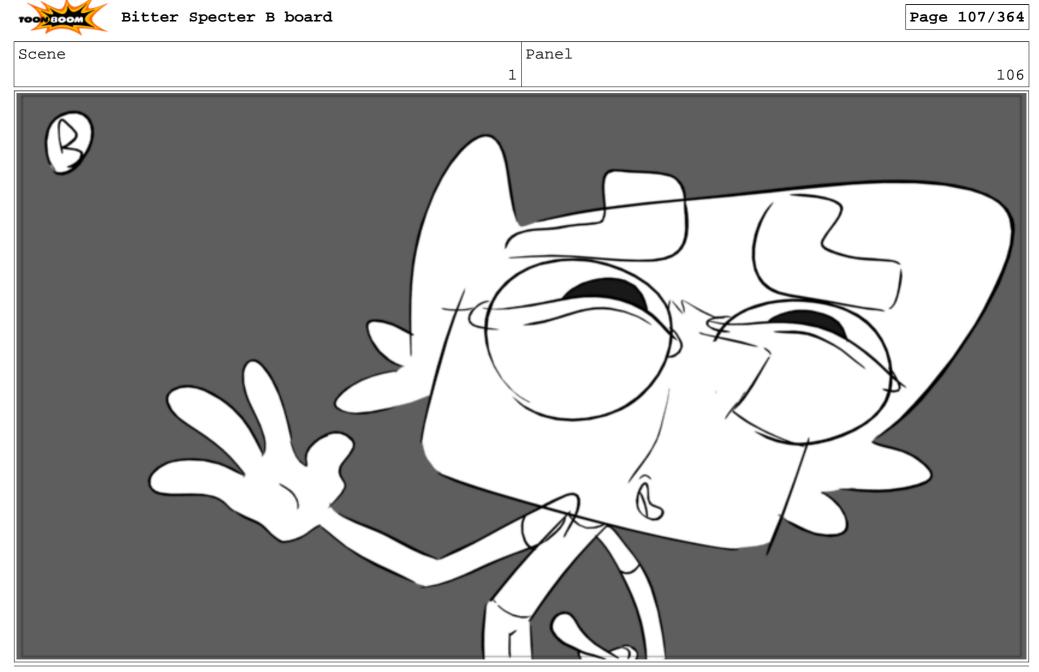


Lo: Uh,

Action Notes wiggles fingers



Dialog Lo: High five?



Dialog Lo: High five?



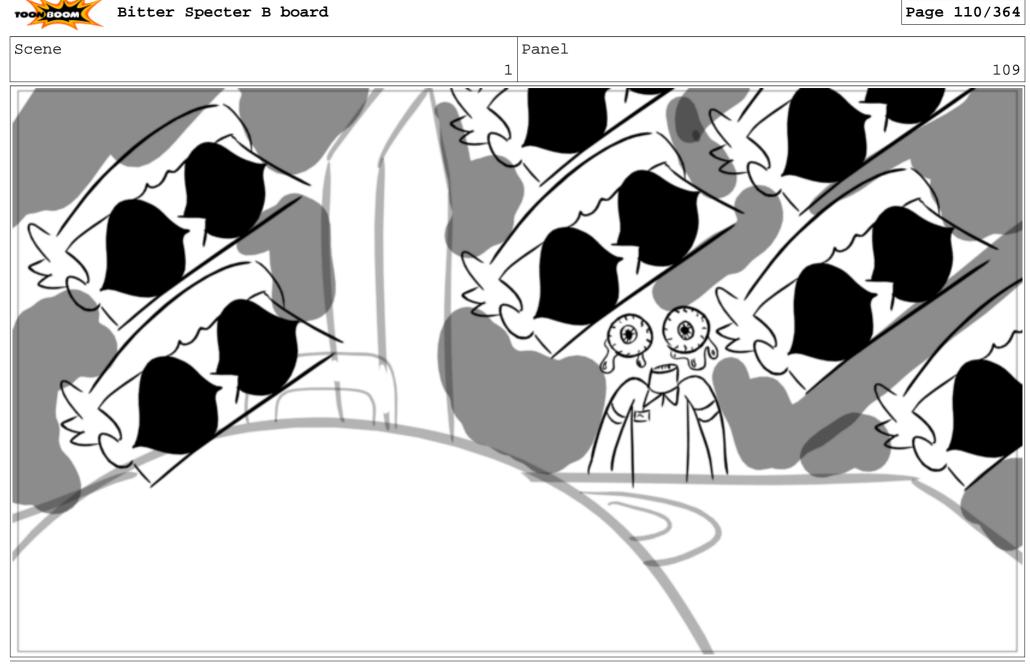
Bitter Specter B board

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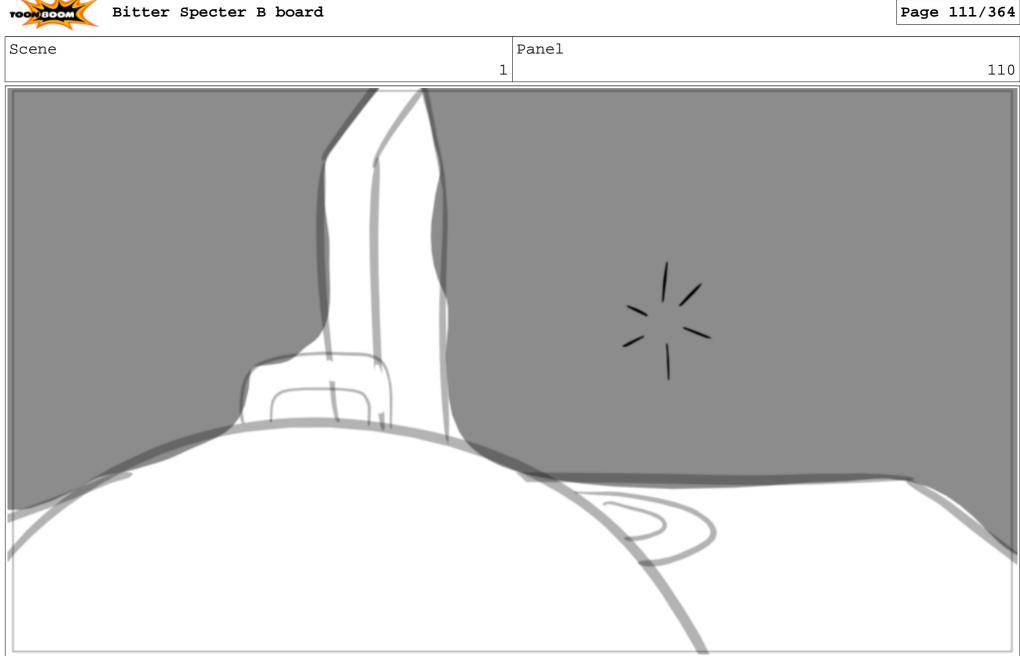


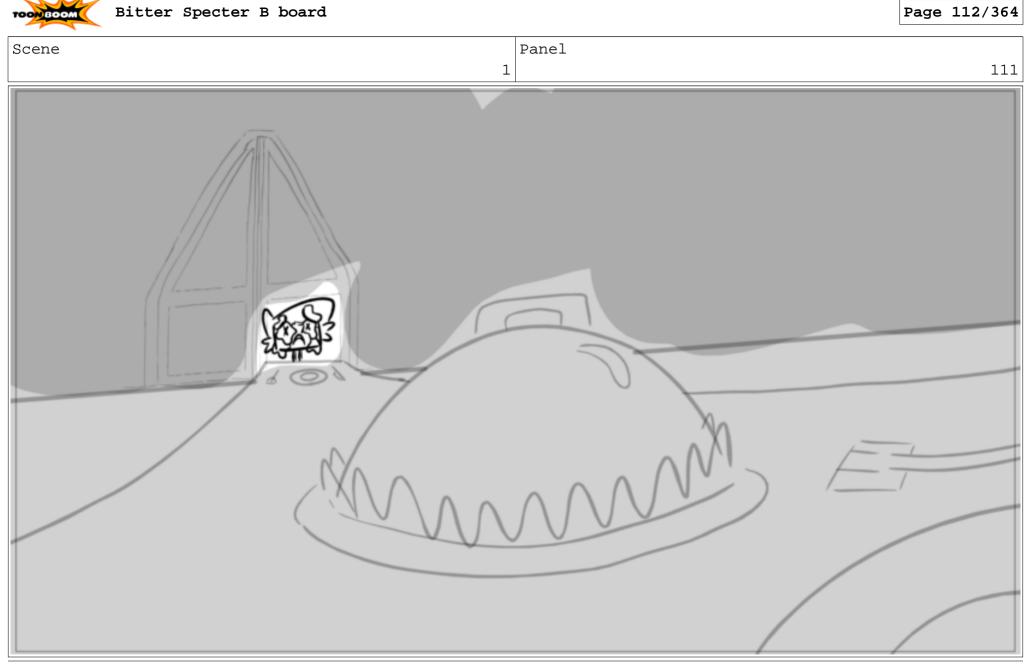
Bitter Specter B board

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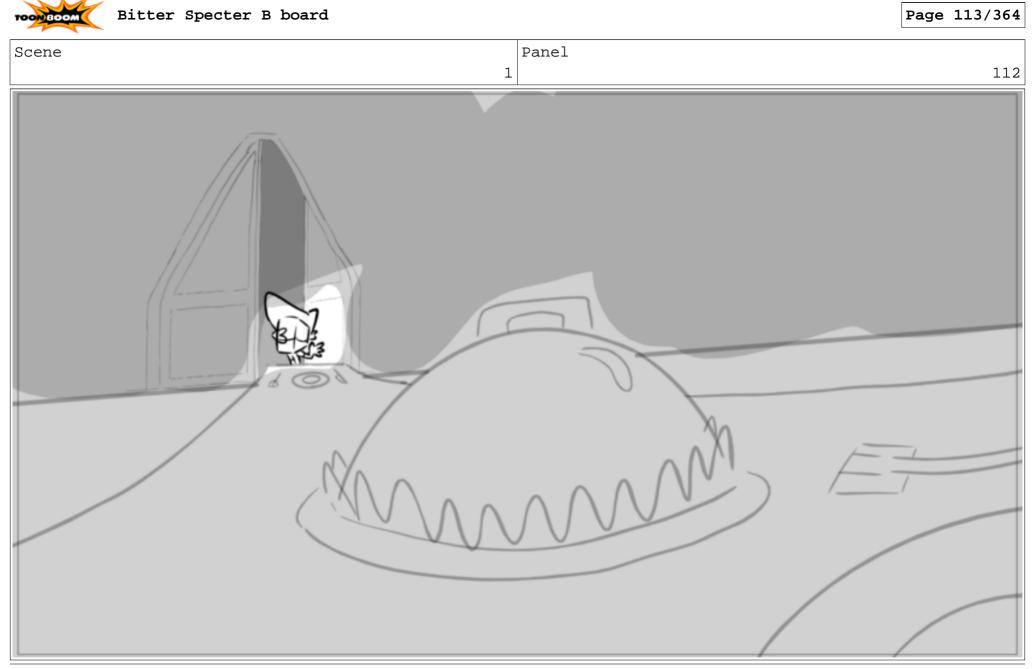


Action Notes Nick explodes

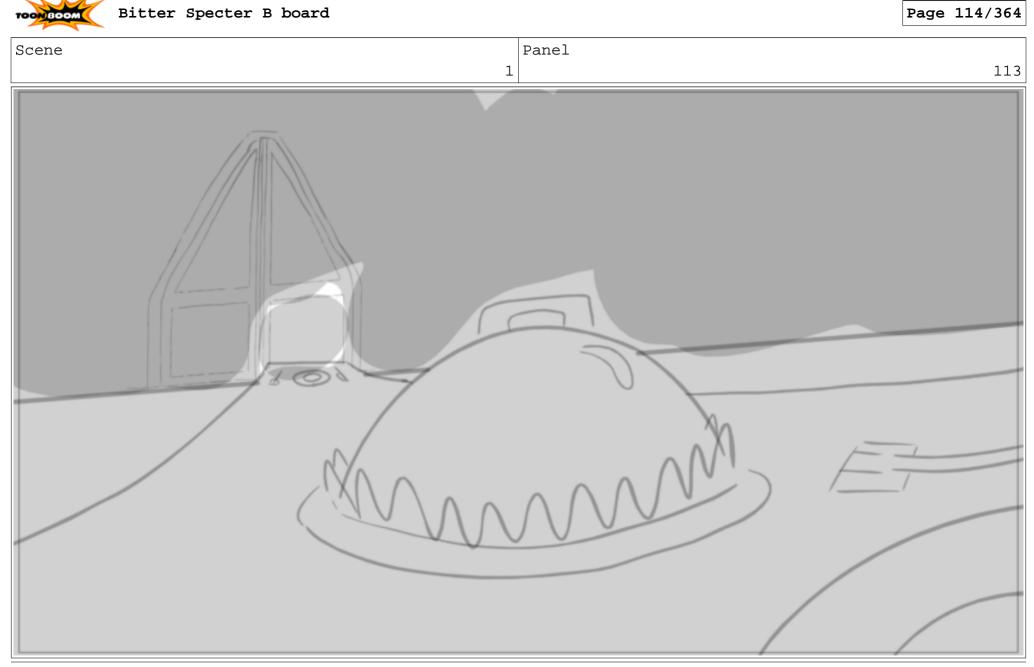




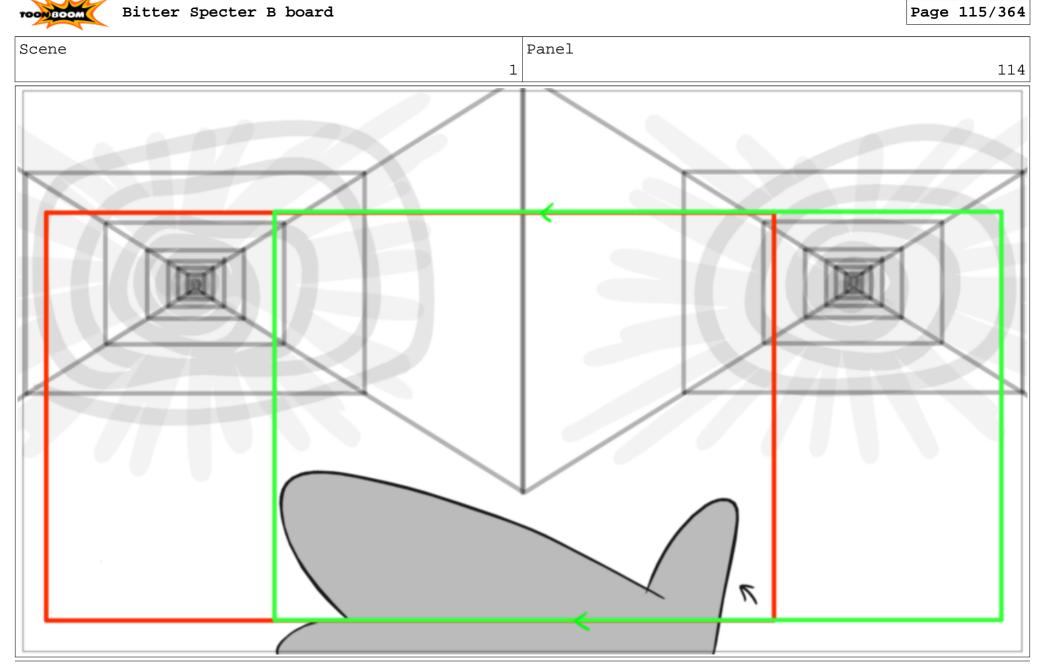
Action Notes Lorenzo cries

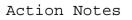


Action Notes Opens door while crying

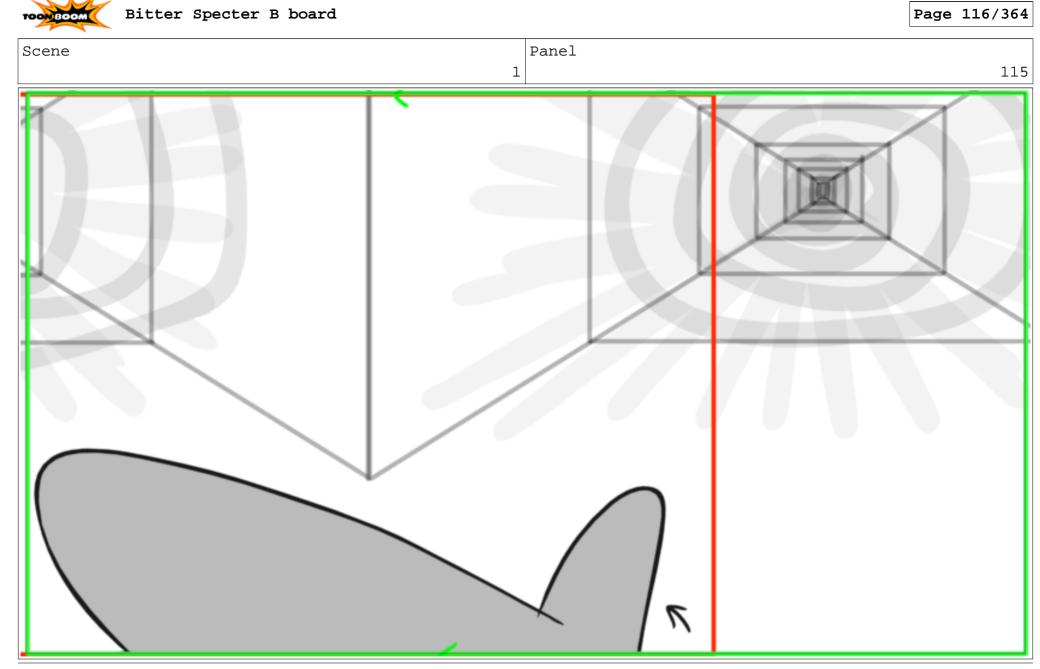


Action Notes Leaves and closes door

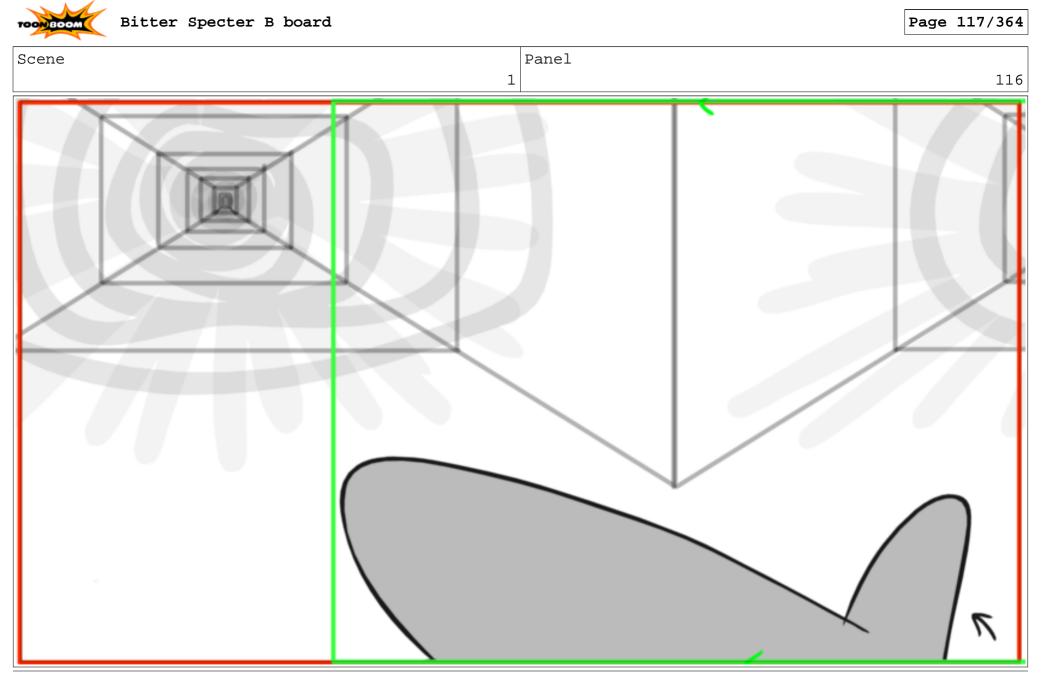




Lorenzo moves up and camera pans right to left.

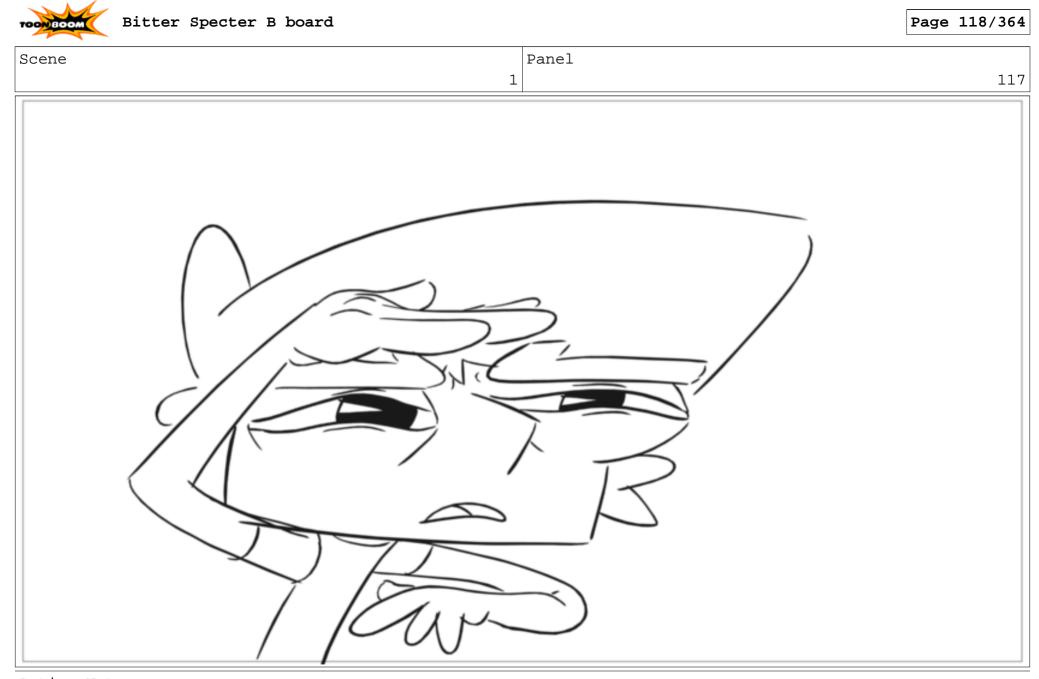


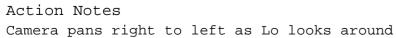


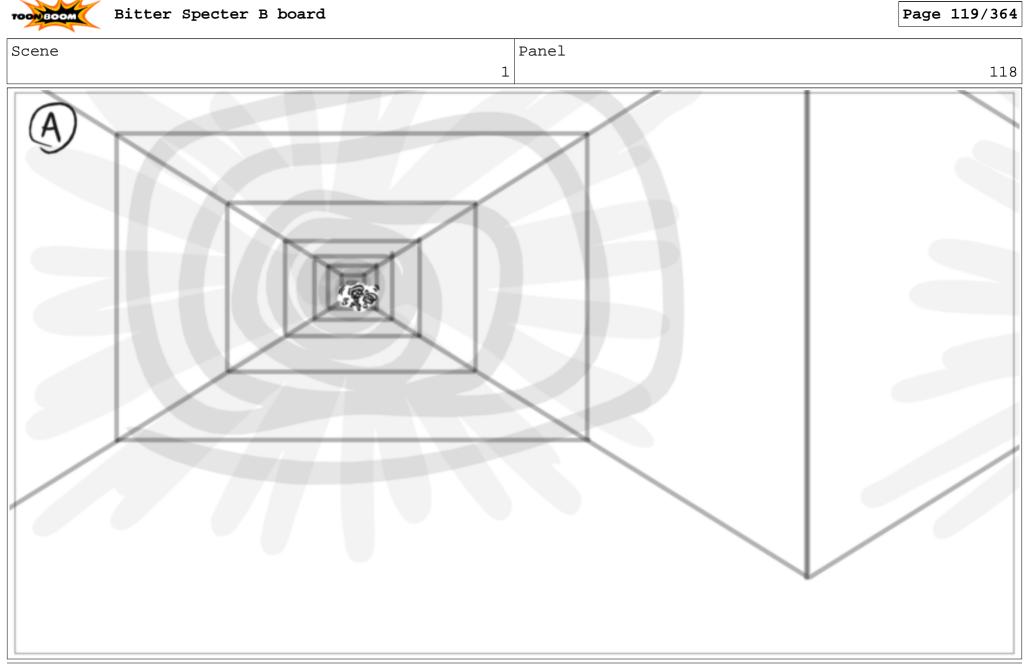


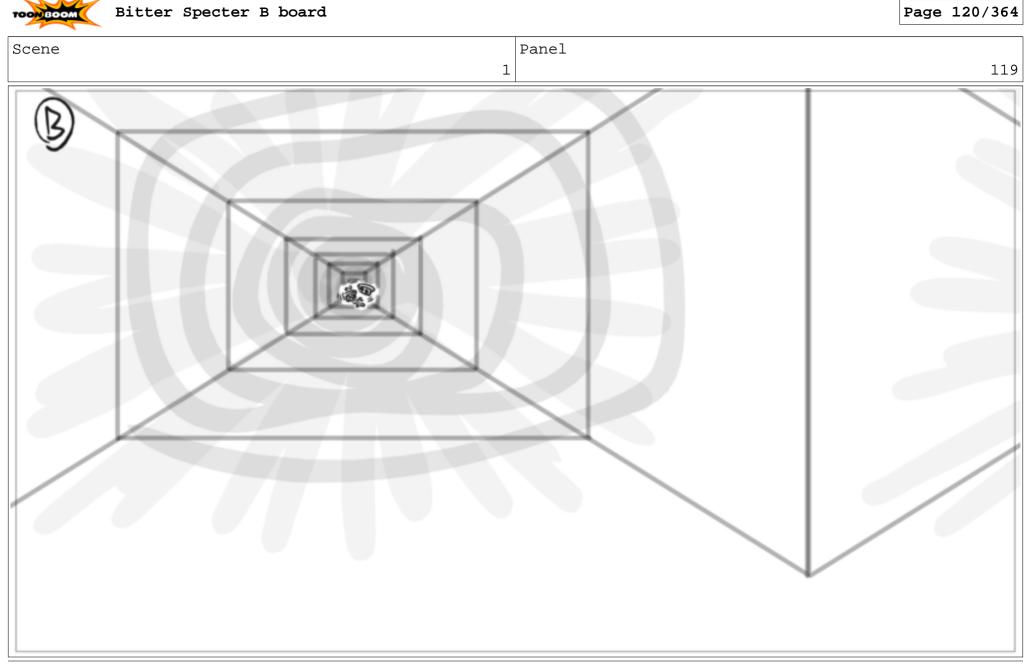
## Action Notes

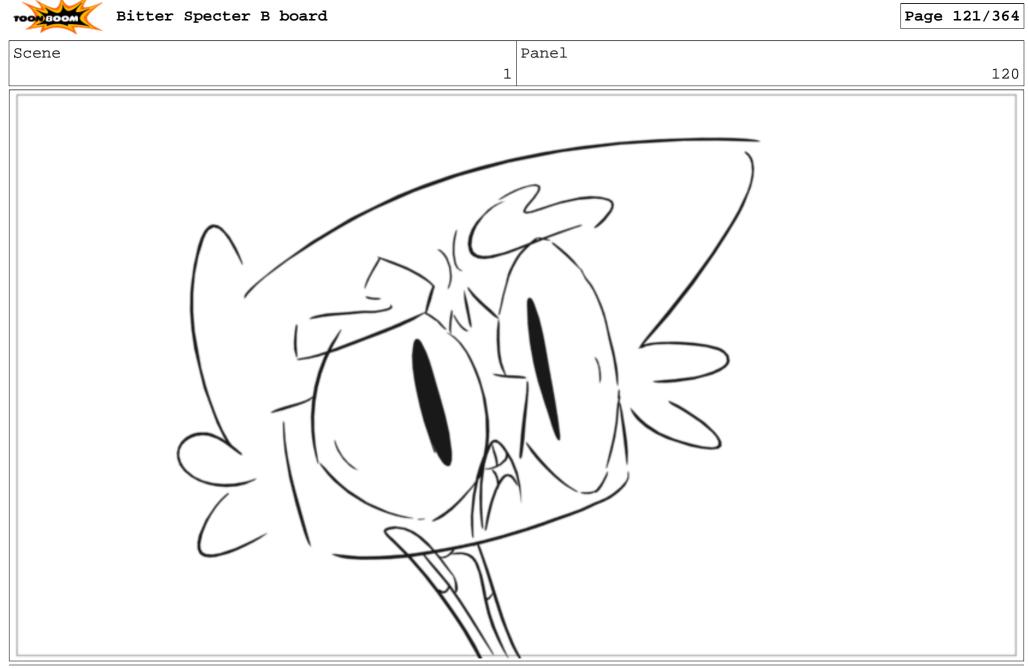
Lorenzo moves up and camera pans right to left.

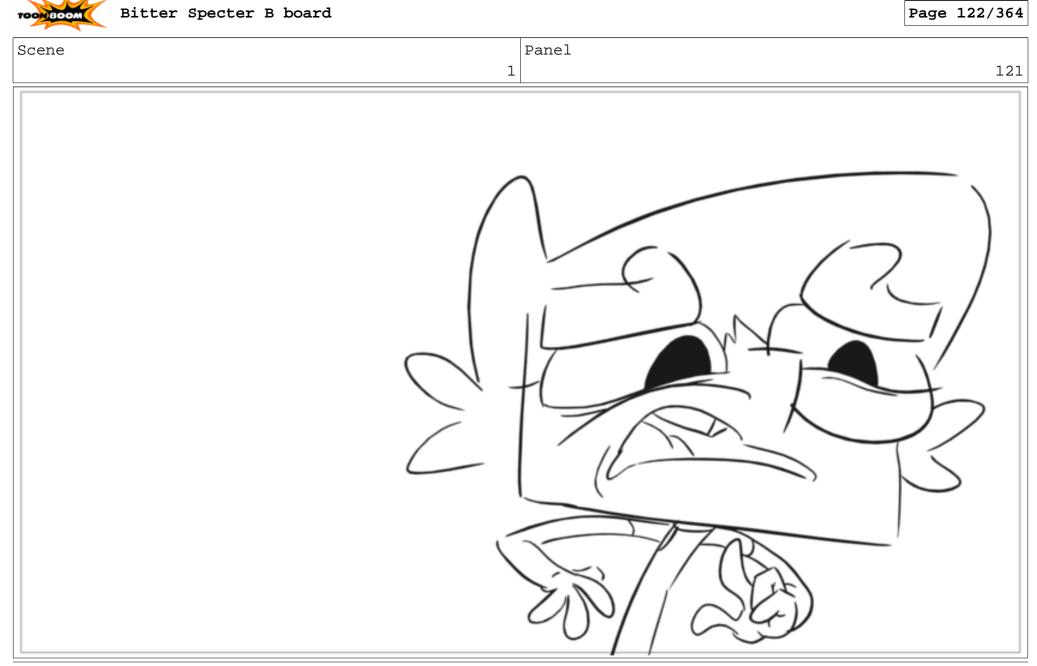


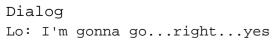


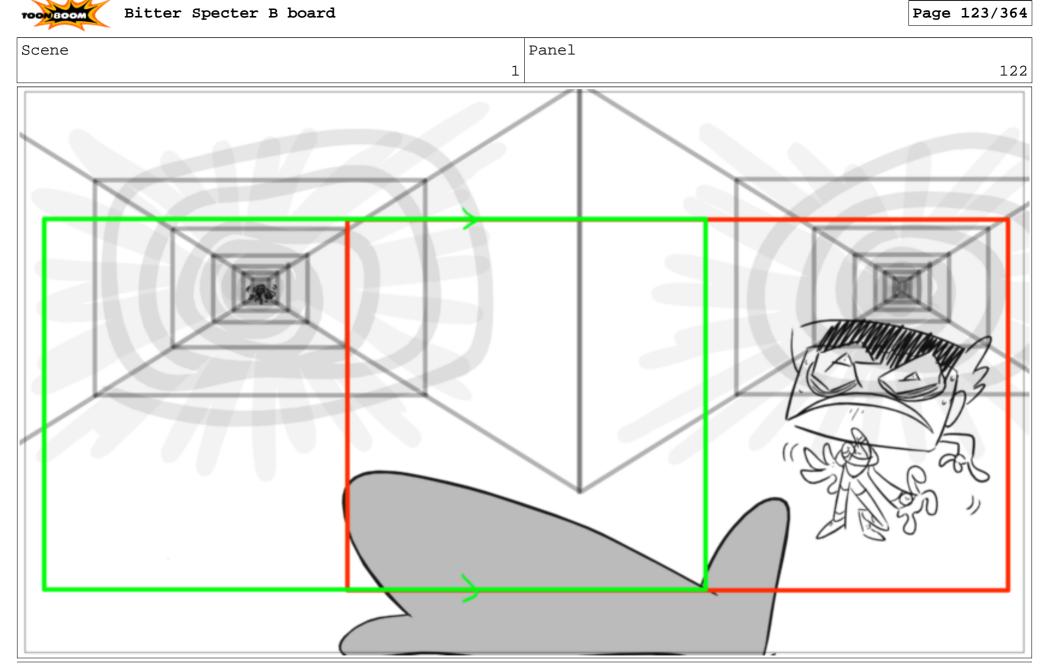


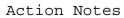




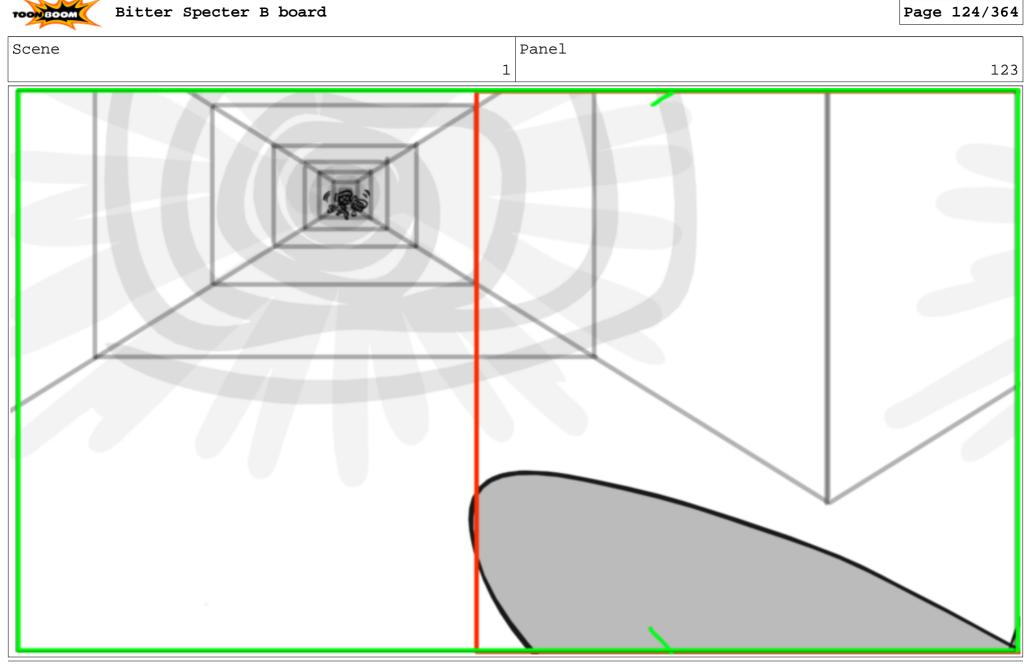


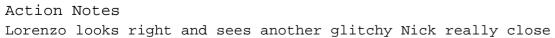


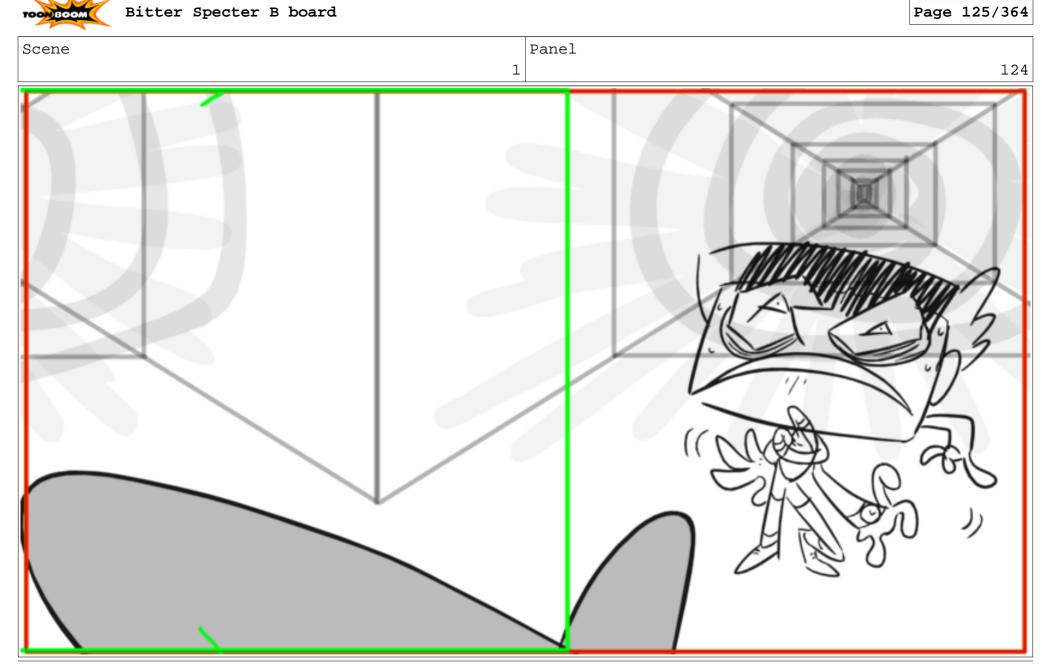




Lorenzo looks right and sees another glitchy Nick really close

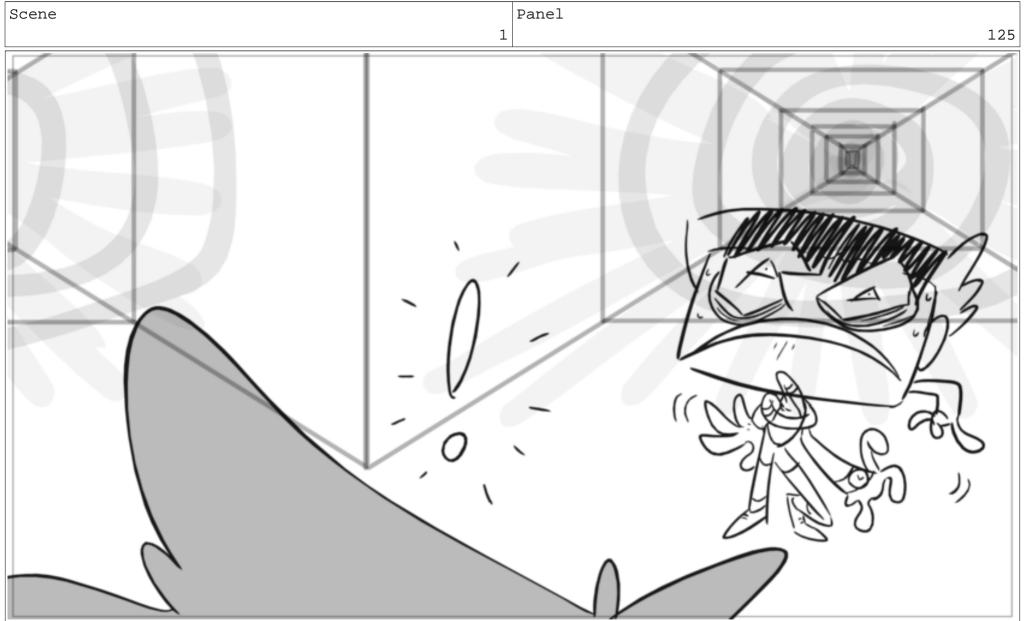




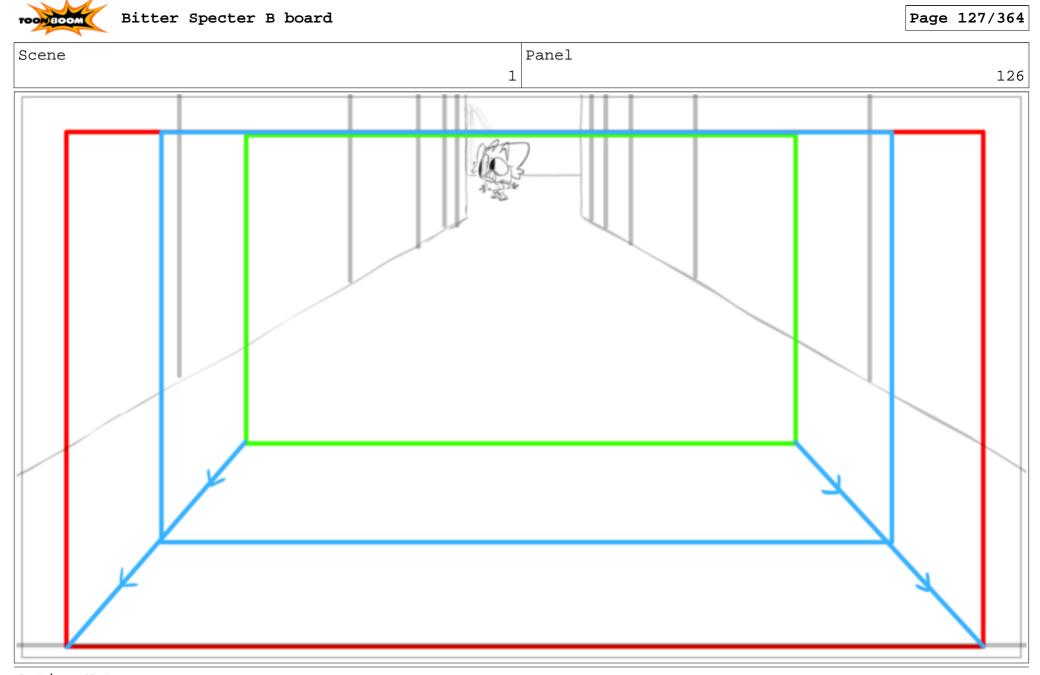


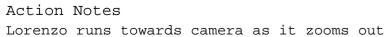
Action Notes Lorenzo looks right and sees another glitchy Nick really close

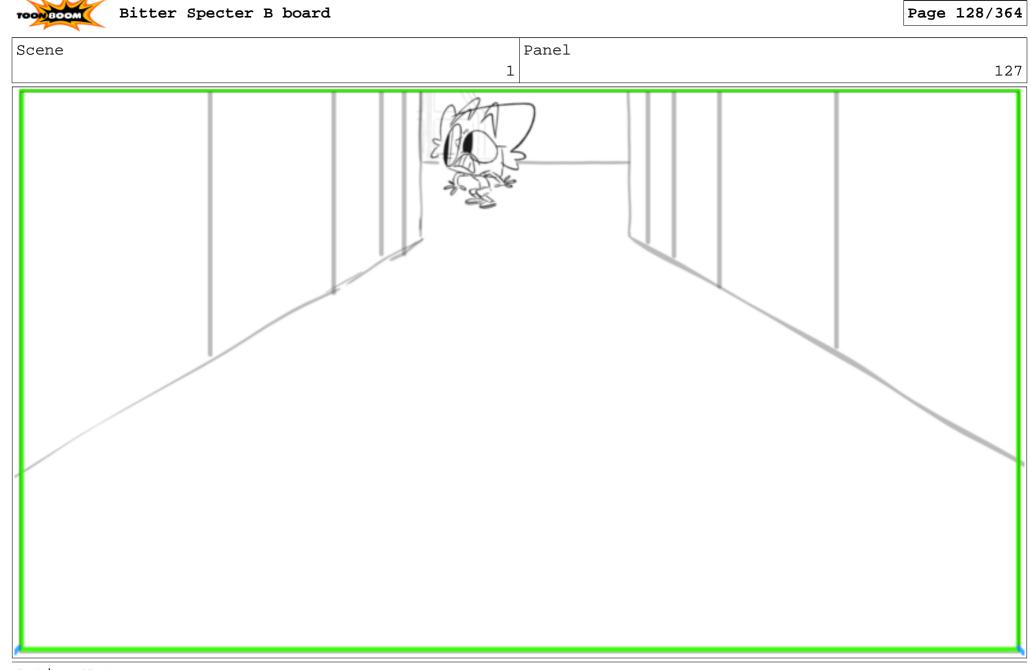




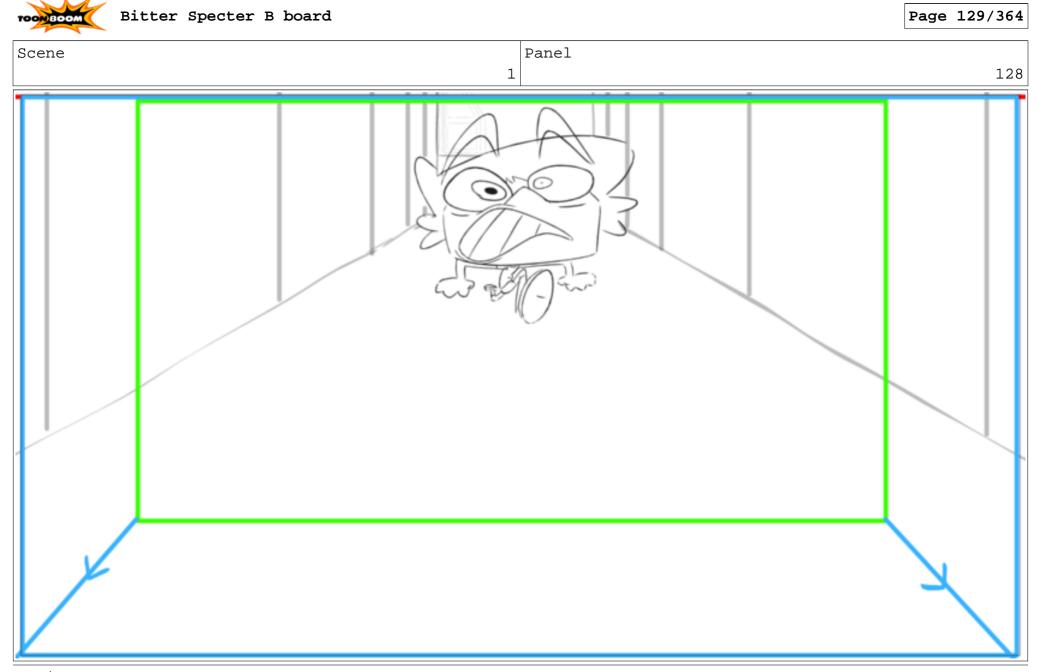
Dialog Lo: Oh!

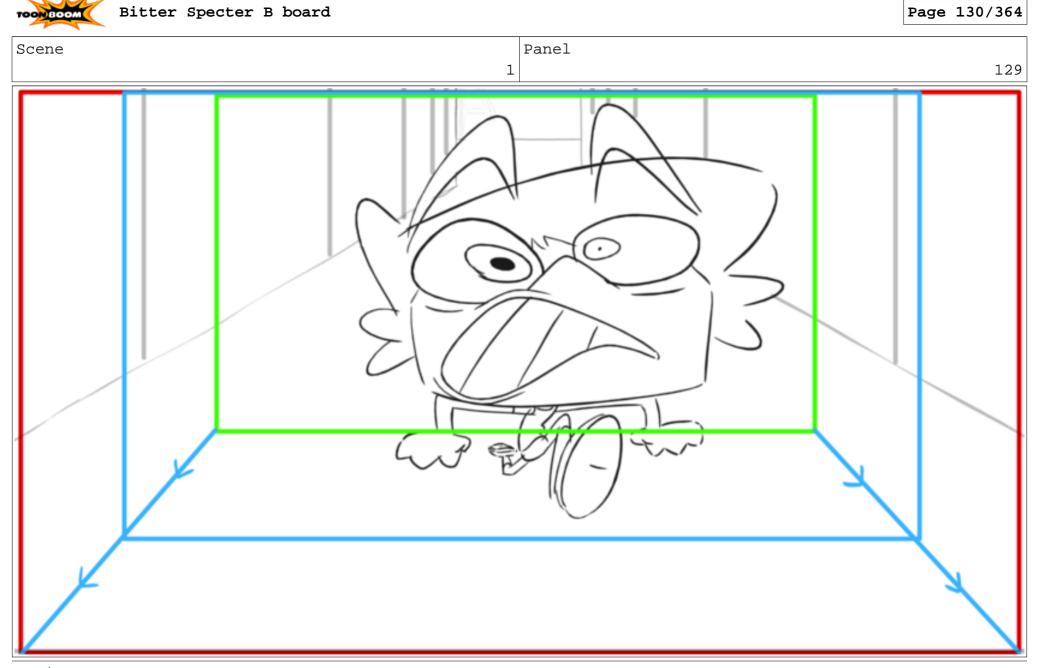






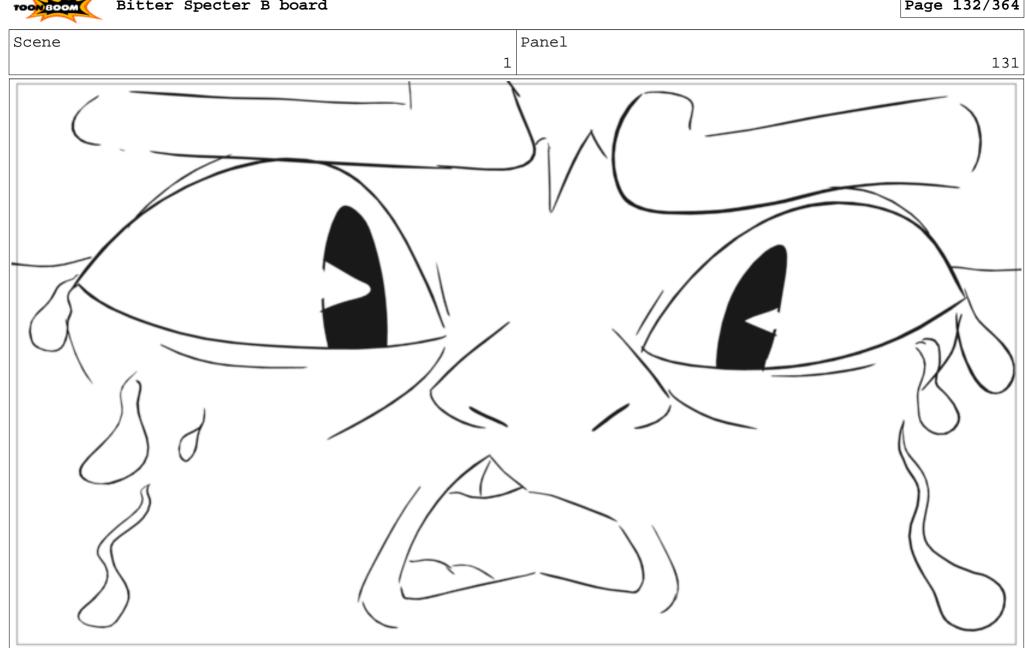
Action Notes Lorenzo runs towards camera as it zooms out





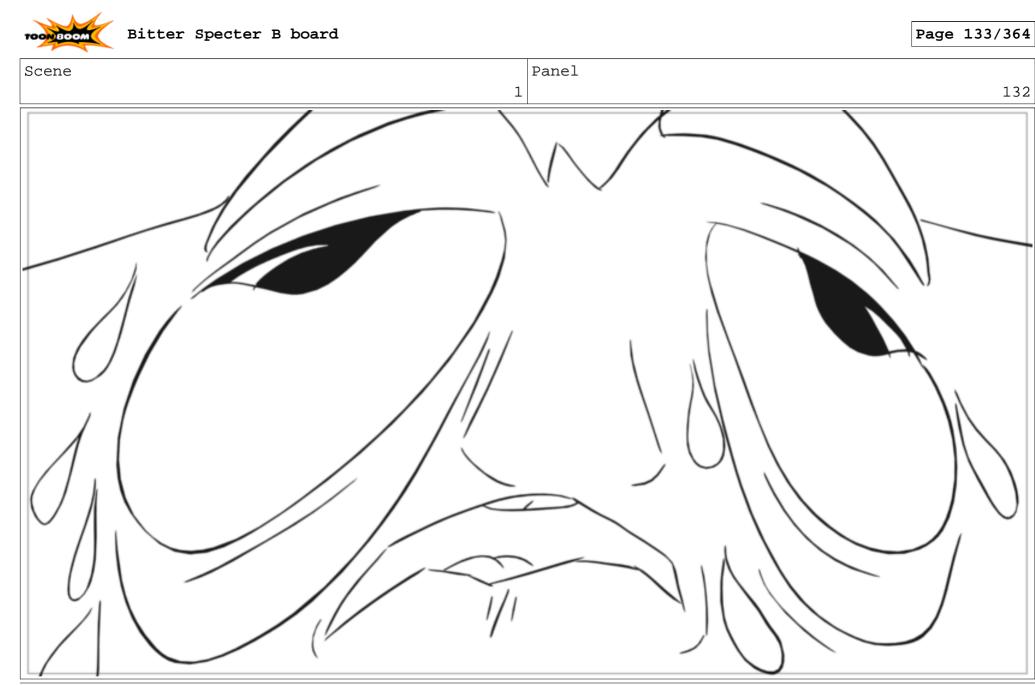


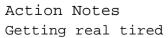
Action Notes Running and panting while extreme close up on face

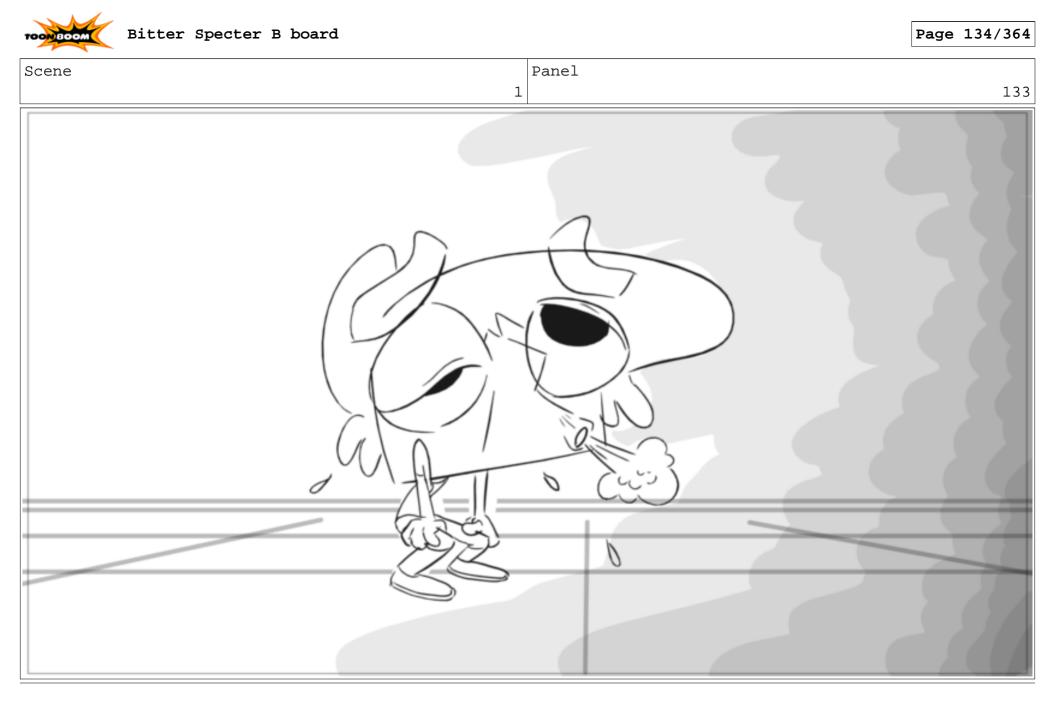


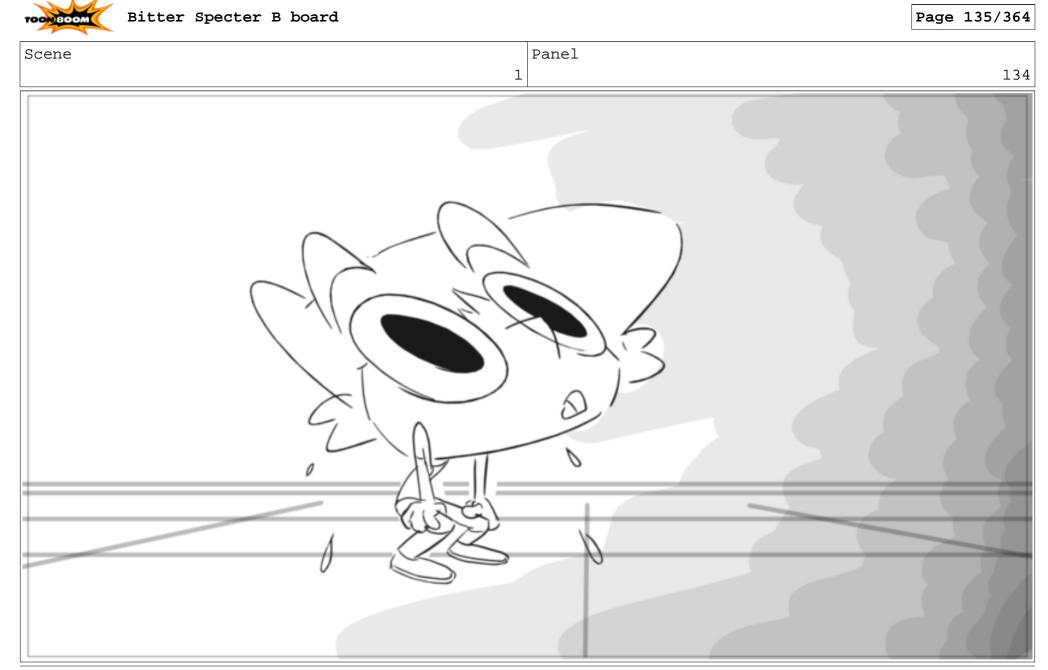
Bitter Specter B board

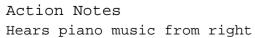
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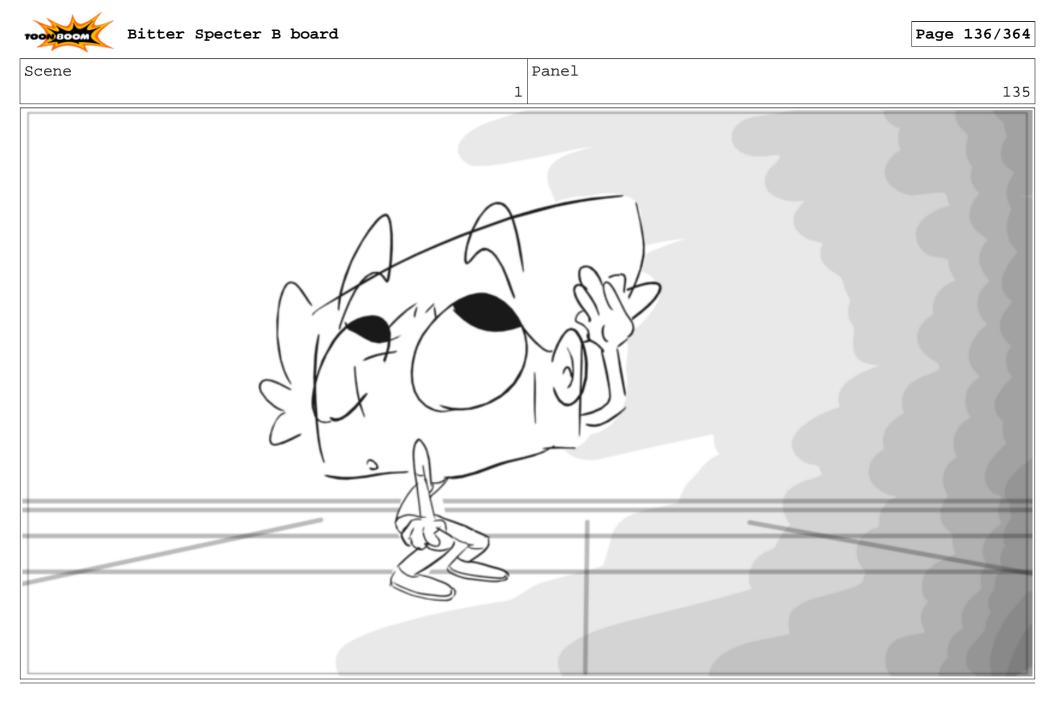


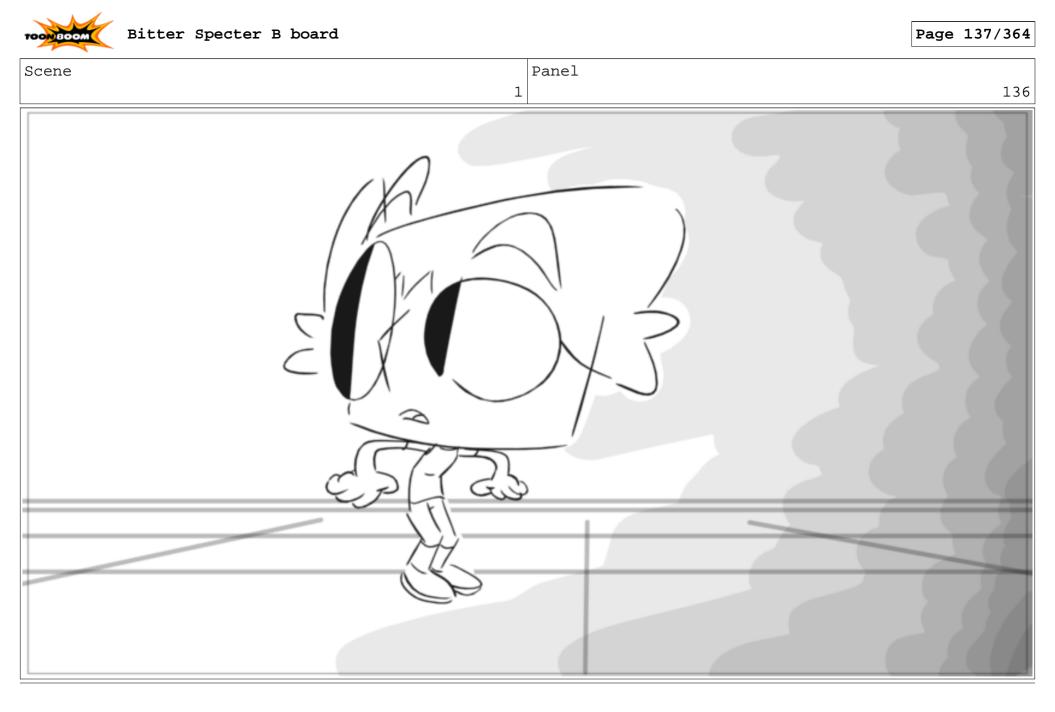


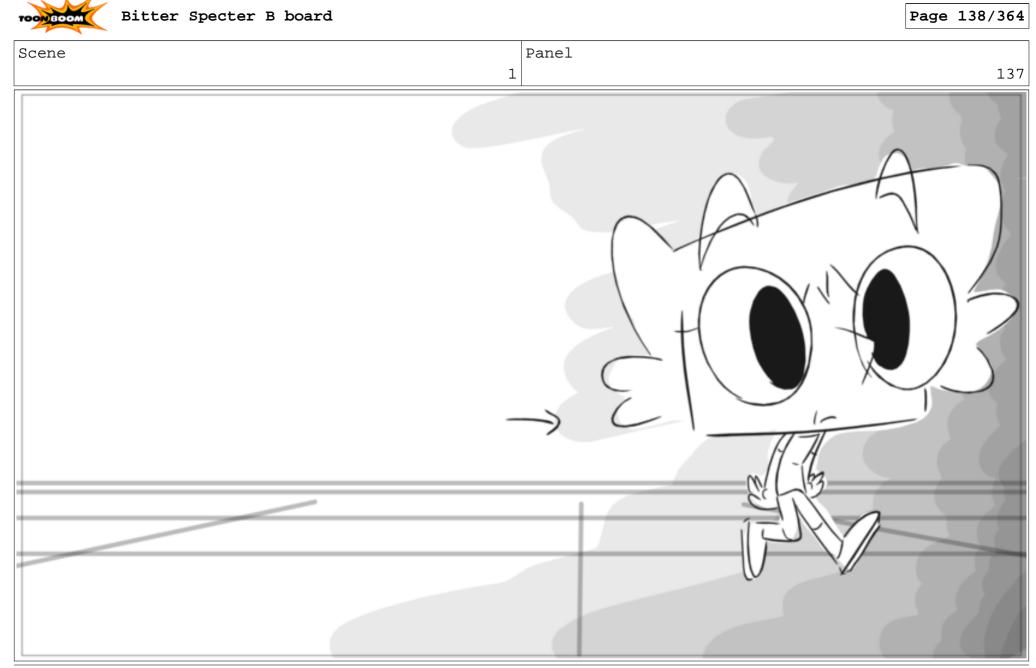




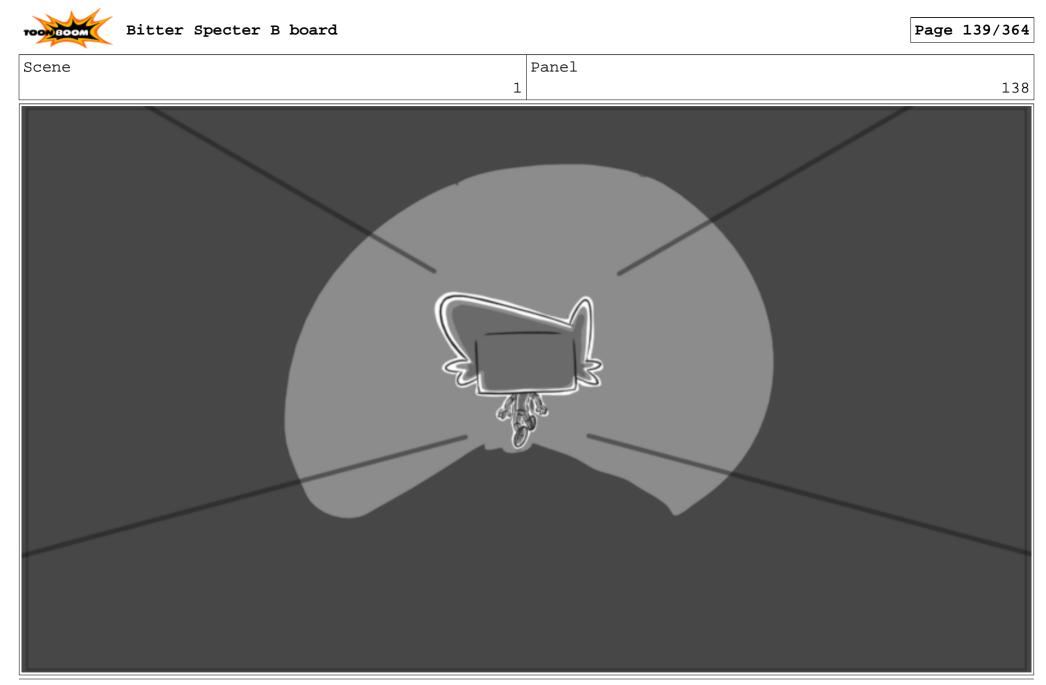






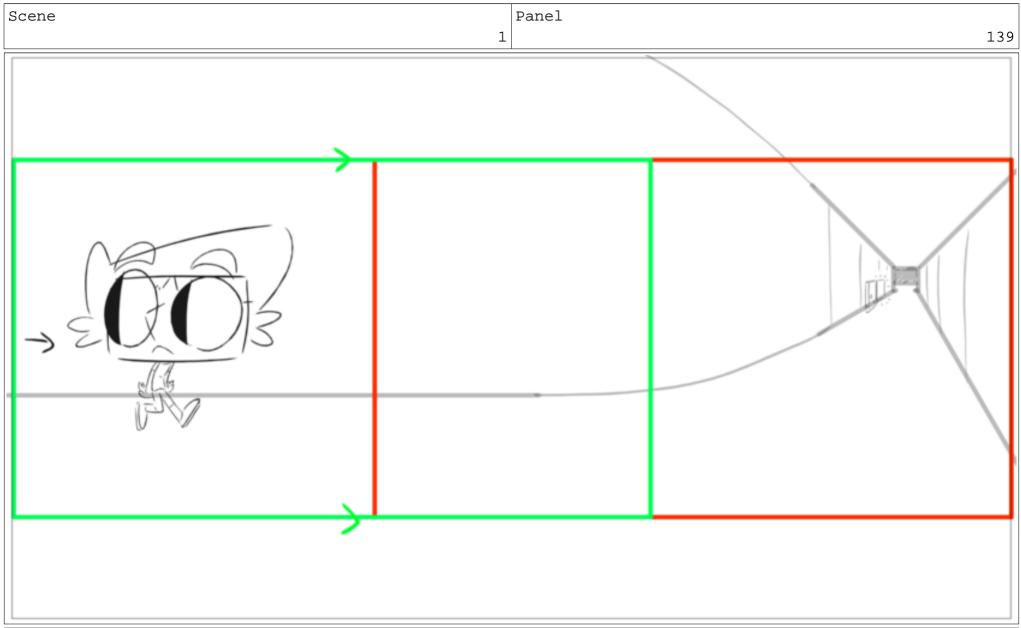


## Action Notes Walks offscreen to follow music



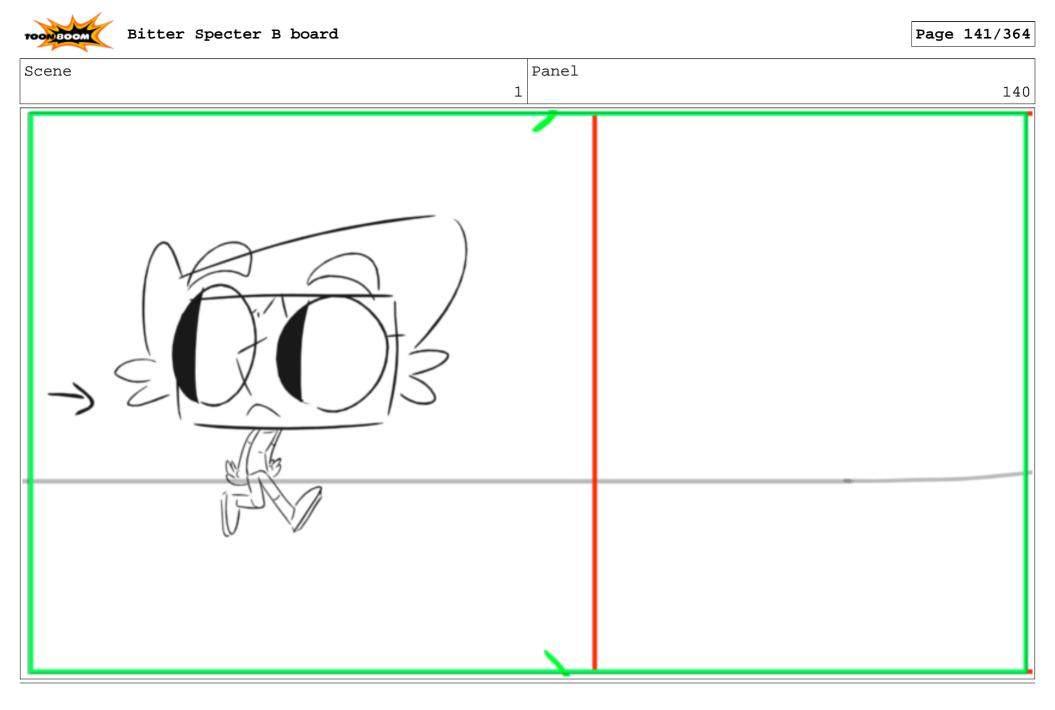
Action Notes Walking forward, dark, music getting louder



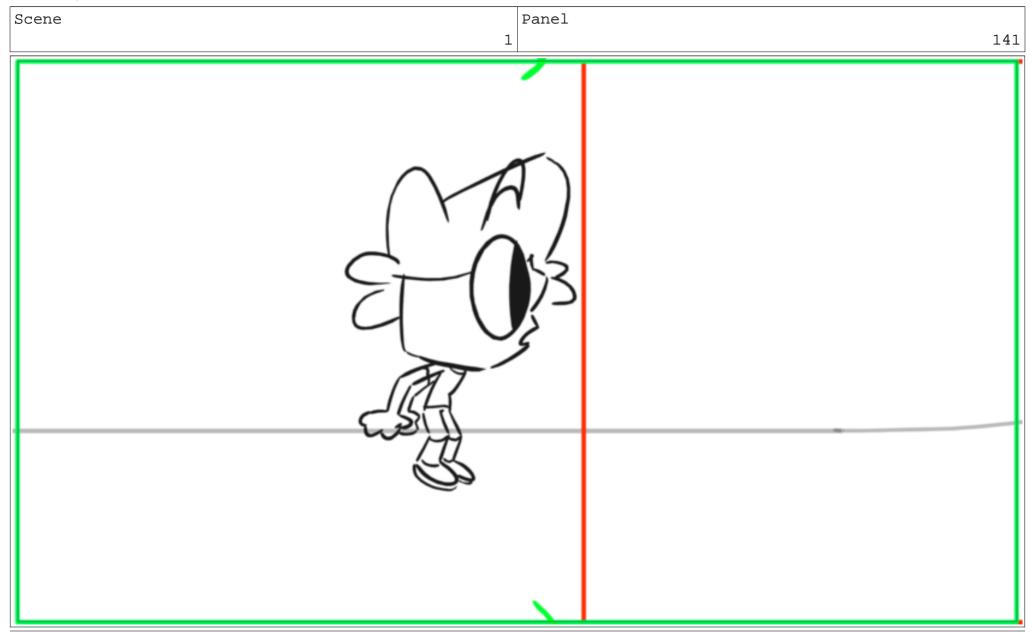


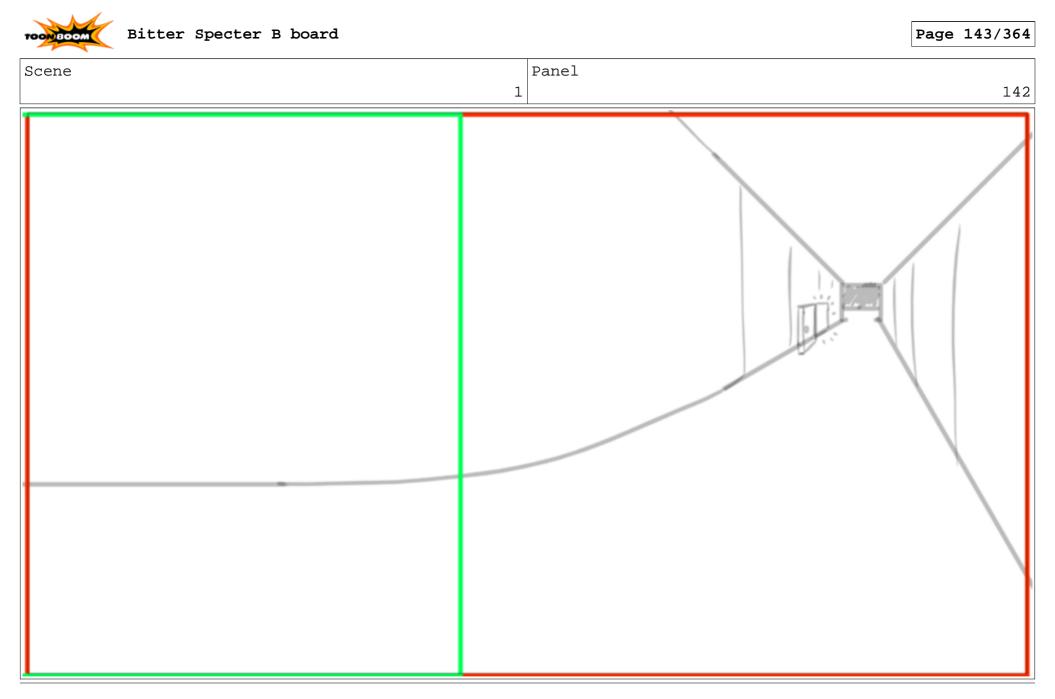
## Action Notes

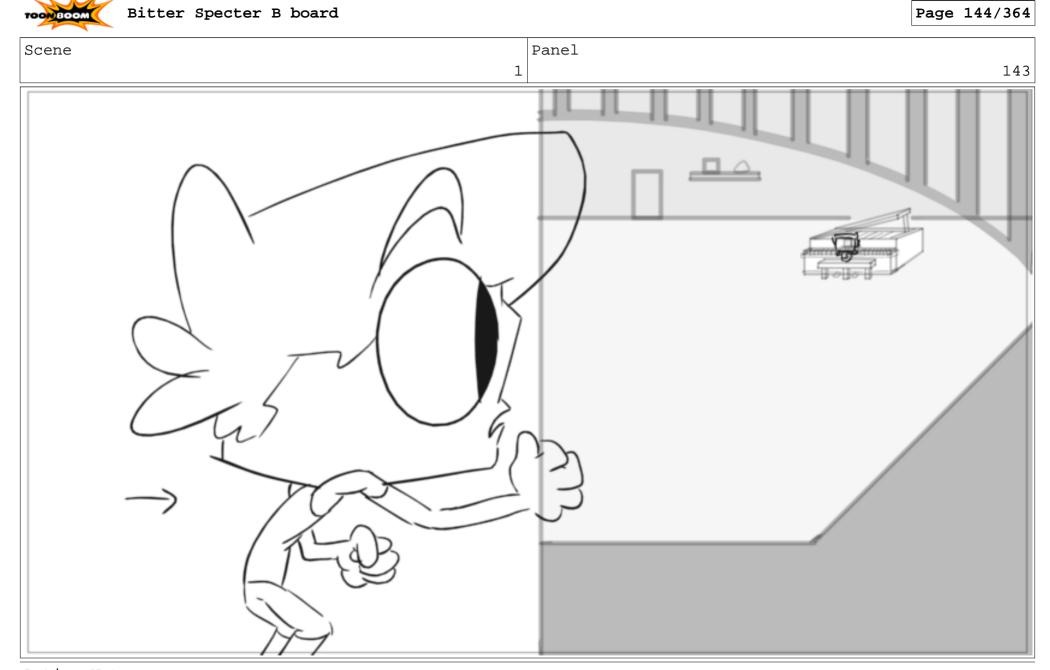
Lorenzo walks in, notices the door, and camera pans right



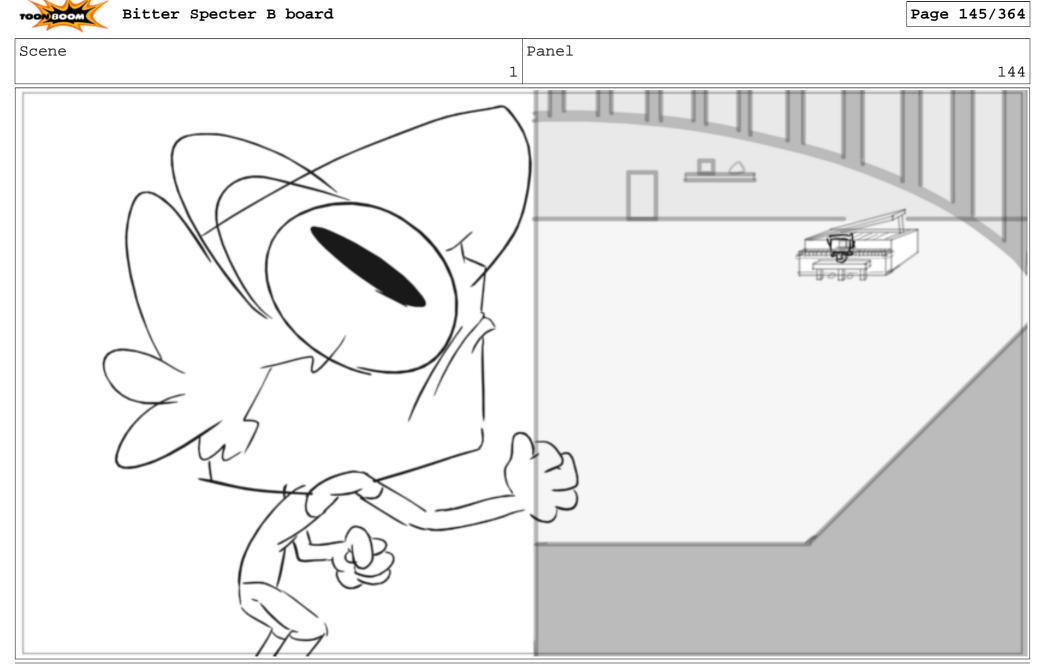


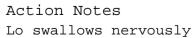


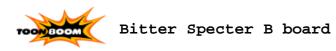




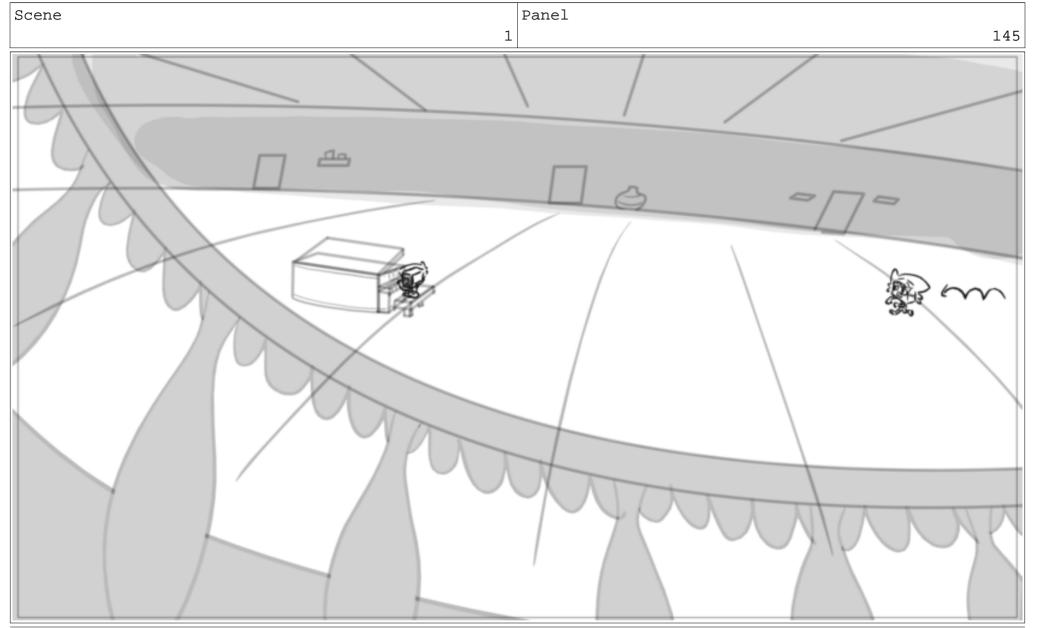
Action Notes Slow camera pan to right as Lo peers in room



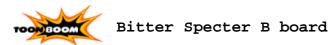


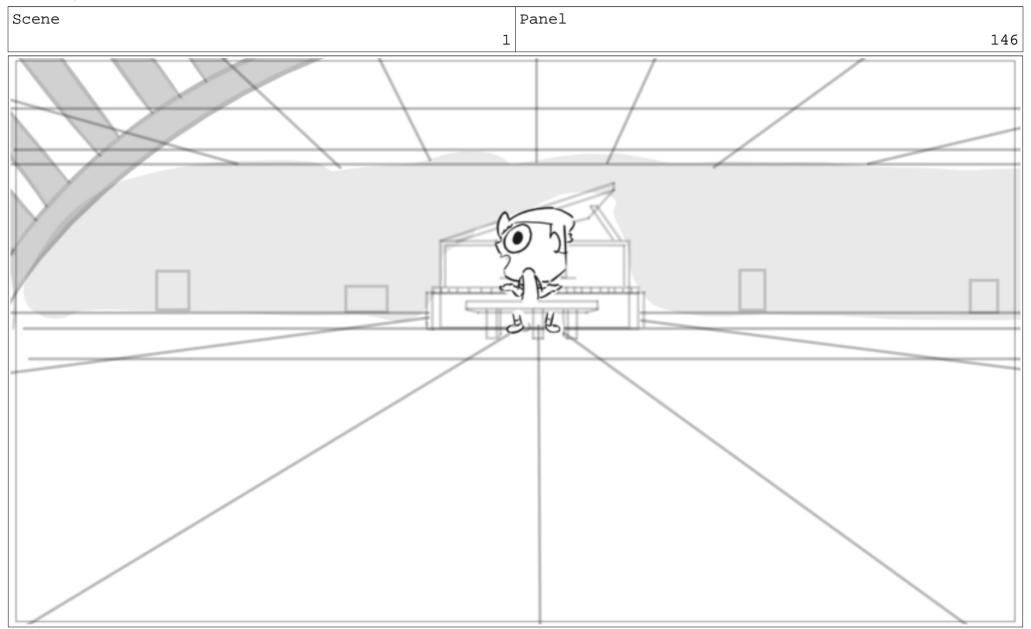


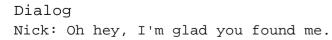
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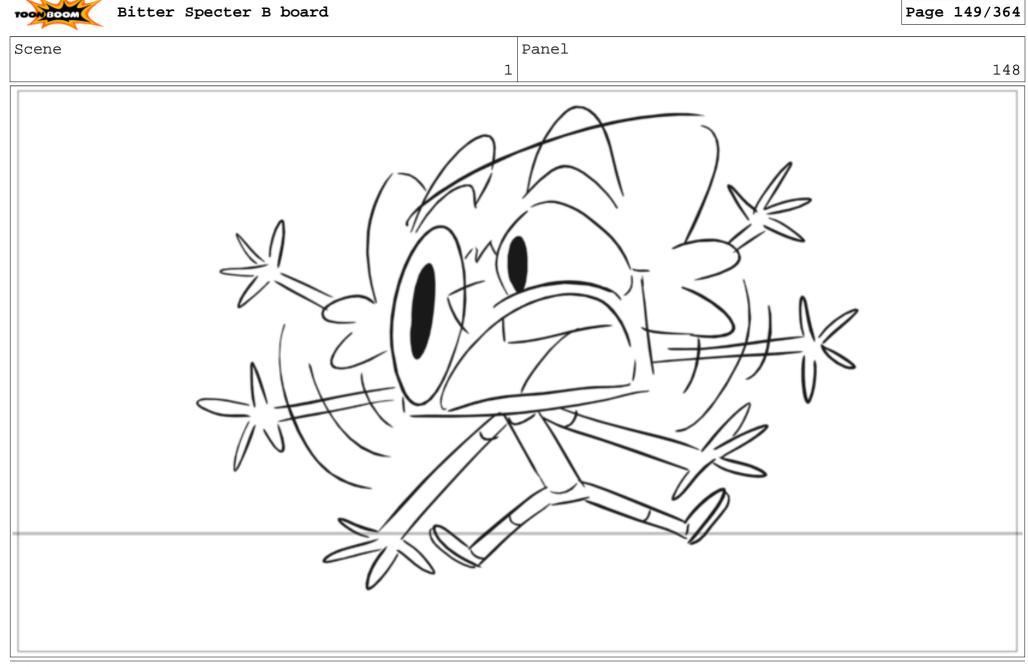








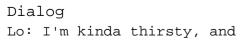
Action Notes Lo sighs in releif

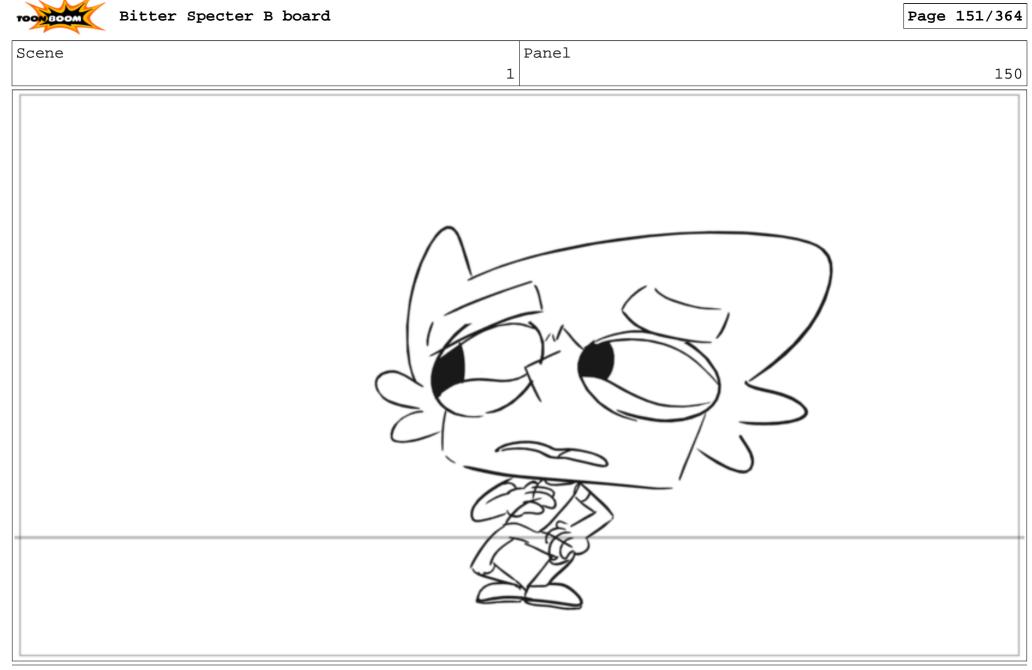


Dialog

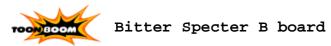
Lo: This place is crazy. There's other yous everywhere, and they're freaking me out, and then they keep vanishing, and

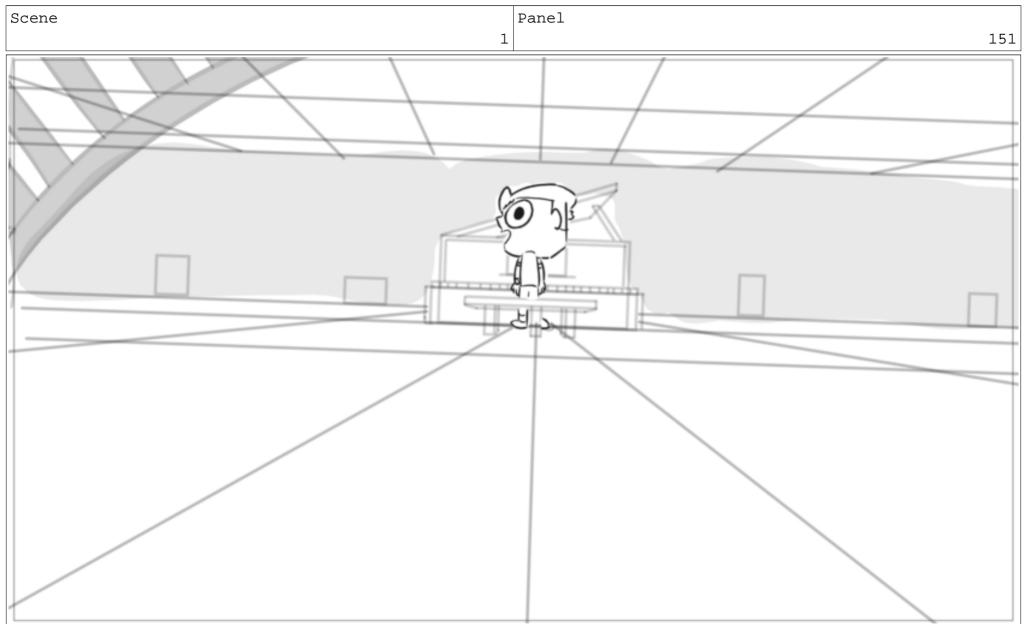


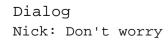


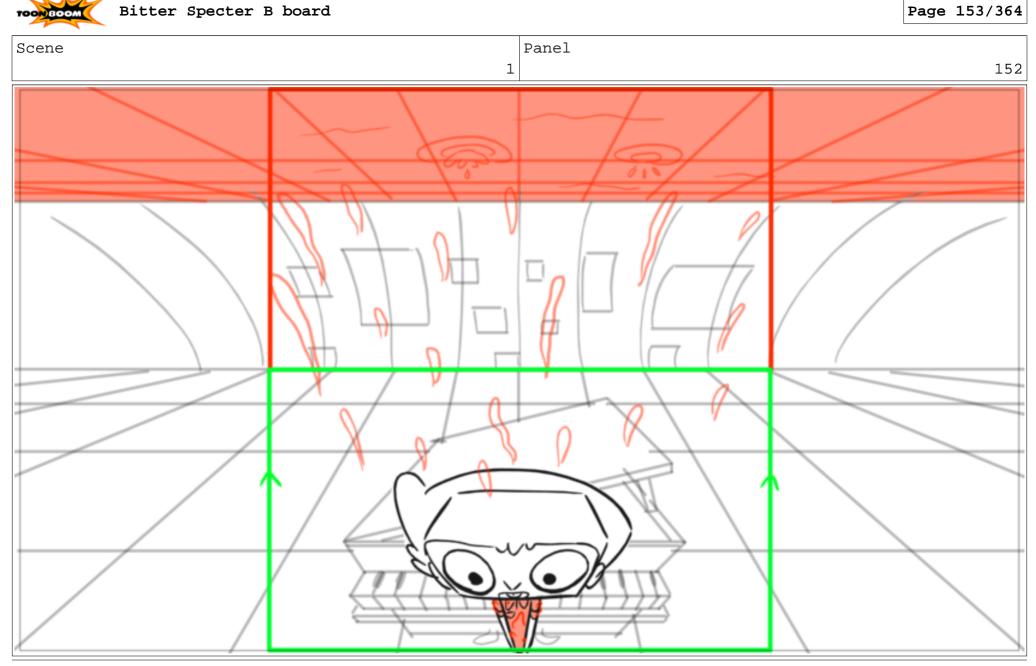


Action Notes Music stops playing







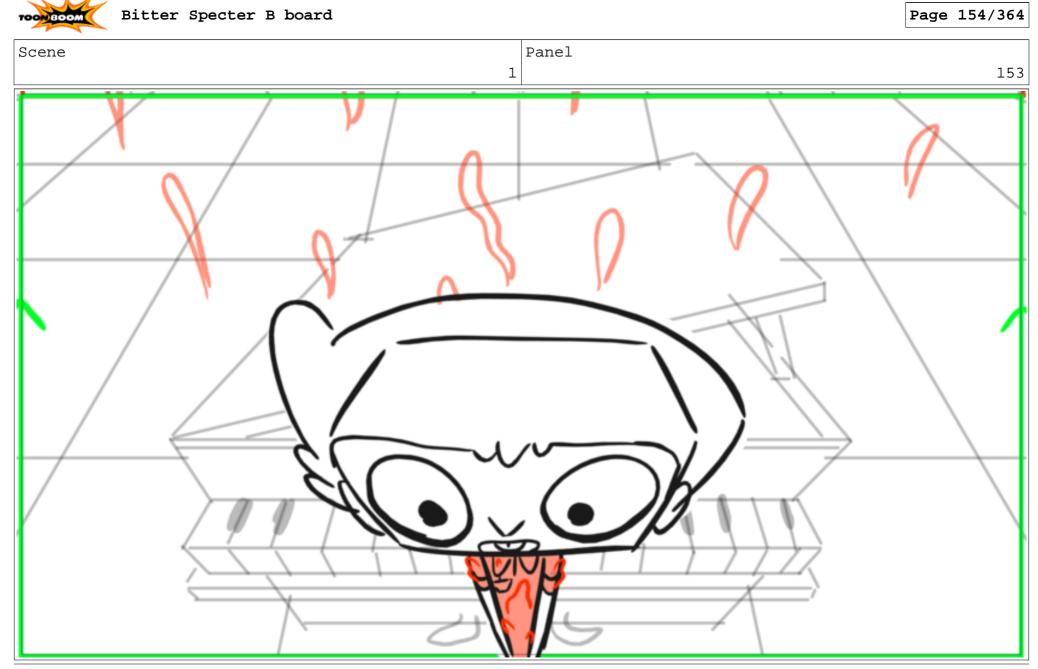


# Dialog

Nick: Everything will be fine now.

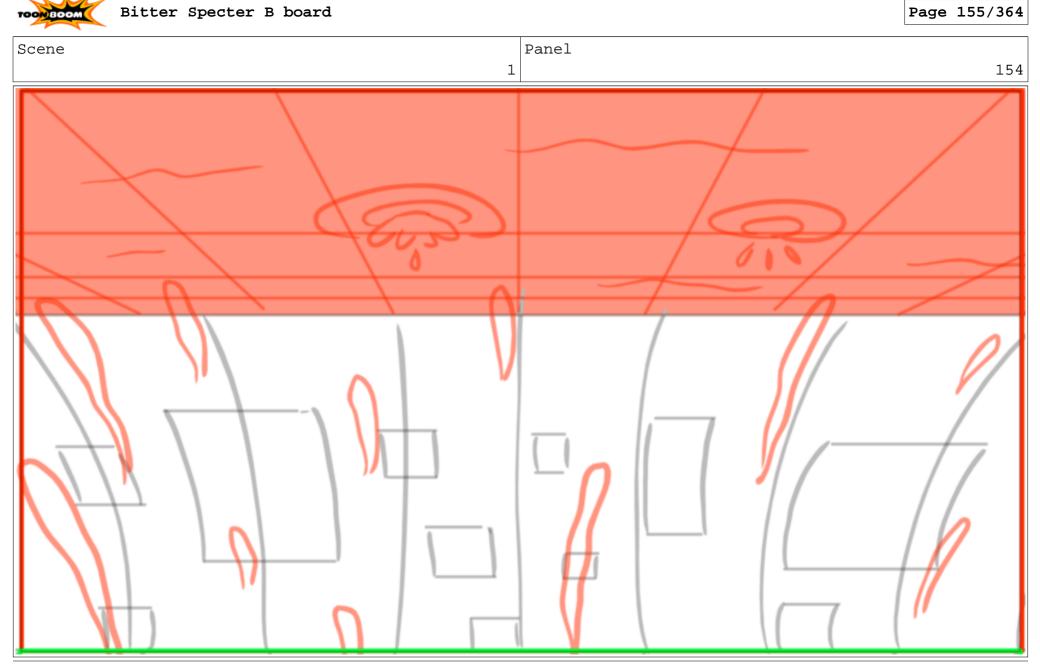
#### Action Notes

Music continues by itself. blood drips up from shirt.



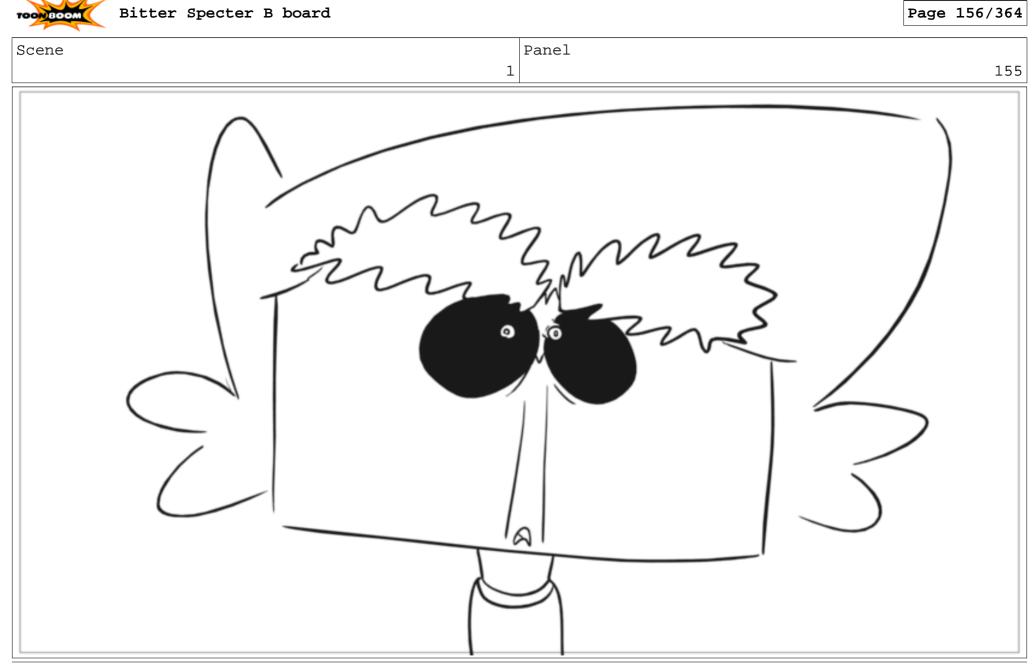
Action Notes

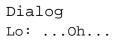
Camera pans up to see ceiling is pool of blood, with splashes from Nick's shirt

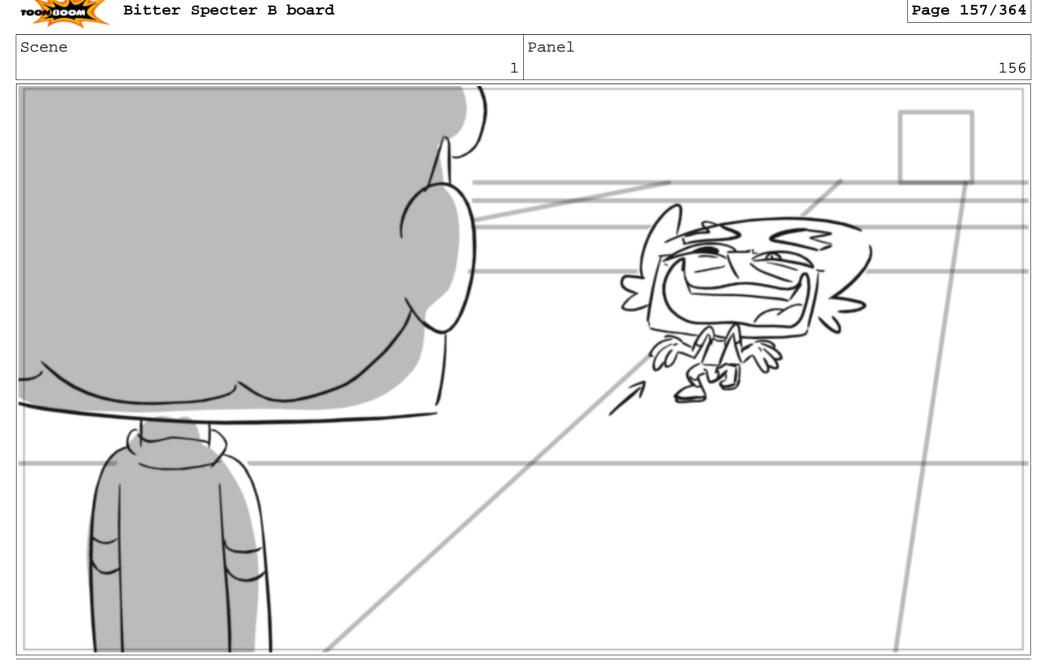


Action Notes

Camera pans up to see ceiling is pool of blood, with splashes from Nick's shirt





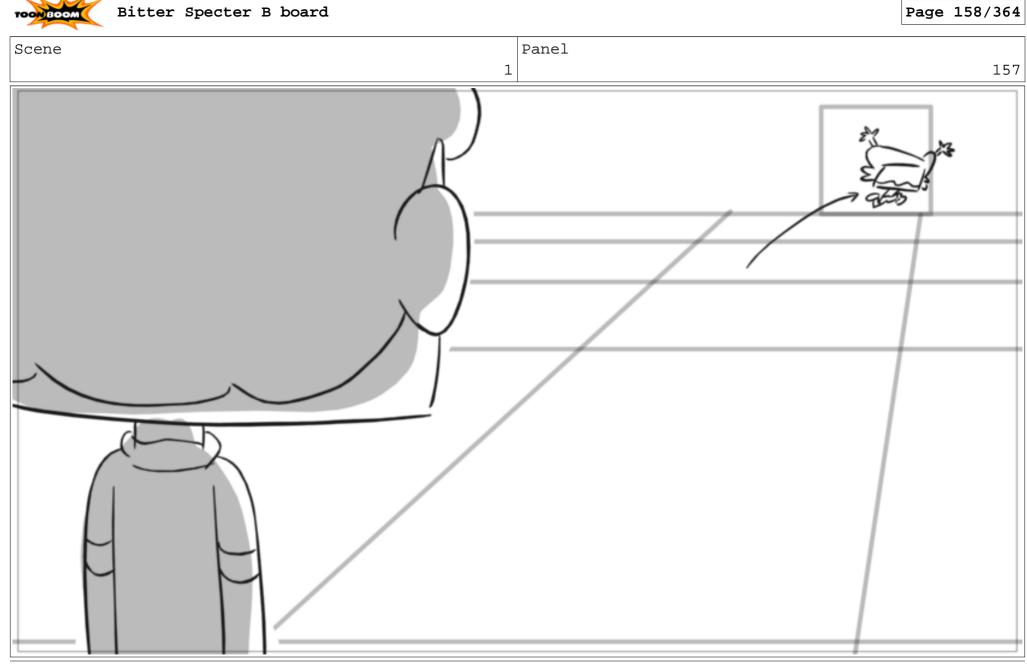


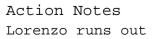
## Dialog

Lo: You know what, uh, I left the cat on, I'll be right

### Action Notes

Lo backs up and camera slowly zooms in with Nick attached

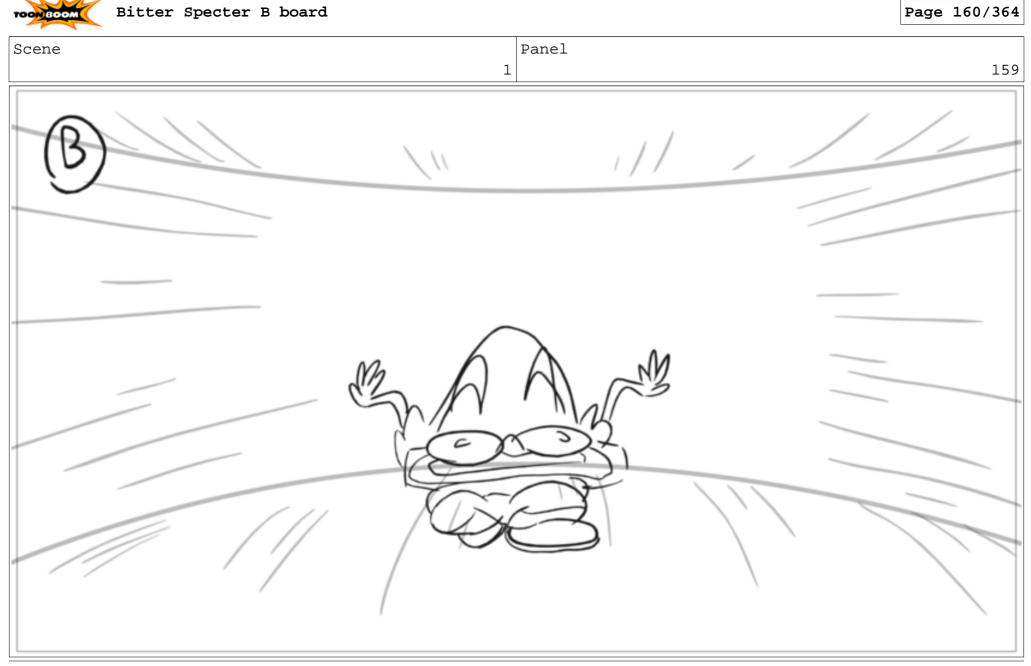






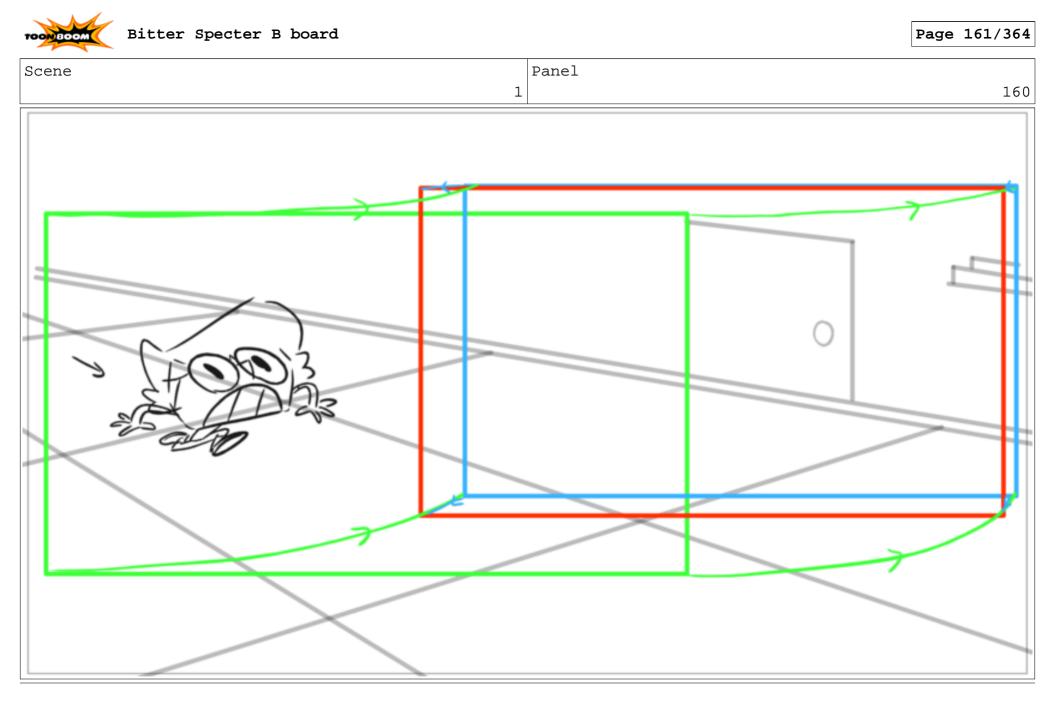
Action Notes

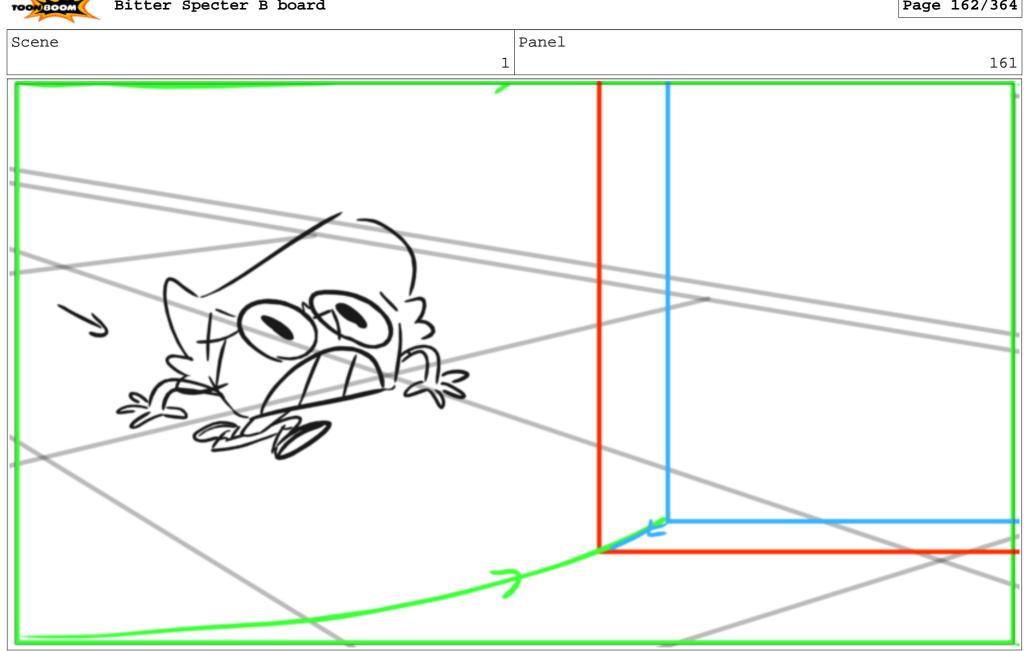
Running frantically forwards, animate background, Nick's head pops up and down in distance



## Action Notes

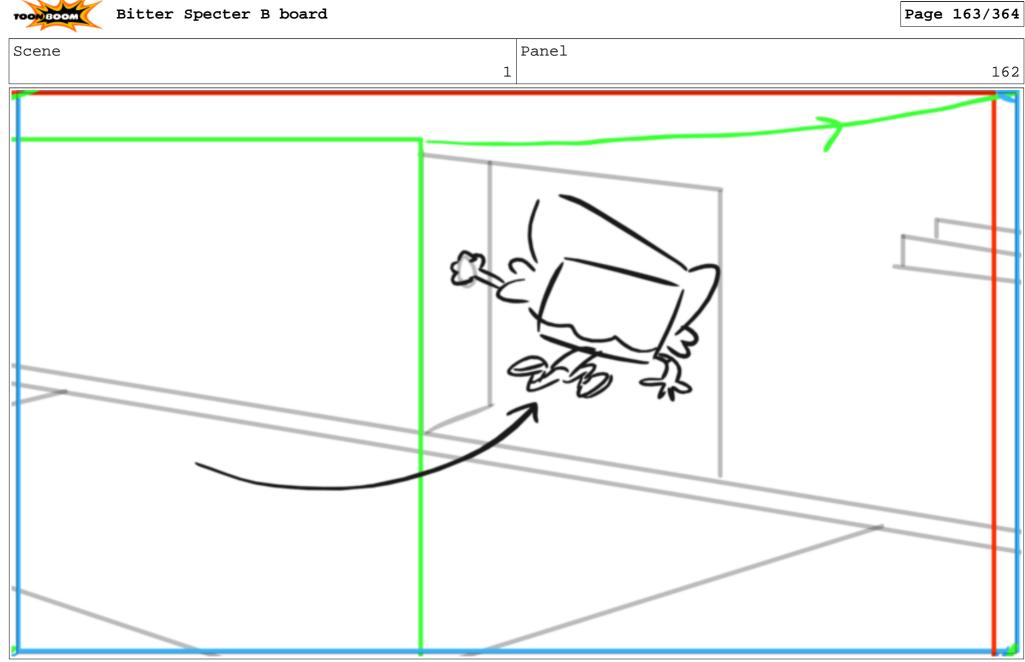
Running frantically forwards, animate background, Nick's head pops up and down in distance

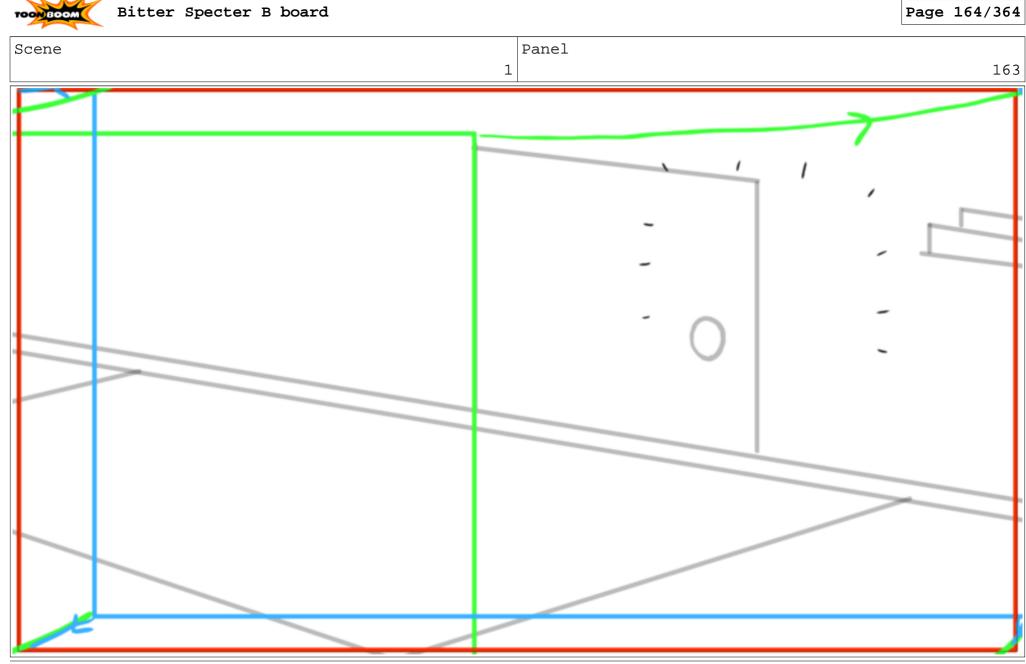


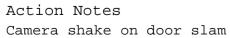


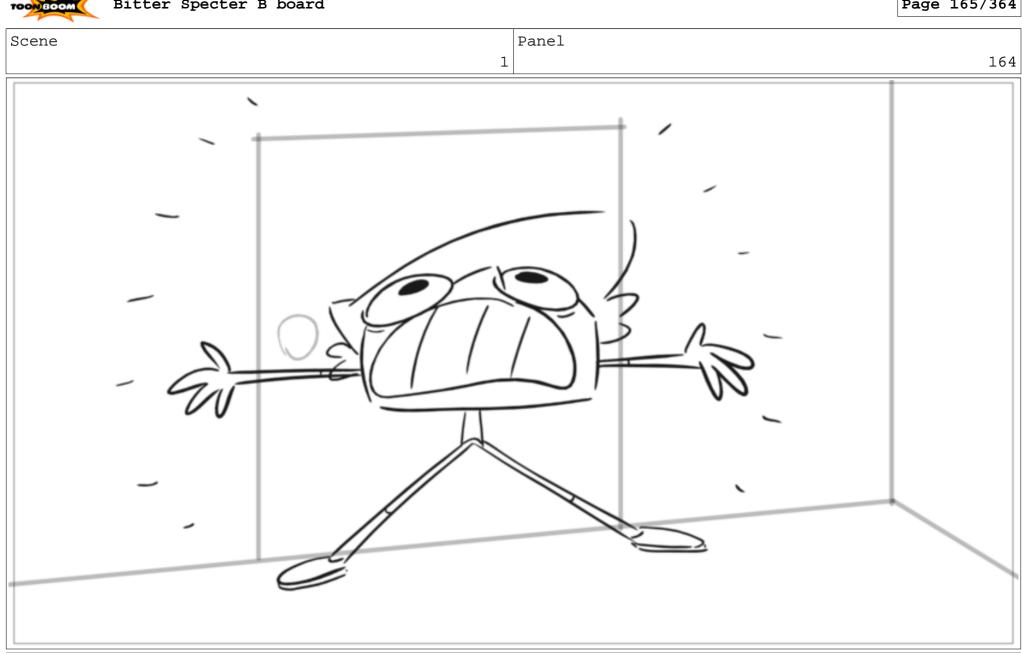
Bitter Specter B board

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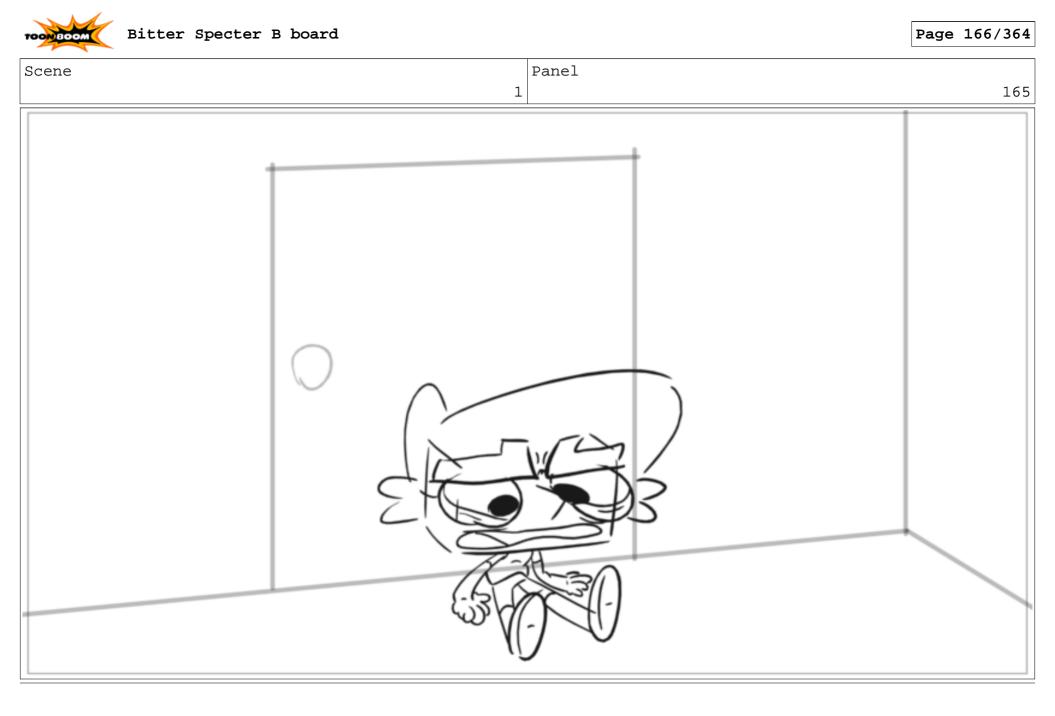


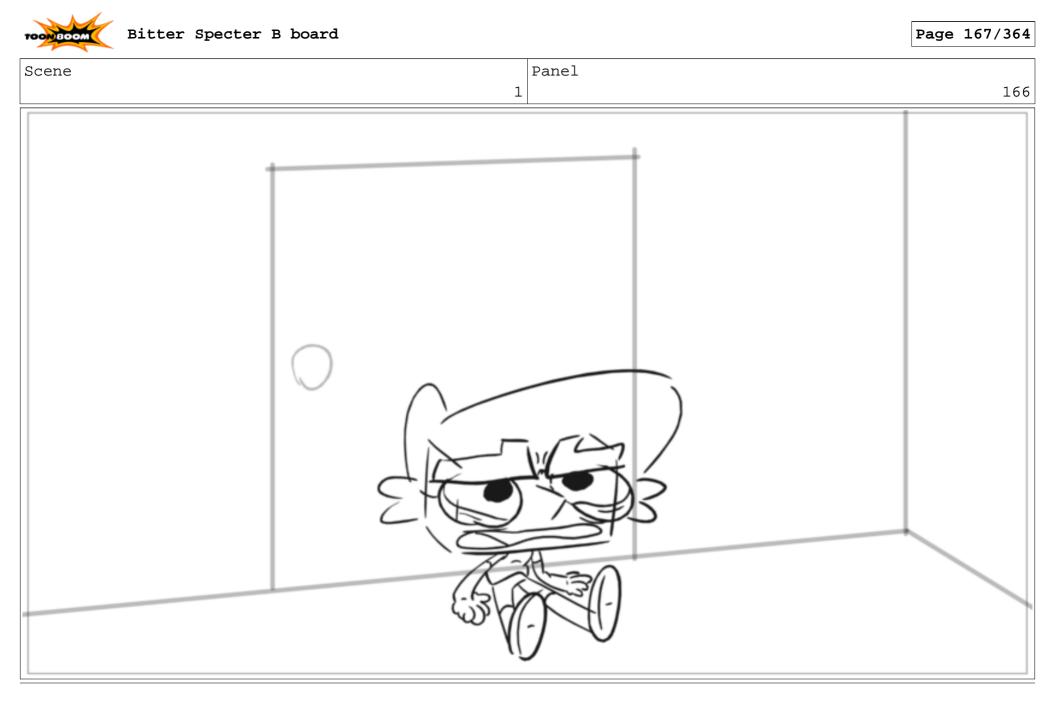


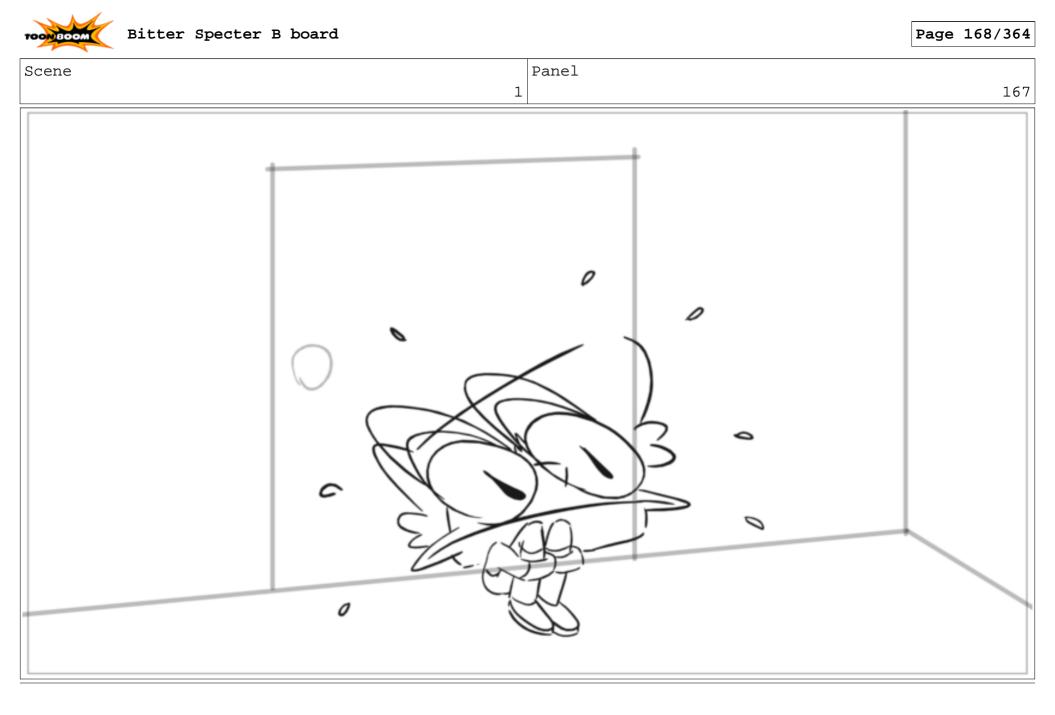


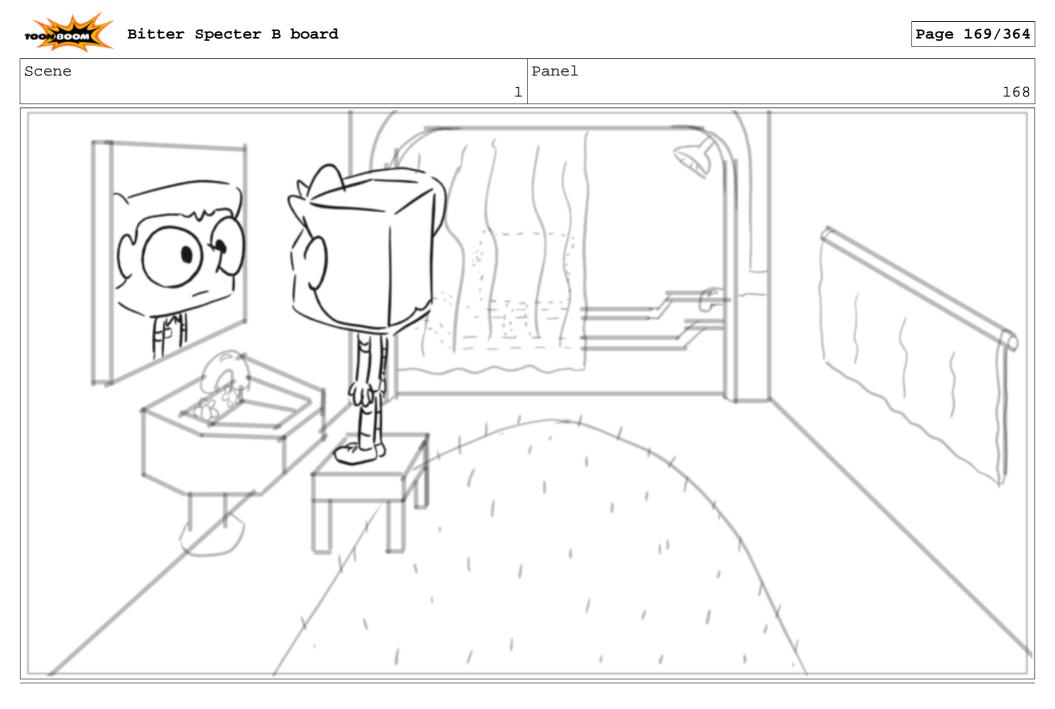


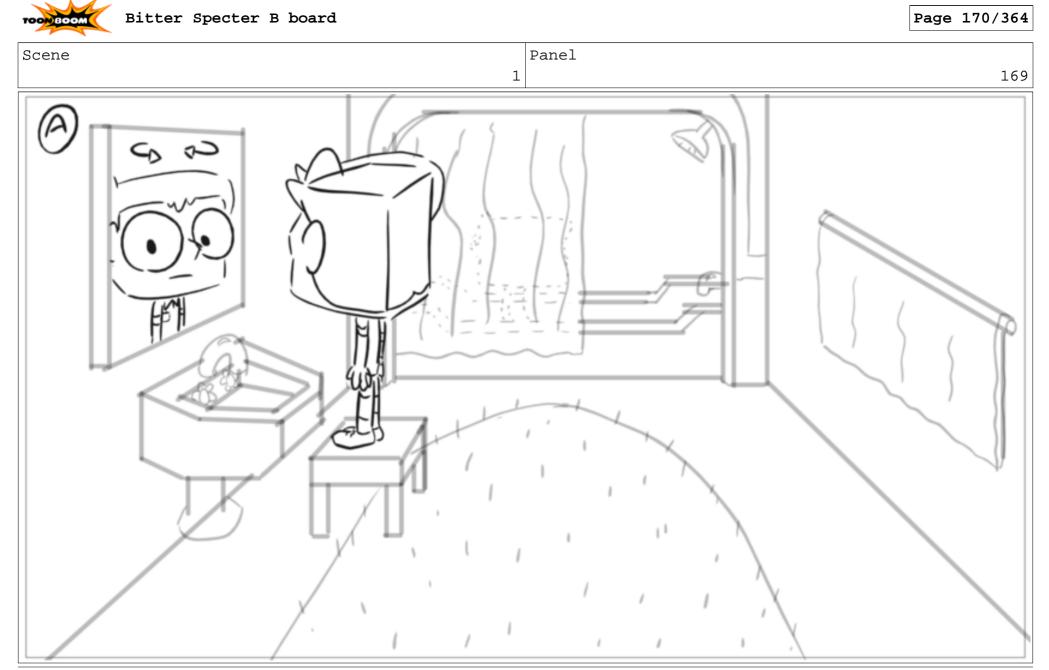
Bitter Specter B board

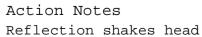


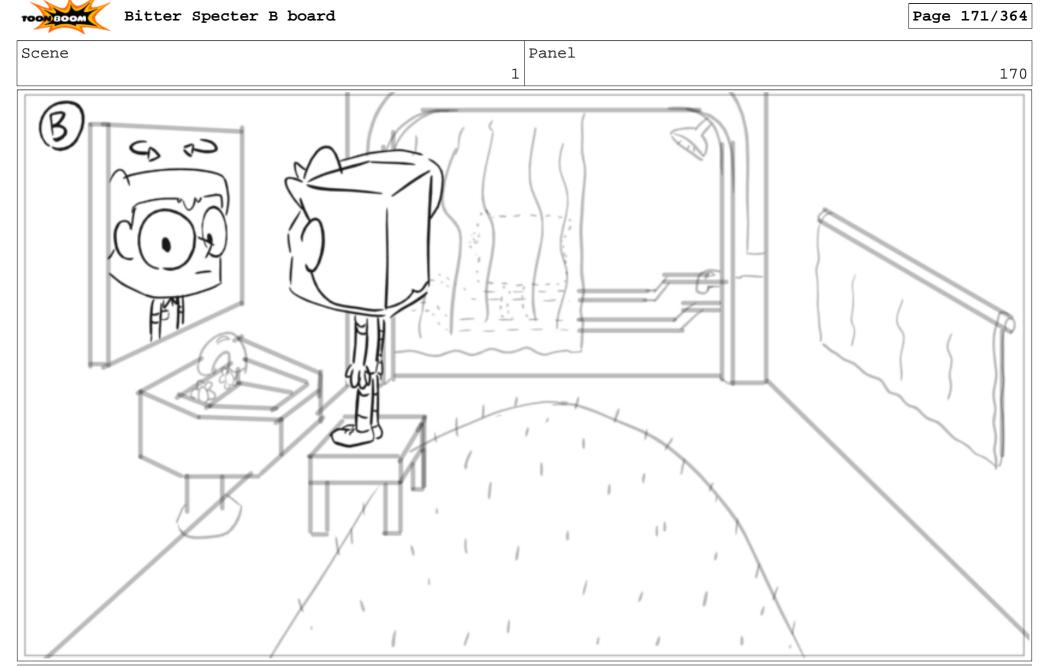


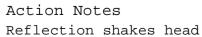


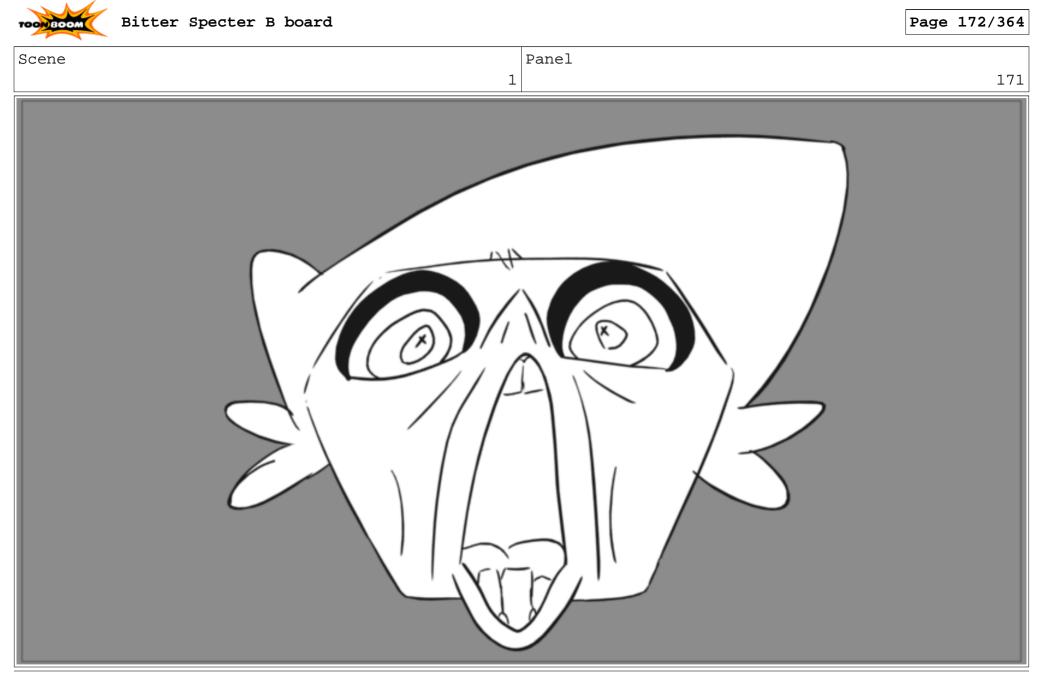




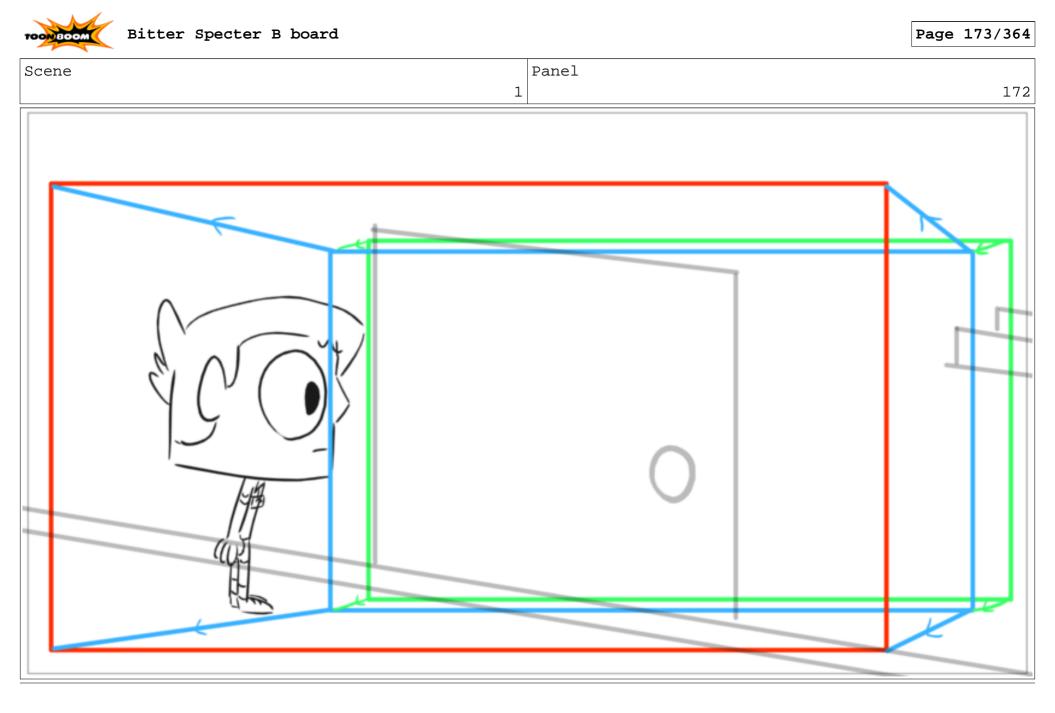


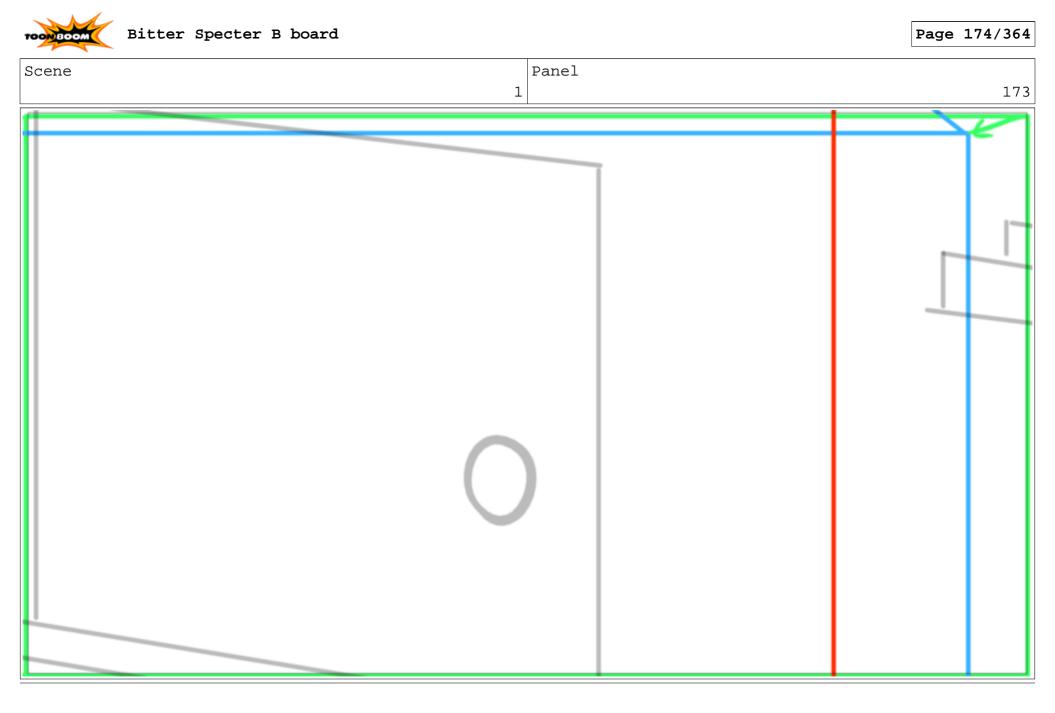


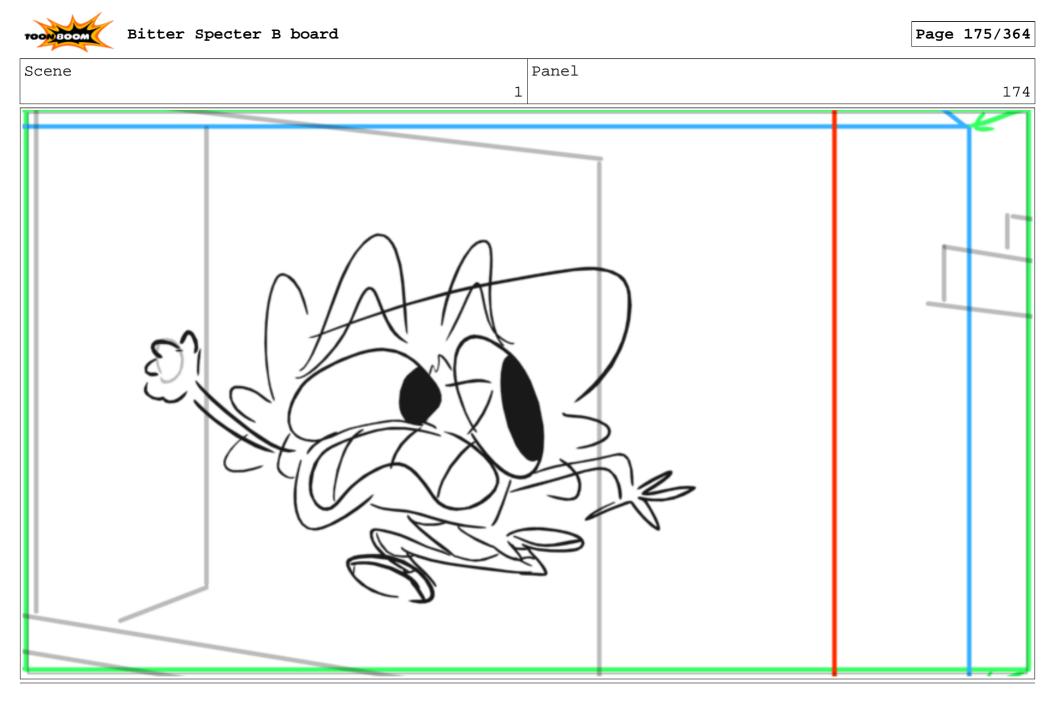


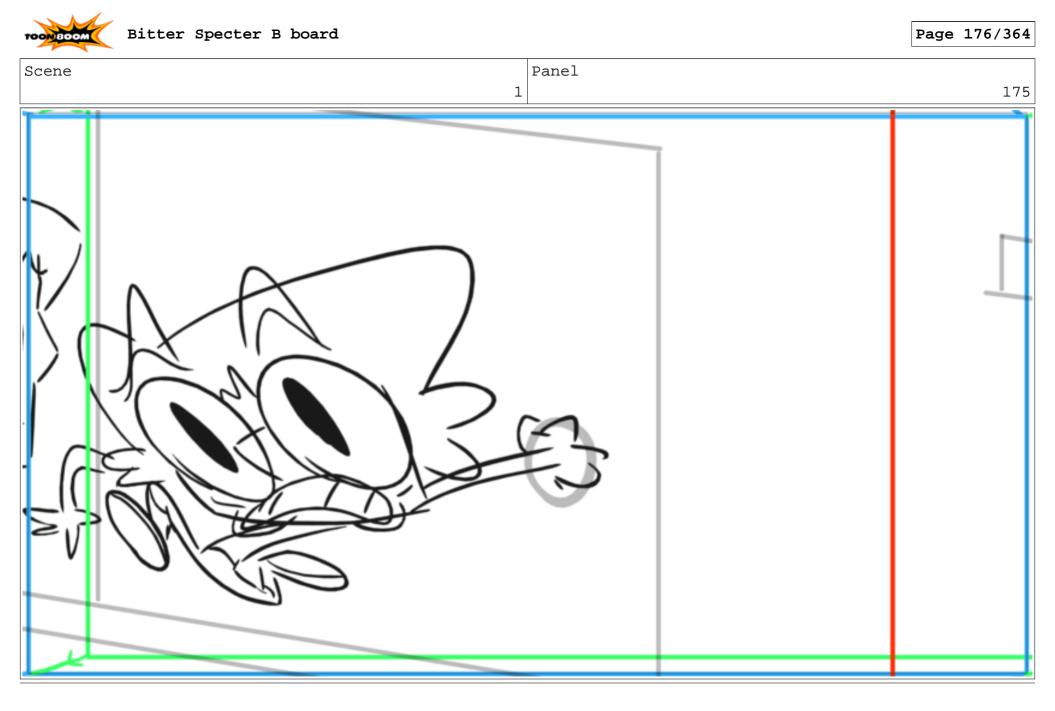


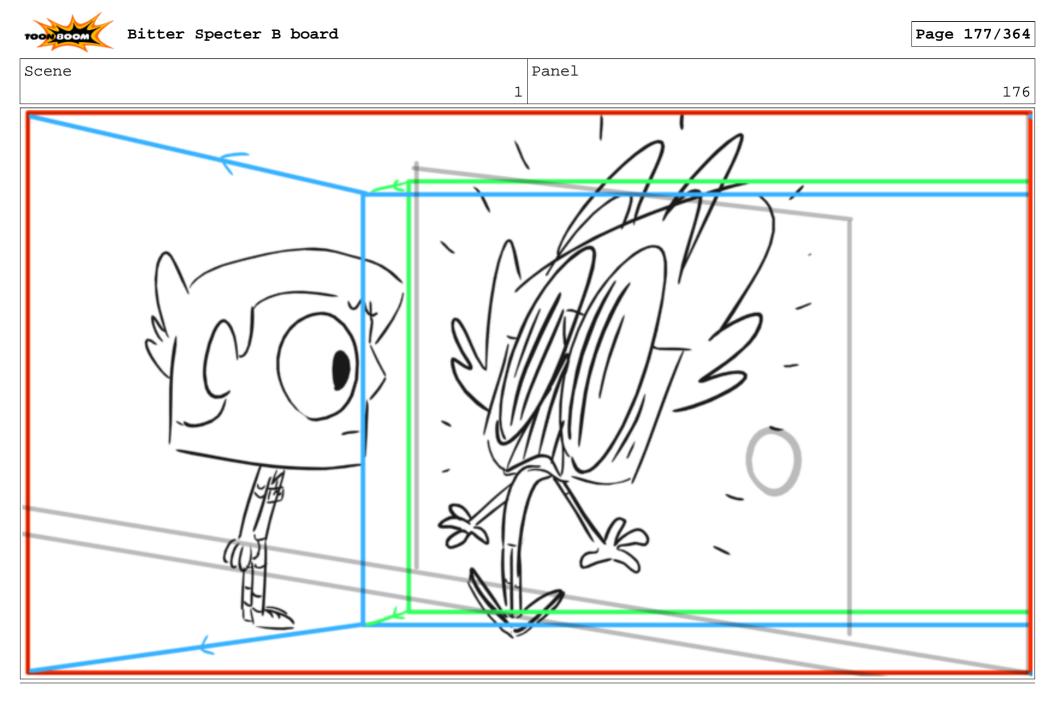
Action Notes Shaking slightly left/right





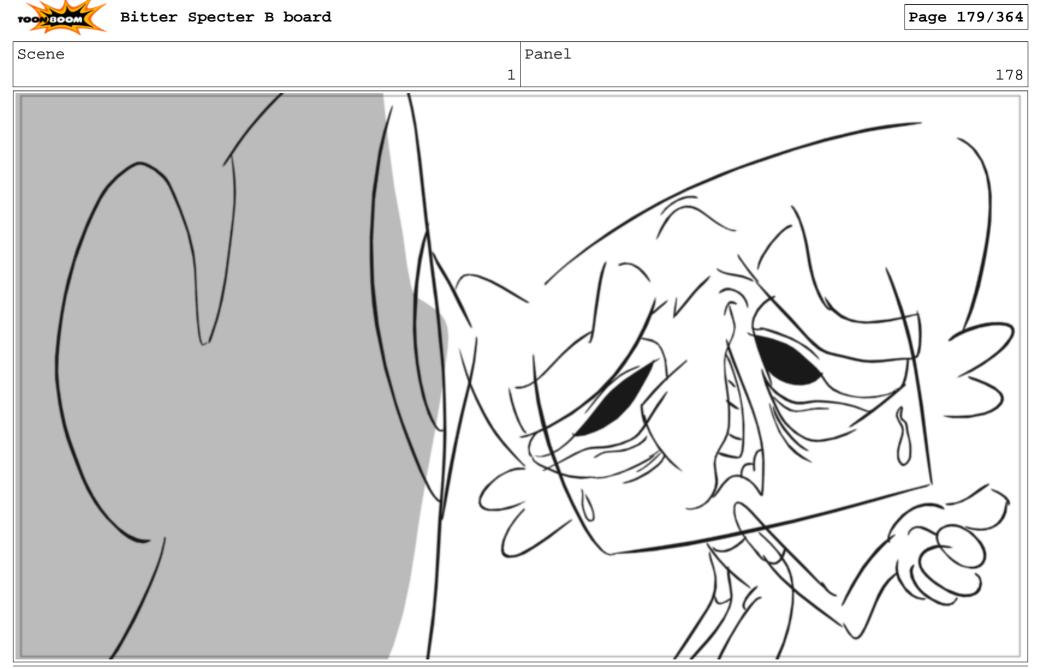


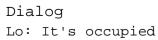


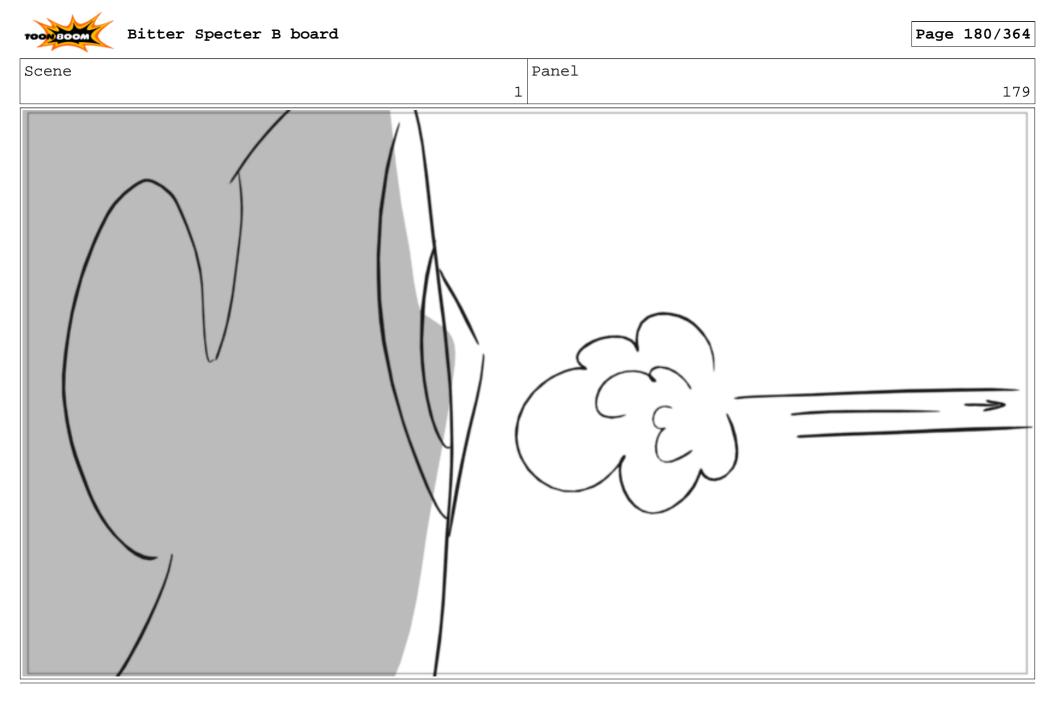


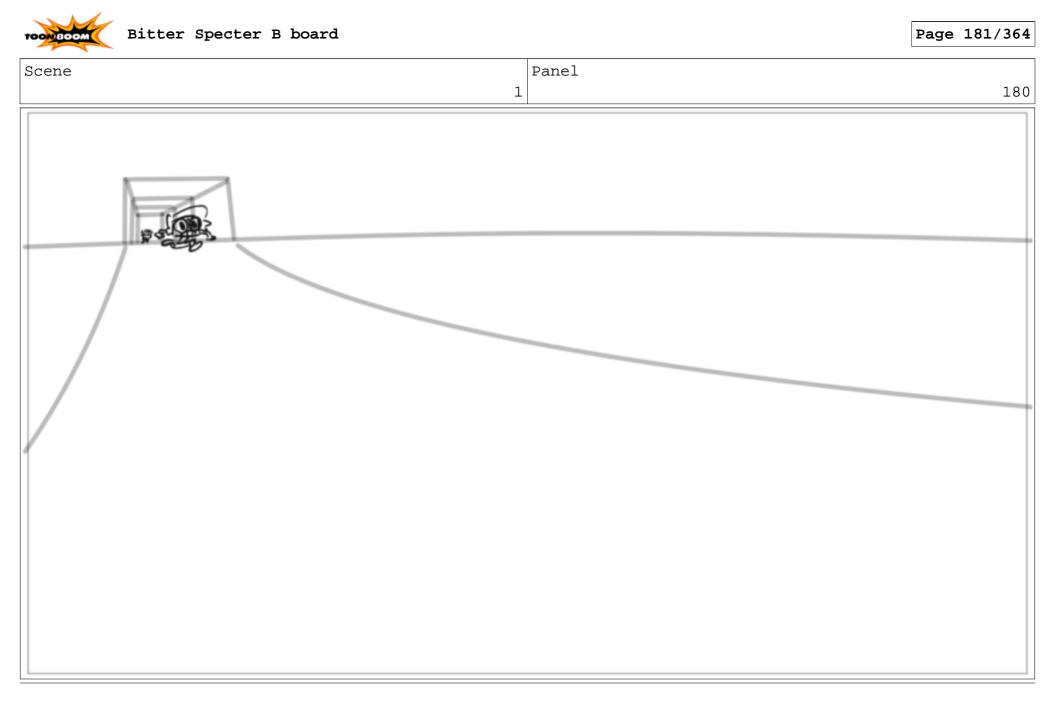


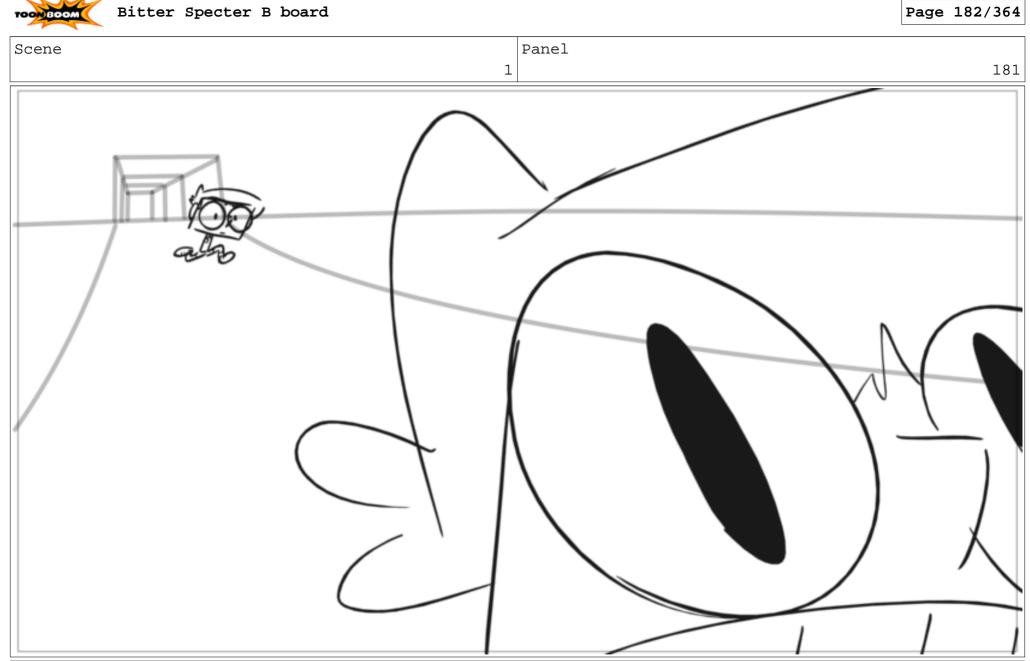
Action Notes Fear shakes (left/right)



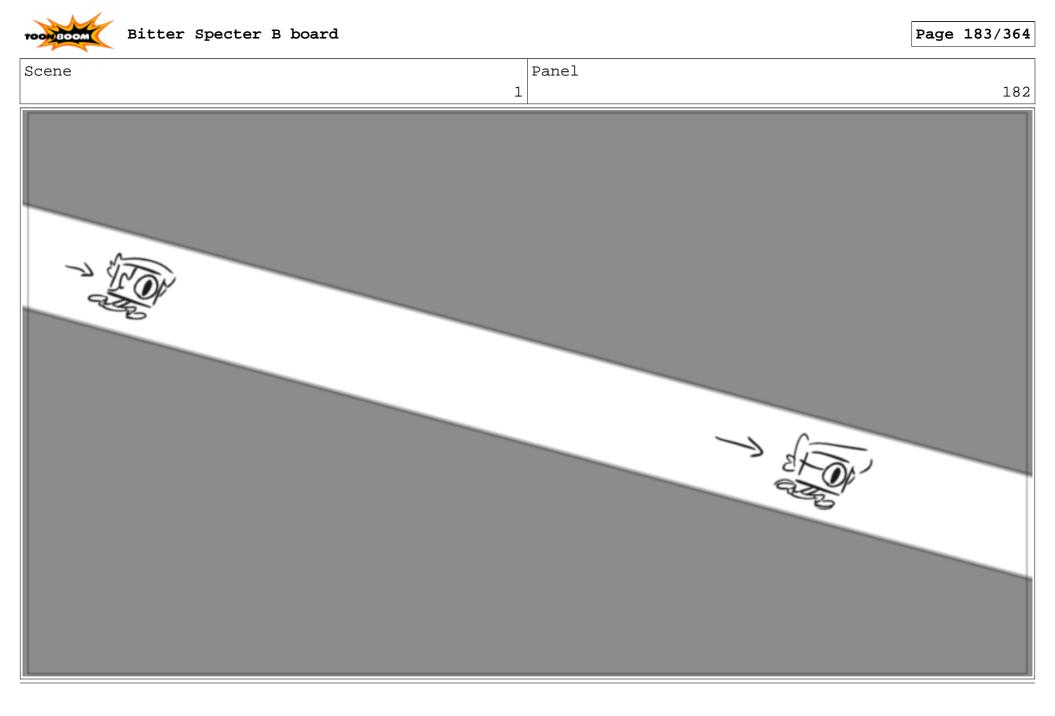


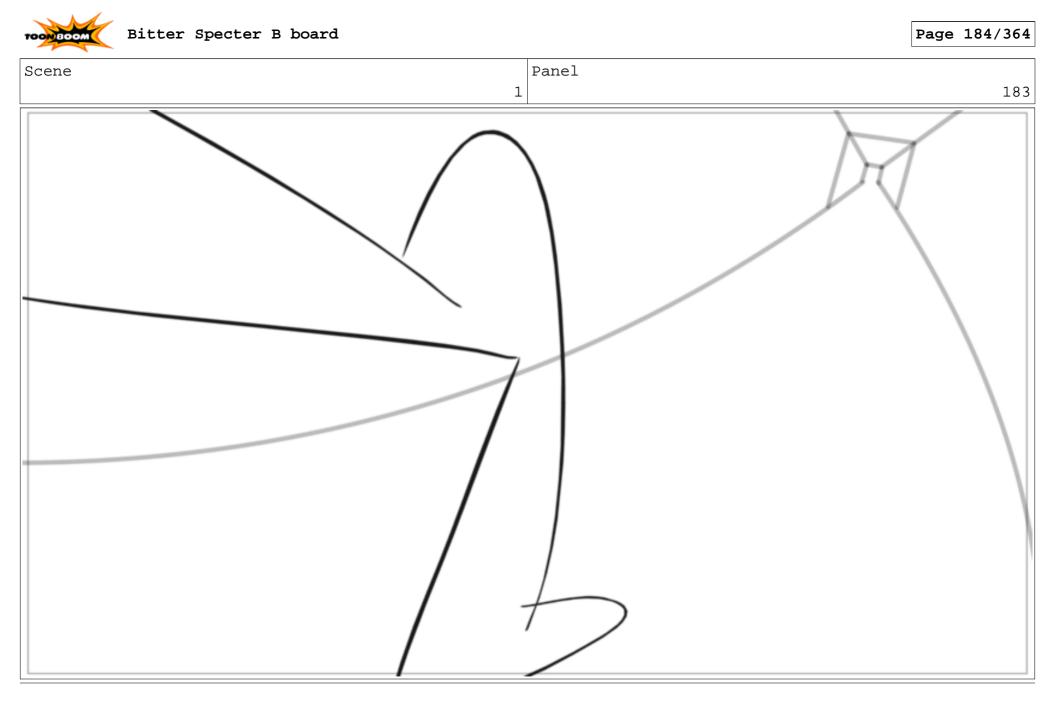


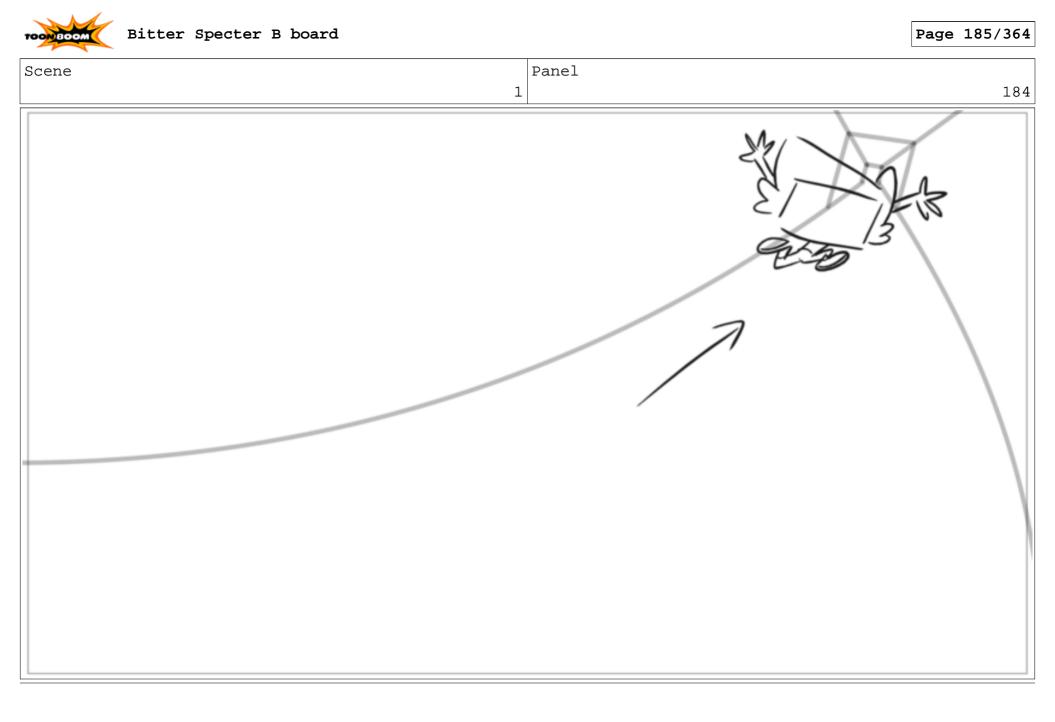


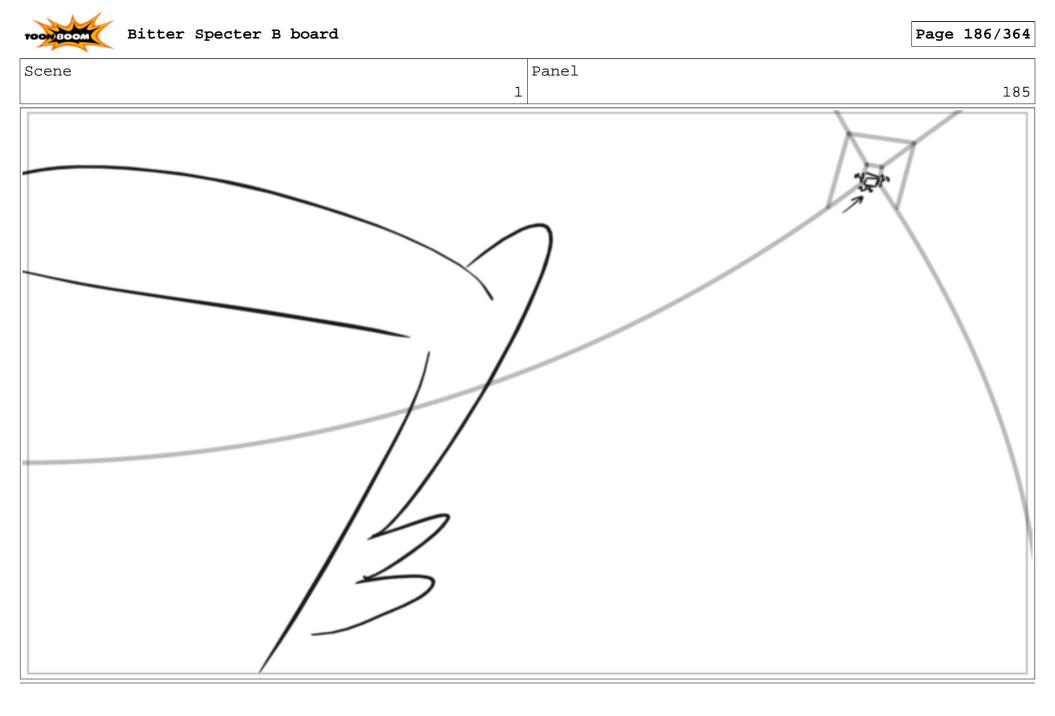


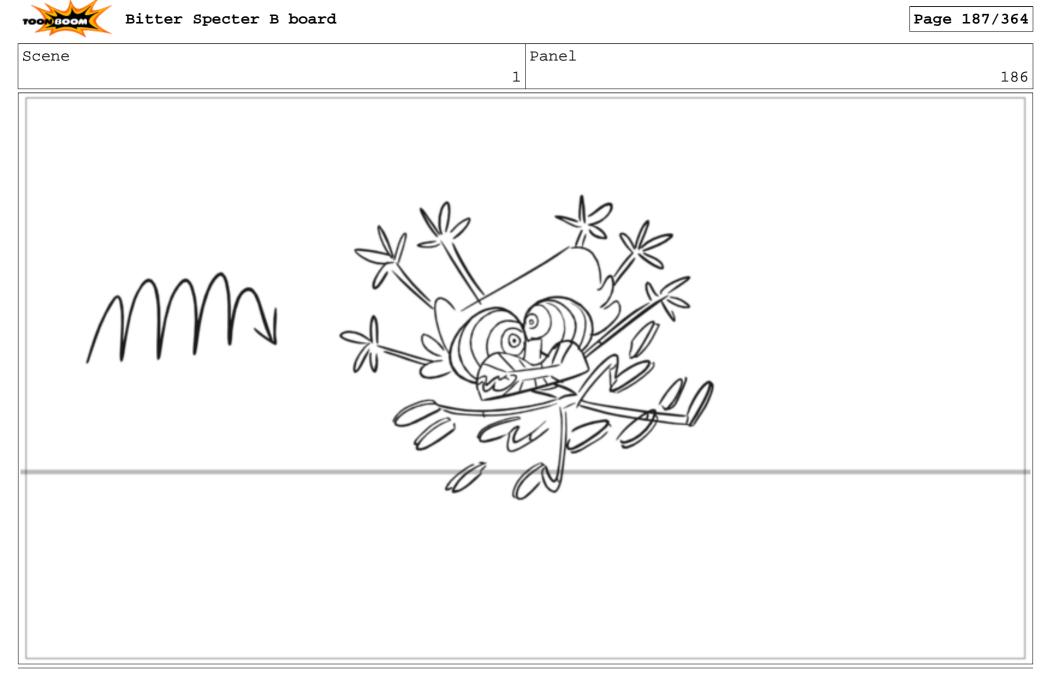
Bitter Specter B board



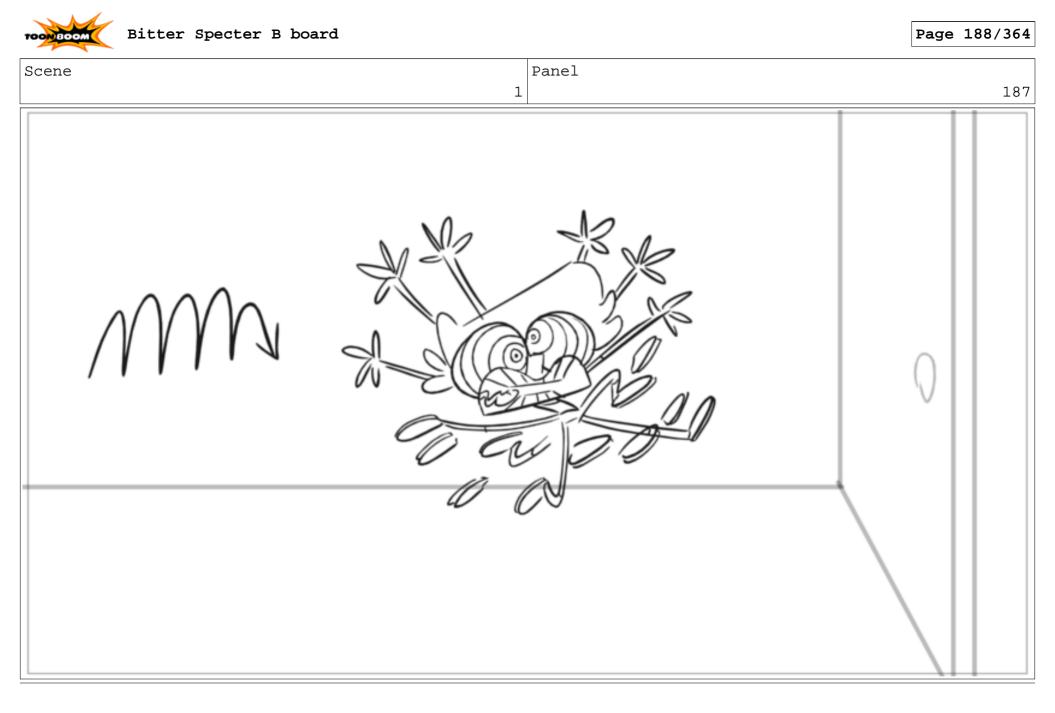


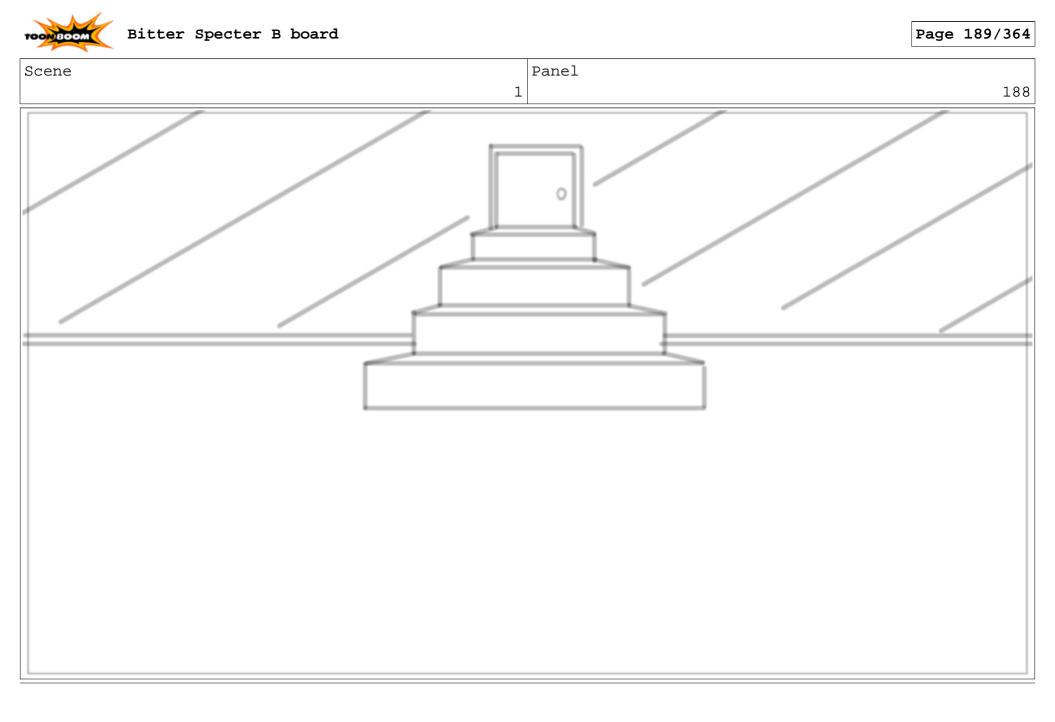


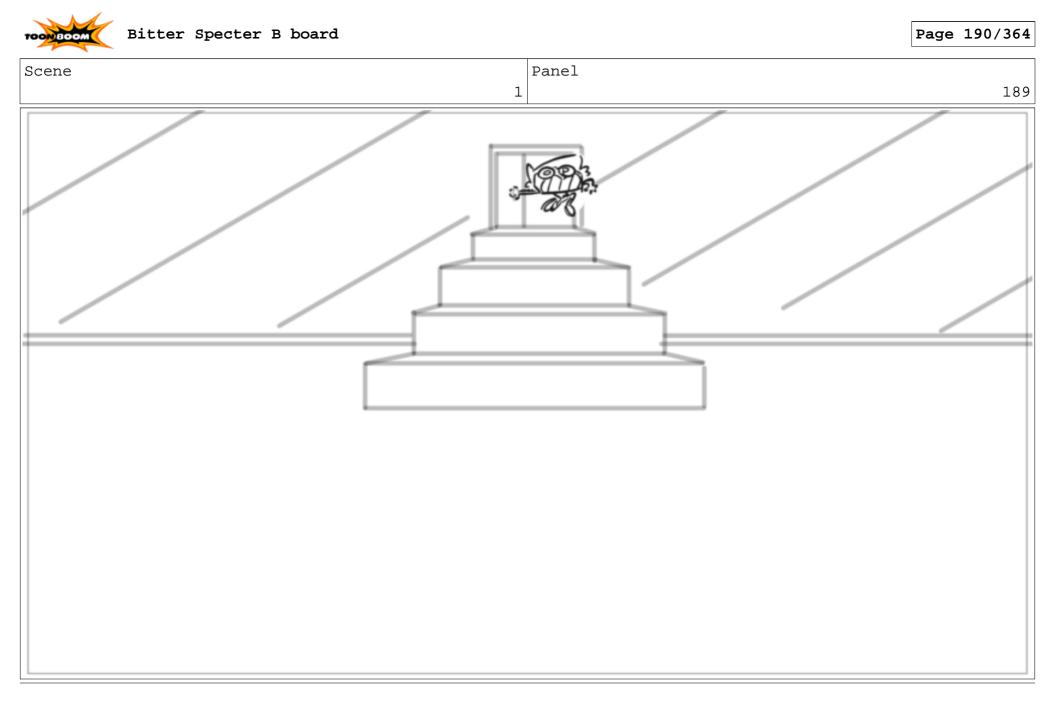


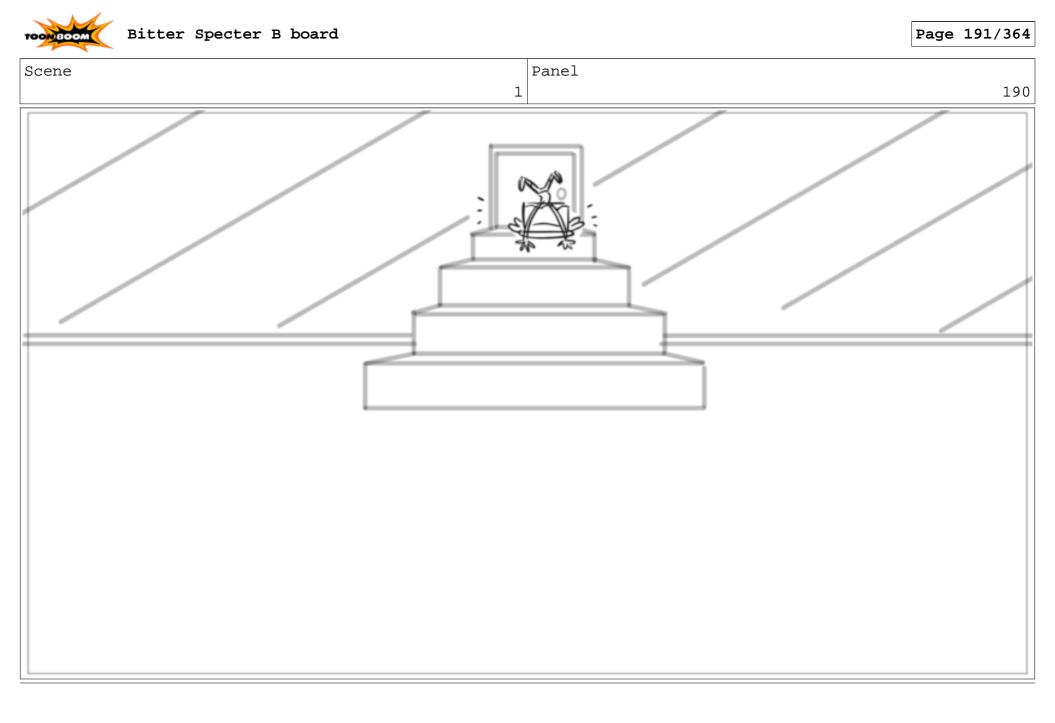


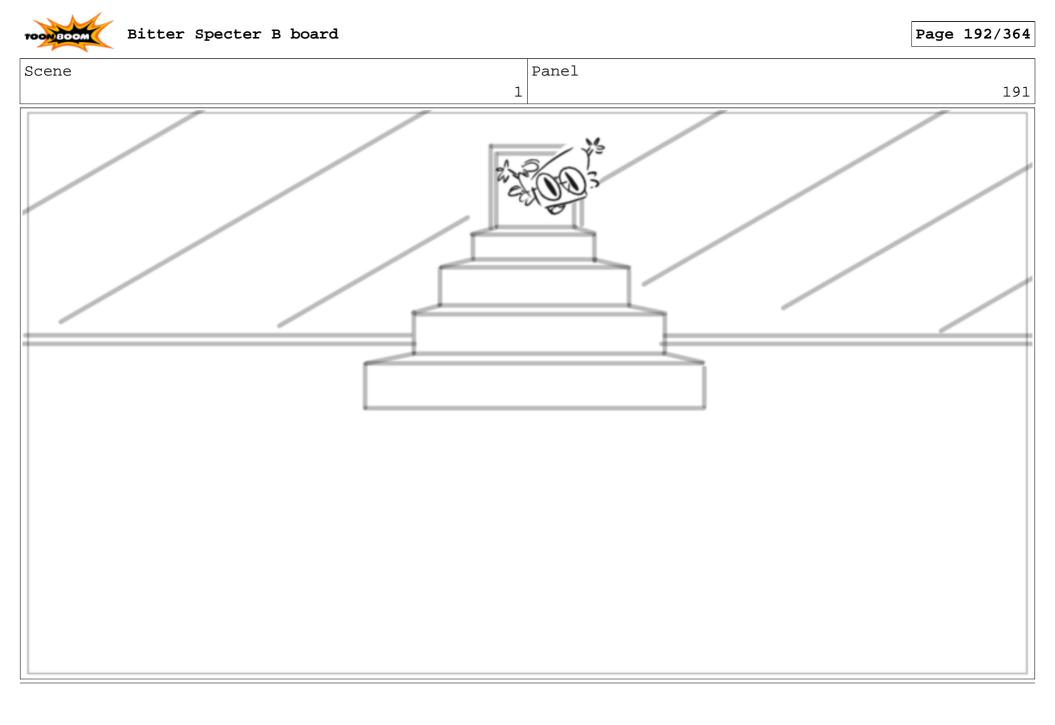
Action Notes Lo running frantically

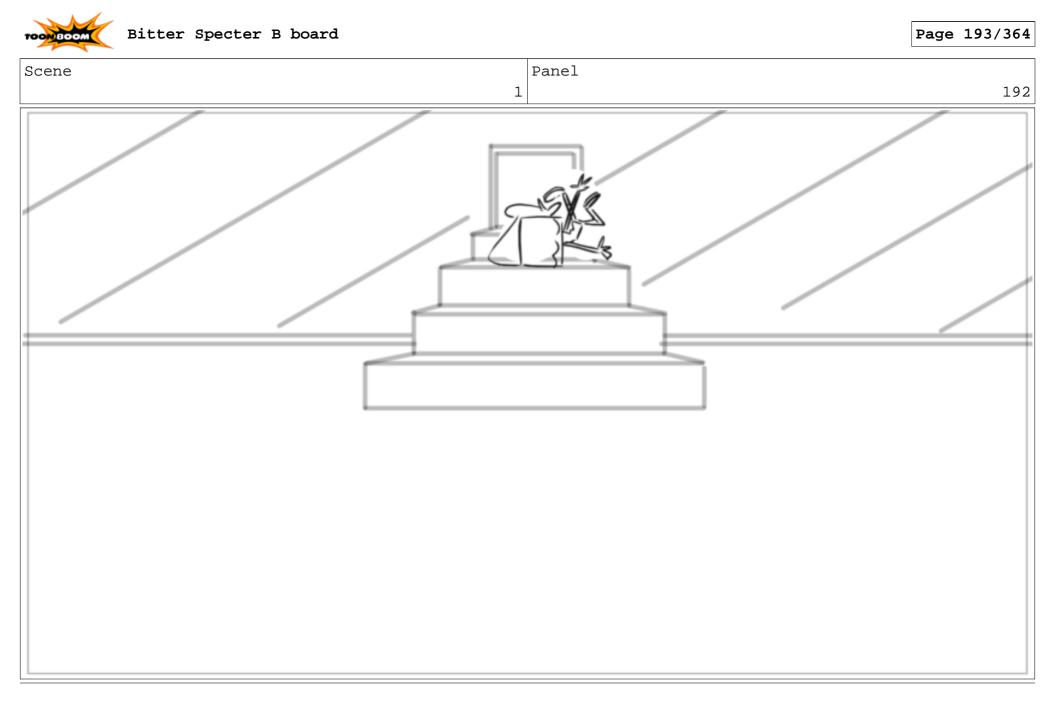


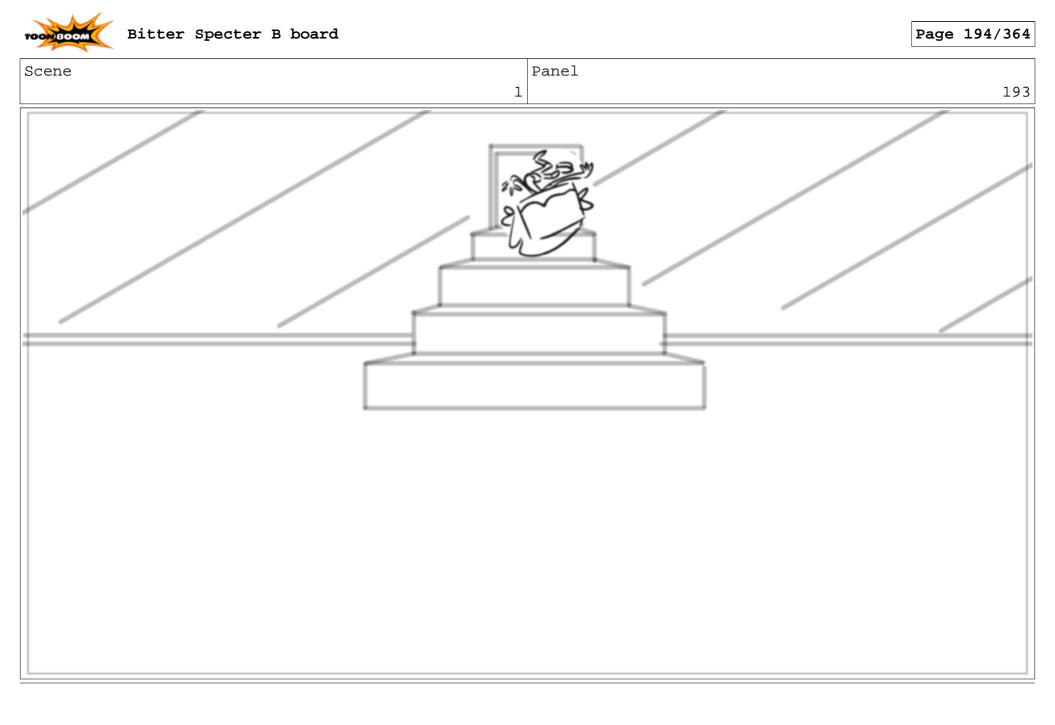


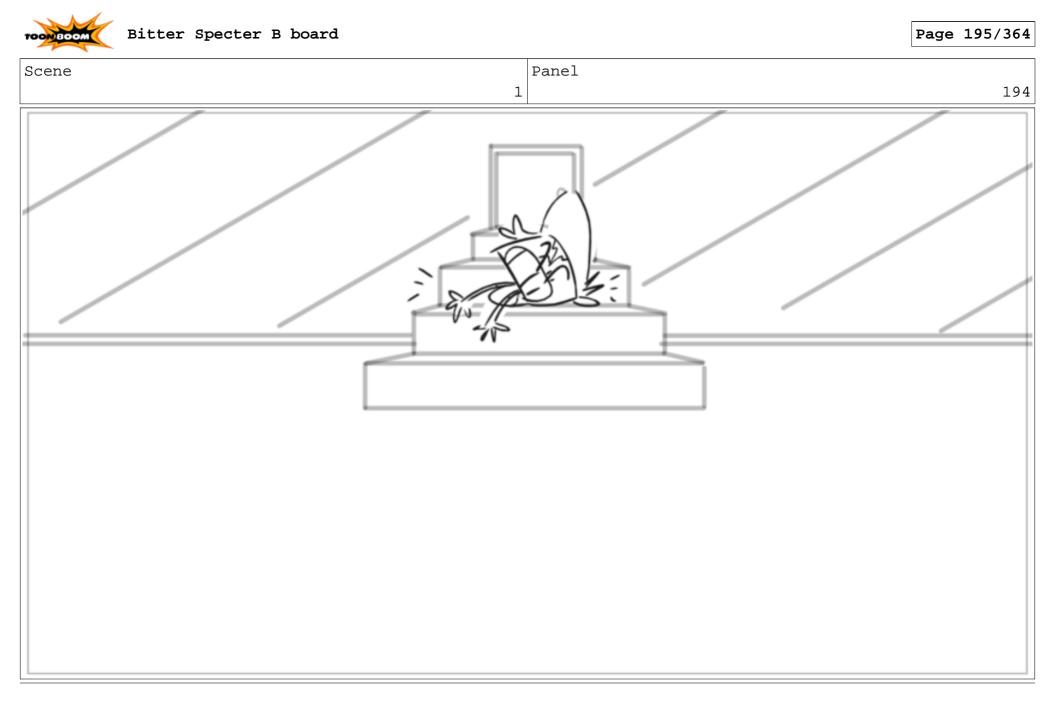


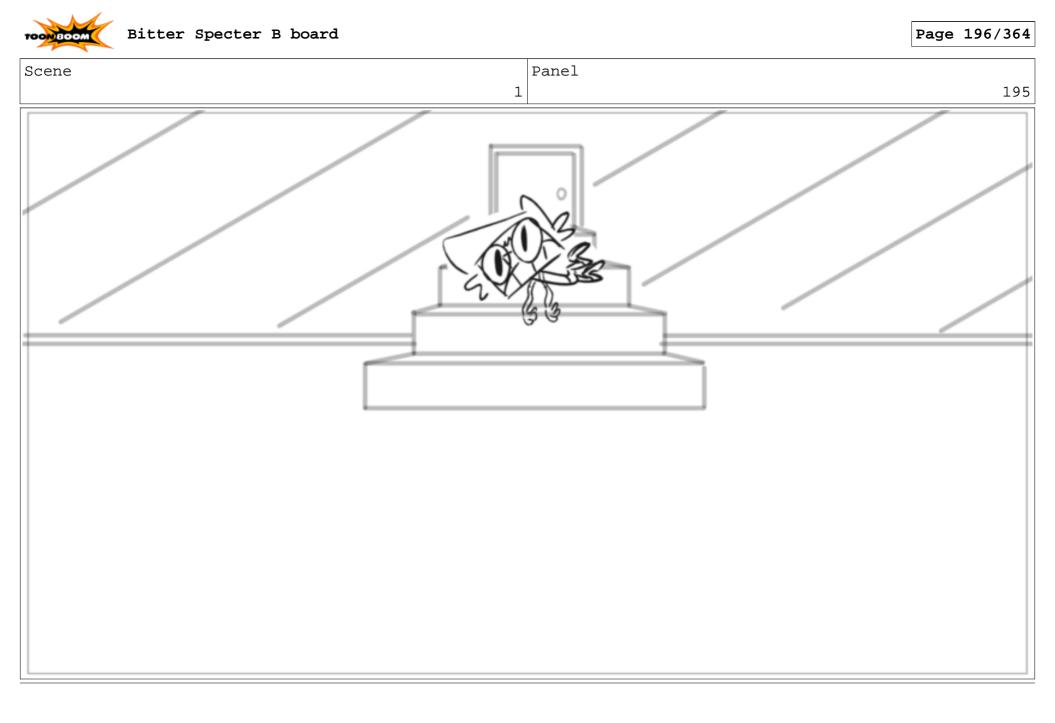


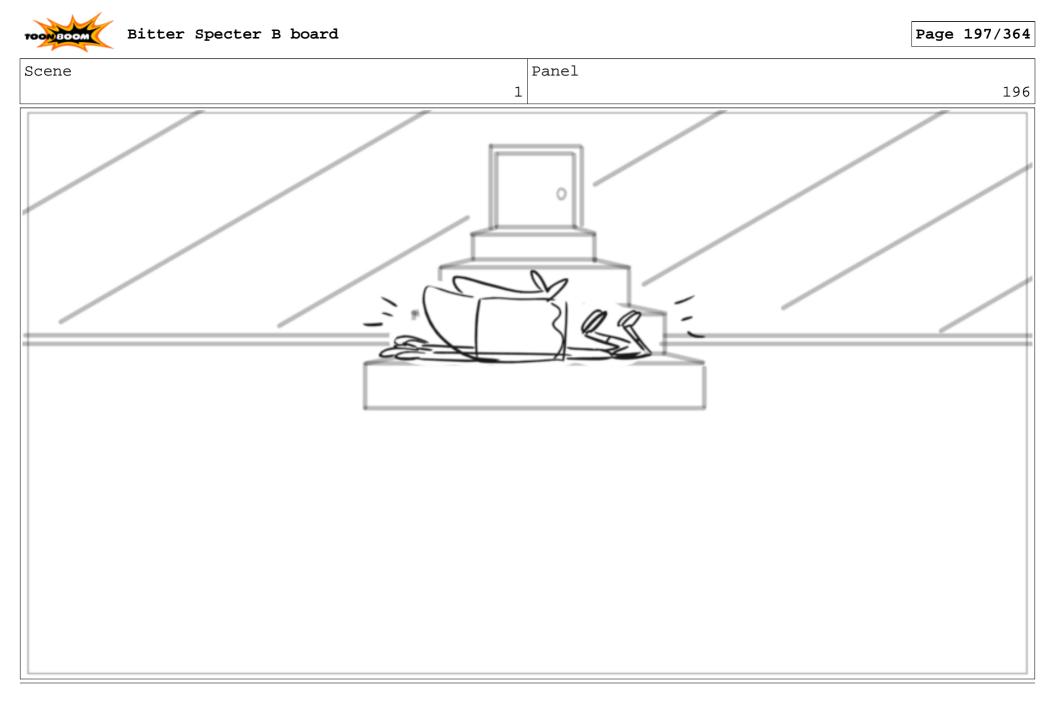


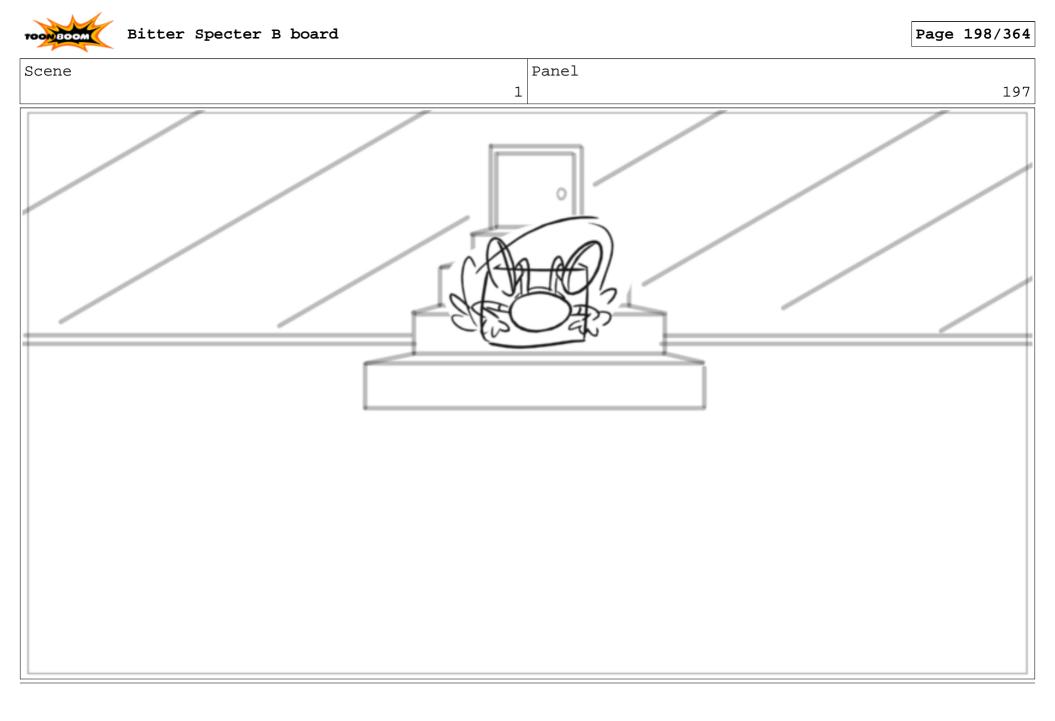


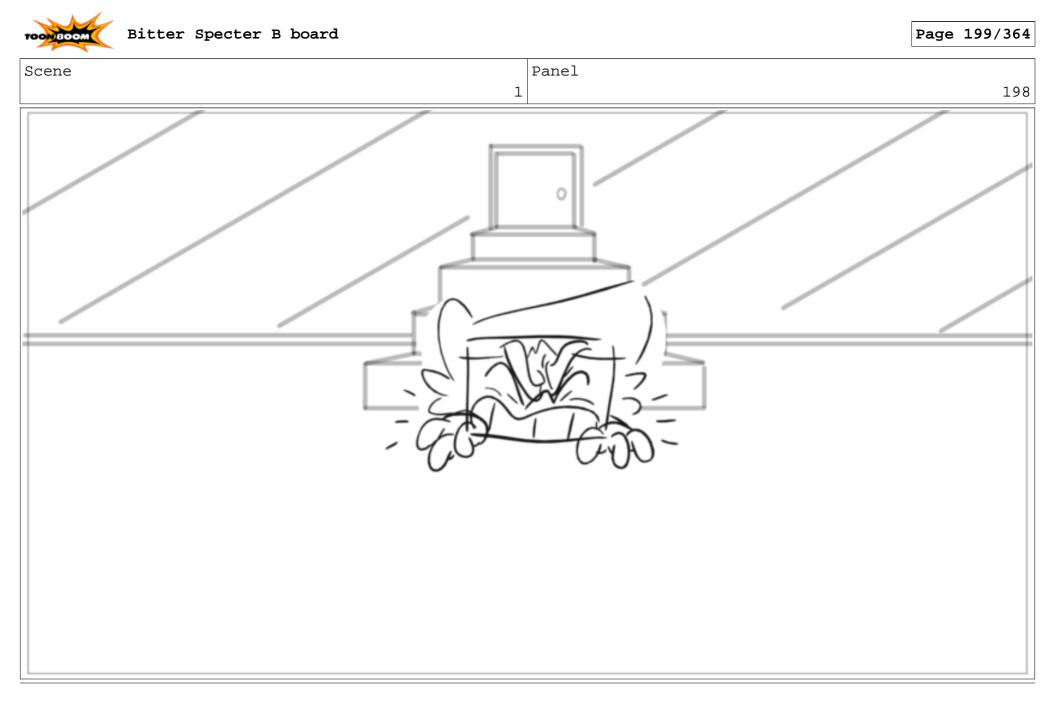


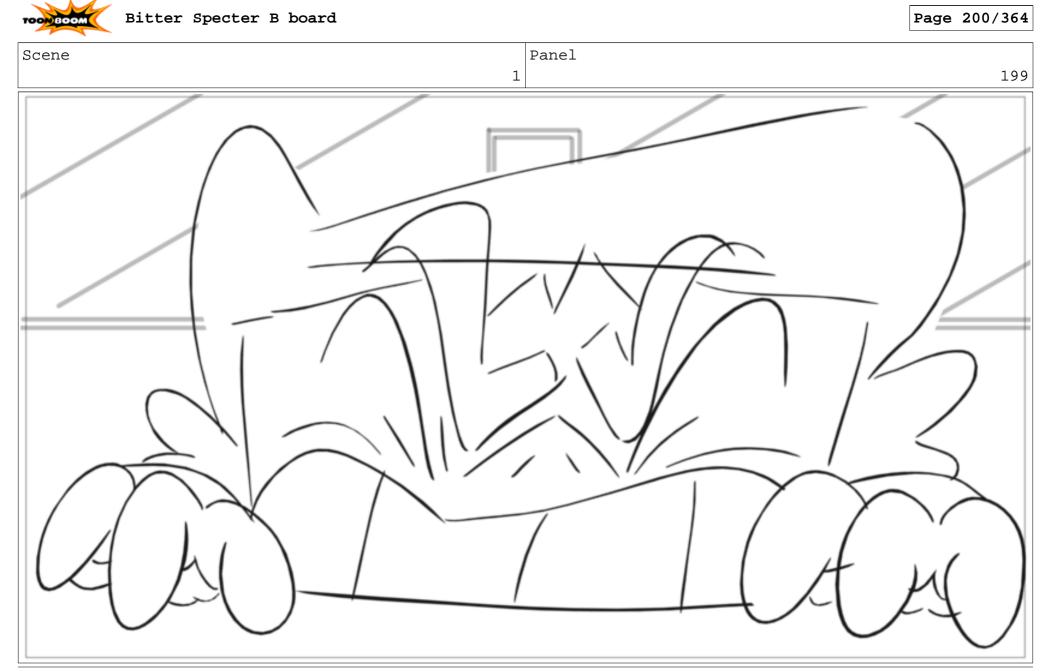












Action Notes Lo skids forwards

